



yFiles Class Library Overview

<https://www.yworks.com/>

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The y-Files library

- The y-Files library is designed and developed entirely in Java and may be used by any Java application independently of the operating system:
 - Linux
 - Solaris
 - MacOS X
 - Microsoft Windows
- The latest version of the y-Files library is 3.5 and requires Java 8 (or higher version).
- This is a commercial product distributed by yWorks GmbH.



Useful links

- Initializing IDE

(https://docs.yworks.com/yfilesjava/doc/api/#/dguide/getting_started-ide)

- IntelliJ IDEA 2021**

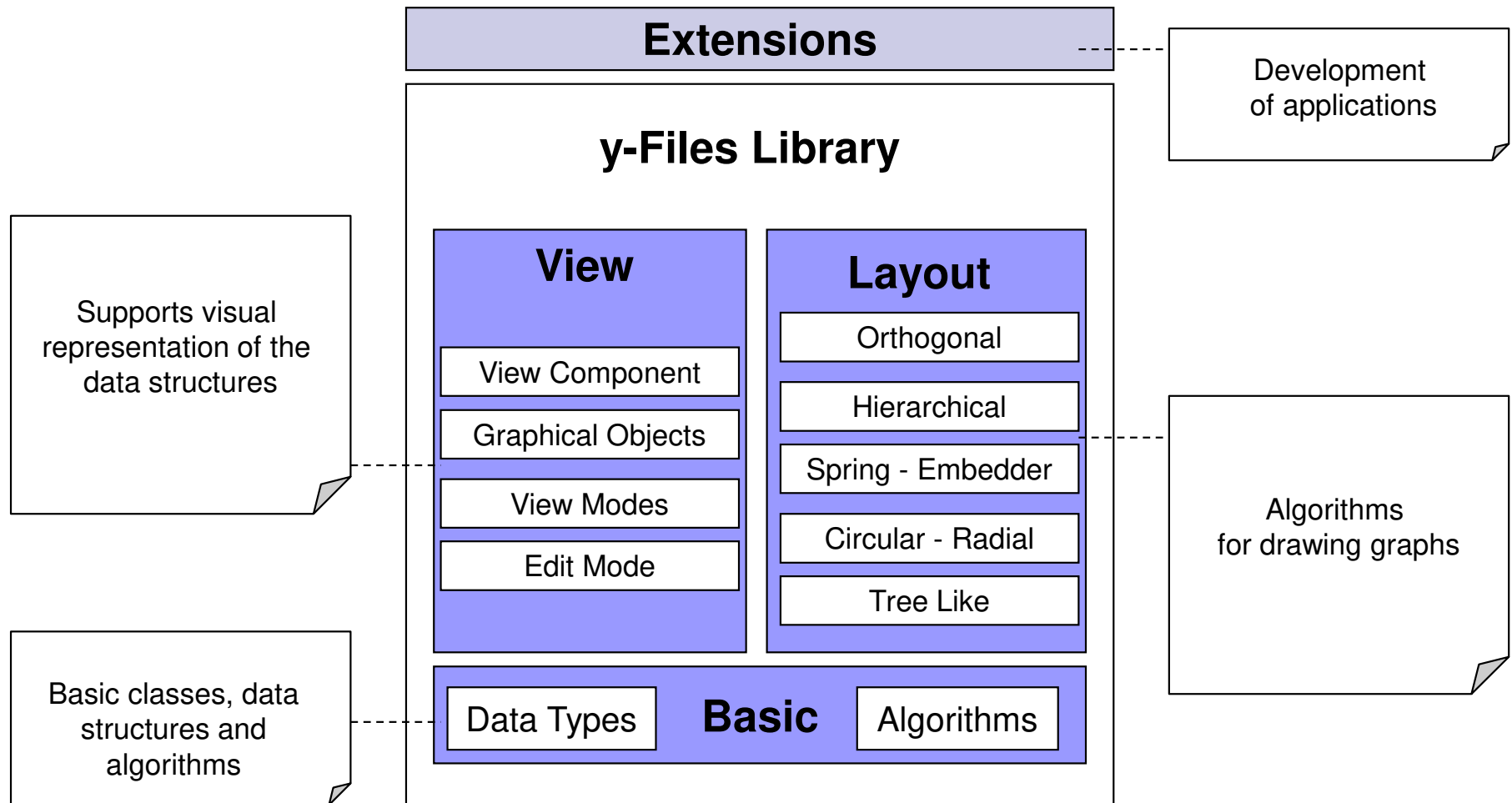
- Eclipse 2021**

- NetBeans 12**

- Documentation of the library

(<https://docs.yworks.com/yfilesjava/doc/api/#/home>)

Structure of y-Files library



The package `yfiles.algorithms`

- Contains basic classes:

- `Node` - `Edge`

- `Graph`

- `YList` - `NodeList` - `EdgeList`

The class `yfiles.algorithms.Node`

■ Constructor:

- `protected Node (Graph g)`

■ Methods:

- `int degree(), outDegree(), inDegree()`

- `IEdgeCursor getEdgeCursor()`

- `IEdgeCursor getOutEdgeCursor(),
getInEdgeCursor()`

- `INodeCursor getNeighborCursor()`

- `Edge getEdgeFrom(Node source)`

- `int index()`

The class `yfiles.algorithms.Edge`

■ Constructor:

- `protected Edge (Graph g, Node v, Edge e1, Node w, Edge e2, GEI d1, GEI d2)`

■ Methods:

- `boolean isSelfLoop ()`
- `Node source ()`
- `Node target ()`
- `Node opposite (Node v)`
- `int index ()`

`GEI=GraphElementInsertion: "BEFORE"/ "AFTER"`

The class `yfiles.algorithms.Graph`

■ Constructor:

- `Graph()`
- `Graph(Graph graph)`

■ Methods:

- `boolean isEmpty()`
- `boolean contains(Edge e),`
`contains(Node v)`
- `boolean containsEdge(Node v1, Node v2)`

The class `yfiles.algorithms.Graph`

■ Methods:

- `Edge createEdge(Node v, Node w)`
- `Node createNode()`
- `IEdgeCursor getEdgeCursor()`
- `INodeCursor getNodeCursor()`
- `Edge[] getEdgeArray()`
- `Node[] getNodeArray()`
- `void removeEdge(Edge e),
removeNode(Node v)`
- `int nodeCount(), edgeCount()`

Demo

```
Graph graph = new Graph();  
Node tmpNodes[] = new Node[5];  
for(int i = 0; i < 5; i++) {  
    tmpNodes[i] = graph.createNode();  
}  
for(int i = 0; i < 5; i++) {  
    for(int j = i+1; j < 5; j++) {  
        graph.createEdge(tmpNodes[i], tmpNodes[j]);  
    }  
}
```

The classes INodeCursor & IEdgeCursor

```
for(INodeCursor nc = graph.getNodeCursor(); nc.ok(); nc.next())  
{  
    Node node = nc.node();  
    System.out.println(node);  
}
```

```
for(IEdgeCursor ec = graph.getEdgeCursor(); ec.ok(); c.next())  
{  
    Edge edge = ec.edge();  
    System.out.println(edge);  
}
```

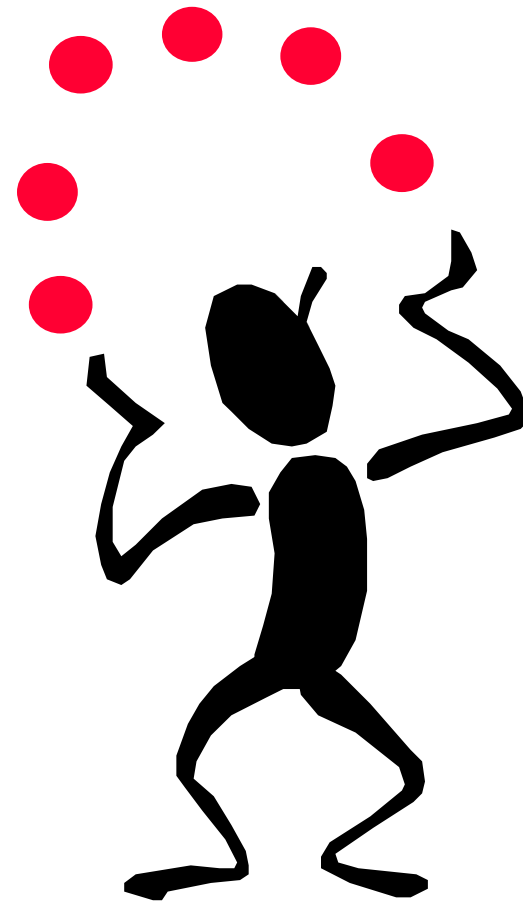
Iterating nodes or edges

```
for (IEdgeCursor ec = graph. getEdgeCursor (); ec.ok (); ec.next ())  
{  
    graph.reverseEdge (ec.edge ());  
}
```

```
for (INodeCursor nc = graph. getNodeCursor (); nc.ok (); nc.next ())  
{  
    if (nc.node ().degree () < 2)  
        graph.removeNode (nc.node ());  
}
```

Demo

- GraphDemo
- RandomTreeGenerator



The classes INodeMap & IEdgeMap

- Give access to custom data related to a node/edge:

- `INodeMap nodeMap = graph.createNodeMap();`
- `IEdgeMap edgeMap = graph.createEdgeMap();`

- Methods:

- `void set(Object element, Object value)`
- `void setBool(Object element, boolean value)`
- `void setDouble(Object element, double value)`
- `void setInt(Object element, boolean value)`
- `Object get(Object element)`
- `boolean getBool(Object element)`
- `int getInt(Object element)`
- `double getDouble(Object element)`

Example of weighted graph

```
Graph graph = new Graph();
```

```
for(int i = 0; i < 10; i++)
```

```
{  
    graph.createNode();  
}
```

```
INodeMap map = graph.createNodeMap();
```

```
for(INodeCursor nc = graph.getNodeCursor(); nc.ok(); c.next())
```

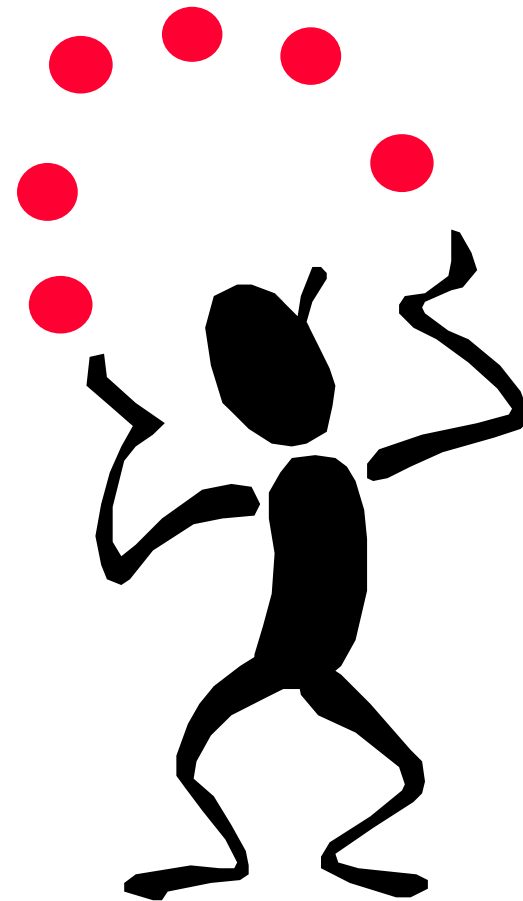
```
{  
    map.setInt(nc.node(), nc.node().index());  
}
```

```
for(INodeCursor nc = graph.getNodeCursor(); nc.ok();nc.next())
```

```
{  
    Node v = nc.node();  
    System.out.println(v+" Weight: "+map.getInt(v));  
}
```

Demo

- NodeMapTest
- ExtendedGraph





The package `yfiles.algorithms`

- Contains classes that implement standard graph algorithms, e.g.
 - Finding cycles in a graph.
 - Finding connected components.
 - Computing Spanning Trees.
 - Etc
- Static Methods

Basic classes of the package yfiles.algorithms

- Cycles

```
EdgeList findCycle(Graph g, boolean directed)
```

- GraphChecker

```
boolean isPlanar(Graph g), isTree(Graph graph)
```

- GraphConnectivity

```
boolean isConnected(Graph g), EdgeList makeConnected(Graph g)
```

- NetworkFlows

```
int calcMaxFlow(Graph g, Node t, Node s, IDataProvider d,  
IEdgeMap flow)
```

- Paths

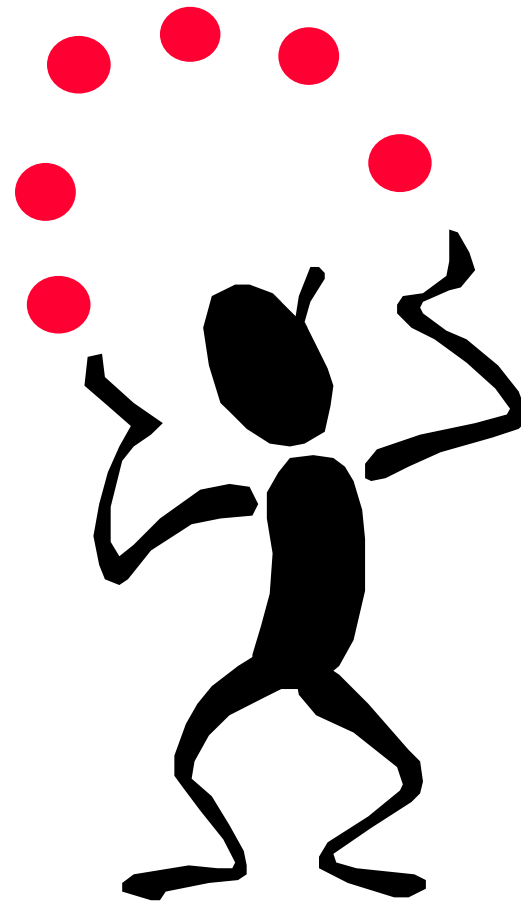
```
EdgeList findLongestPath(Graph g)
```

- Trees

```
boolean isTree(Graph g), isRootedTree(Graph g)
```

Demo

- AlgoDemo
- ConnectedDemo





The package yfiles.view

- Important classes:

- GraphComponent

- Uses classes from the package yfiles.graph

- IGraph

- IEdge

- INode



The package `yfiles.graphml`

- Contains classes:
 - For saving a graph in GraphML - format file.
 - For loading a graph saved in a GraphML file.
- Basic class:
 - `GraphMLIOHandler`

Saving a graph

```
public static void saveGraph(GraphComponent gc,
    String fileName)
{
    if (!fileName.endsWith(".graphml")) {
        fileName = fileName + ".graphml";
    }

    try {
        gc.exportToGraphML(fileName);
    }
    catch (java.io.IOException ioe) {
        //Do something..
    }
}
```

Loading a graph

```
public static void loadGraph(GraphComponent gc,  
    String fileName)  
{  
    if (name.endsWith(".graphml")) {  
        try {  
            gc.importFromGraphML(fileName);  
        }  
        catch (java.io.IOException ioe) {  
            //Do something..  
        }  
    }  
}
```

Converting IGraph to Graph

- Class `yfiles.layout.YGraphAdapter`
 - Constructor: `YGraphAdapter (IGraph)`
 - Methods:
 - `Graph` `getYGraph()`
 - `IGraph` `getOriginalGraph()`
 - `INode` `getOriginalNode(Node v)`
 - `IEdge` `getOriginalEdge(Edge e)`



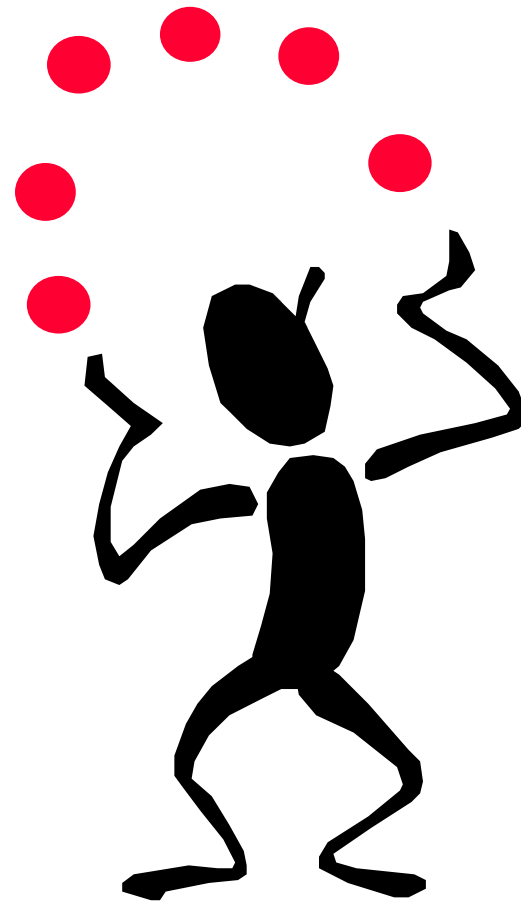
The class IGraph

■ Methods:

- `setStyle (IEdge, IEdgeStyle)`
- `setStyle (INode, INodeStyle)`
- `setNodeCenter (INode v, PointD position)`
- `setNodeLayout (INode node, RectD layout)`

Demo

- VisualDemo





The class `GraphComponent`

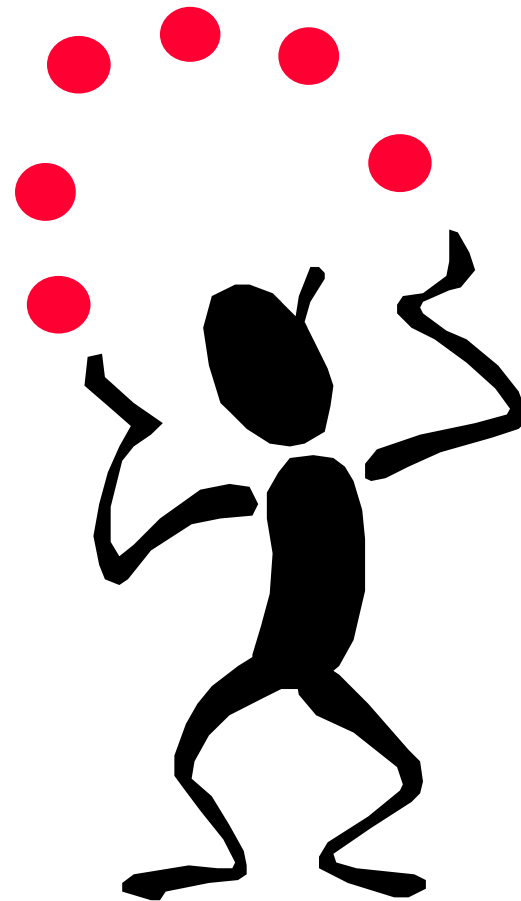
- `JComponent` for drawing graphs

Example

```
public class SimpleFrame extends JFrame
{
    public SimpleFrame ()
    {
        super ("Simple Frame");
        setSize (600, 600);
        setLayout (new BorderLayout ());
        GraphComponent gc = new GraphComponent ();
        //... read or create a graph
        add (gc, BorderLayout.CENTER);
        setVisible (true);
    }
}
```

Demo

- SimpleDemo



Zoom in / Zoom Out

- The class `GraphComponent` contains methods that can change the Zoom level on this Panel
- Example
 - `gc.setZoom(new PointD(0.0, 0.0), 1.2)`
 - `gc.setZoom(0.8*gc.getZoom())`
 - `gc.fitGraphBounds()`



User Interaction

- The class `GraphComponent` allows editing the graph by the user

- Example

```
gc.setInputMode(new GraphEditorInputMode());
```

Demo

- SimpleFrame

