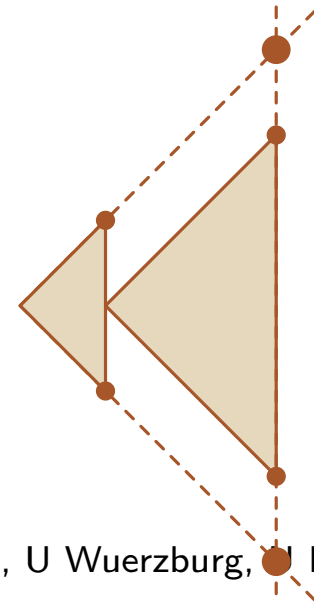
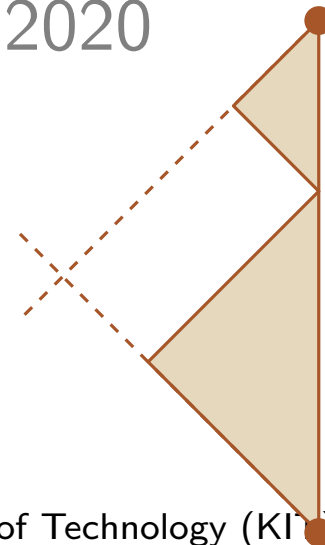
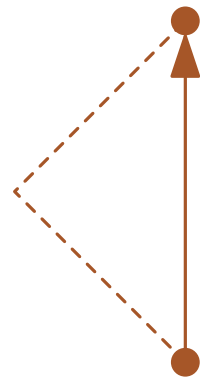
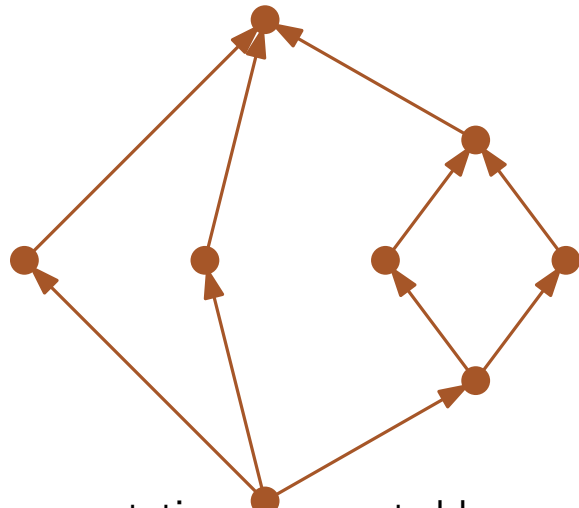


# Visualisation of graphs

## Drawing series-parallel graphs Divide and conquer methods

Antonios Symvonis · Chrysanthi Raftopoulou  
Fall semester 2020



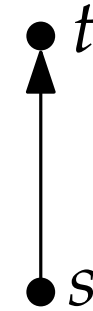
# Series-parallel graphs

A graph  $G$  is **series-parallel**, if

# Series-parallel graphs

A graph  $G$  is **series-parallel**, if

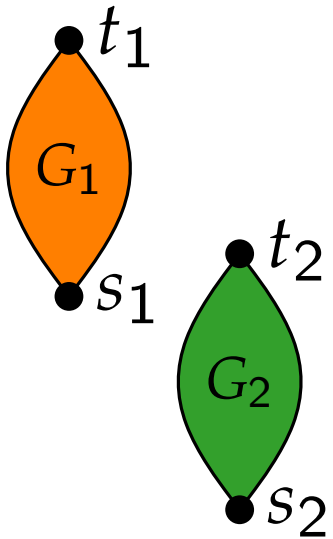
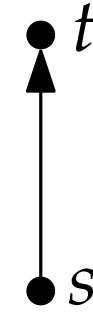
- it contains a single edge  $(s, t)$ , or



# Series-parallel graphs

A graph  $G$  is **series-parallel**, if

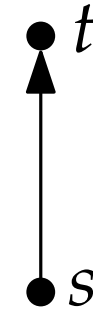
- it contains a single edge  $(s, t)$ , or
- it consists of two series-parallel graphs  $G_1, G_2$  with sources  $s_1, s_2$  and sinks  $t_1, t_2$  that are combined using one of the following rules:



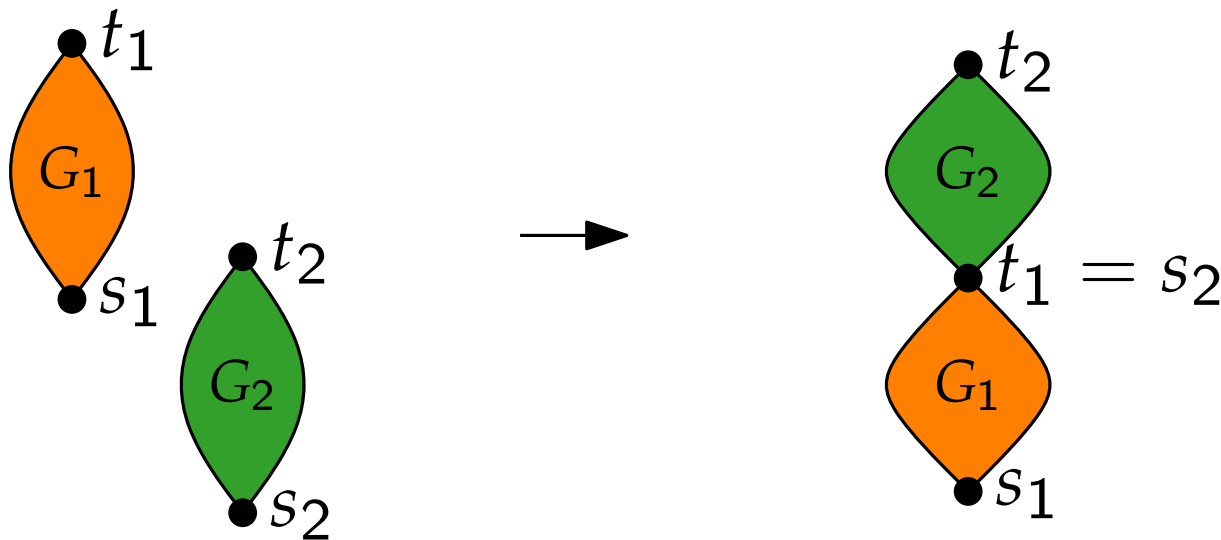
# Series-parallel graphs

A graph  $G$  is **series-parallel**, if

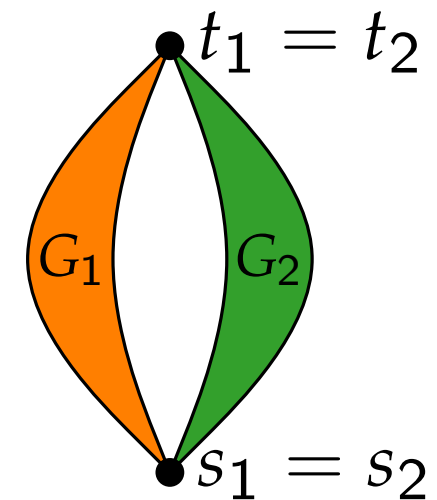
- it contains a single edge  $(s, t)$ , or
- it consists of two series-parallel graphs  $G_1, G_2$  with sources  $s_1, s_2$  and sinks  $t_1, t_2$  that are combined using one of the following rules:



## Series composition



## Parallel composition



# Series-parallel graphs

A graph  $G$  is **series-parallel**, if

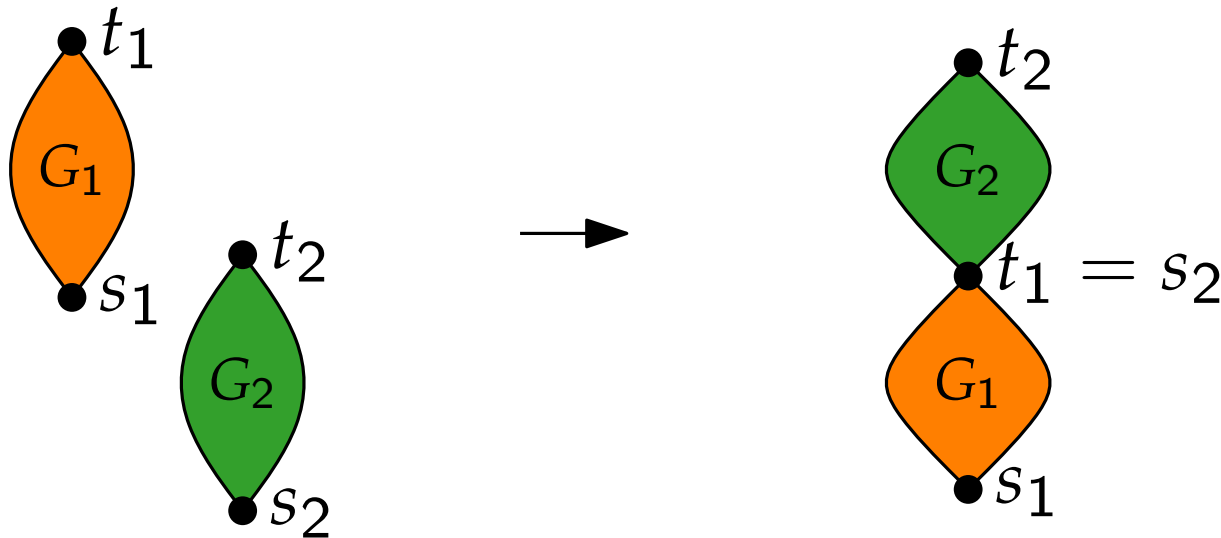
- it contains a single edge  $(s, t)$ , or
- it consists of two series-parallel graphs  $G_1, G_2$  with sources  $s_1, s_2$  and sinks  $t_1, t_2$  that are combined using one of the following rules:



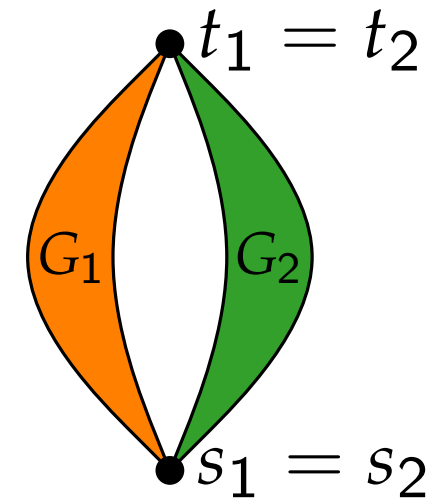
**Observations:**

- $|E| \leq 2|V| - 3$
- Series-parallel graphs are planar

**Series composition**



**Parallel composition**



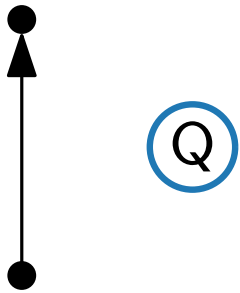
# Series-parallel graphs – decomposition tree

A **decomposition tree** of  $G$  is a binary tree  $T$  with nodes of three types: **S**, **P** and **Q**-type

# Series-parallel graphs – decomposition tree

A **decomposition tree** of  $G$  is a binary tree  $T$  with nodes of three types: **S**, **P** and **Q**-type

- A Q-node represents a single edge

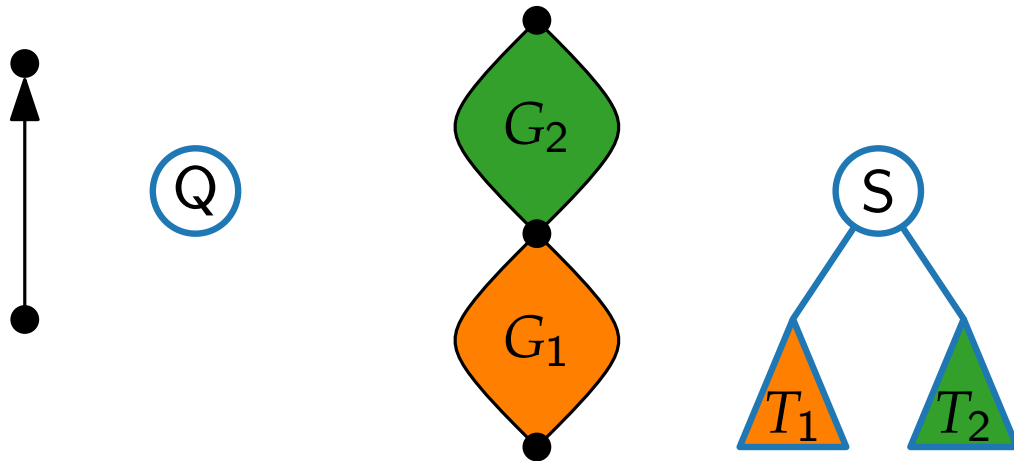




# Series-parallel graphs – decomposition tree

A **decomposition tree** of  $G$  is a binary tree  $T$  with nodes of three types: **S**, **P** and **Q**-type

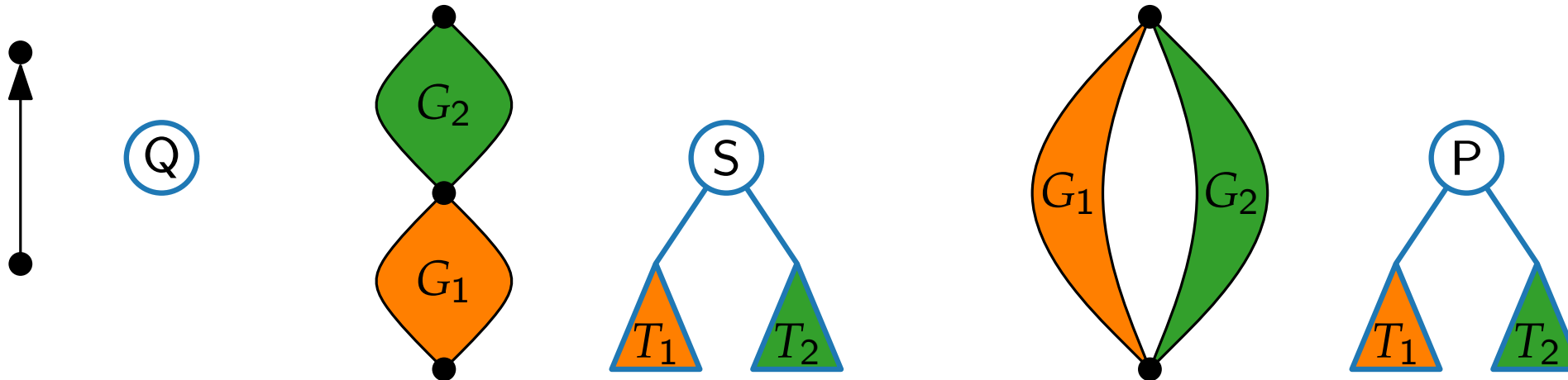
- A Q-node represents a single edge
- An S-node represents a series composition; its children  $T_1$  and  $T_2$  represent  $G_1$  and  $G_2$



# Series-parallel graphs – decomposition tree

A **decomposition tree** of  $G$  is a binary tree  $T$  with nodes of three types: **S**, **P** and **Q**-type

- A Q-node represents a single edge
- An S-node represents a series composition; its children  $T_1$  and  $T_2$  represent  $G_1$  and  $G_2$
- A P-node represents a parallel composition; its children  $T_1$  and  $T_2$  represent  $G_1$  and  $G_2$



# Series-parallel graphs – decomposition tree

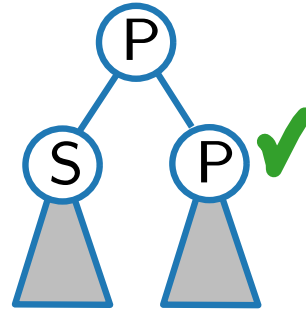
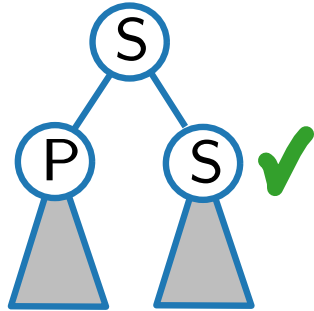
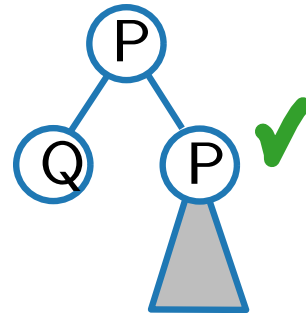
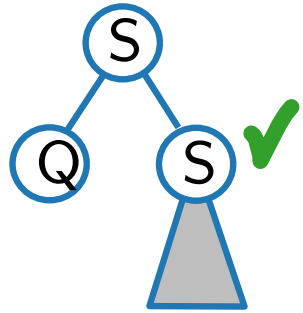
We further require:

- if a node  $\mu$  and its parent  $\nu$  have the same type, then  $\mu$  is the **right** child of  $\nu$ .

# Series-parallel graphs – decomposition tree

We further require:

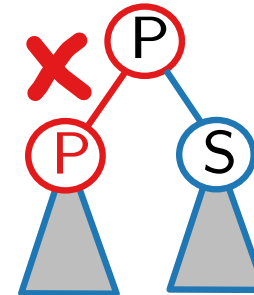
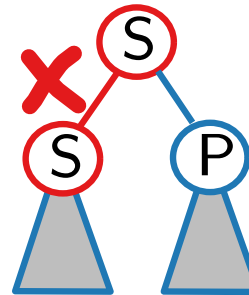
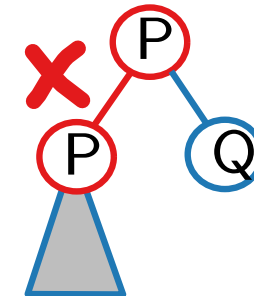
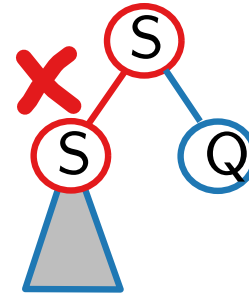
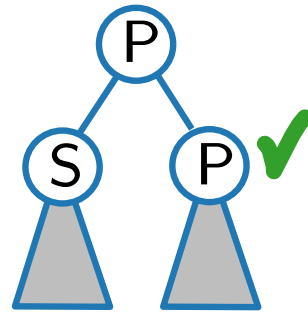
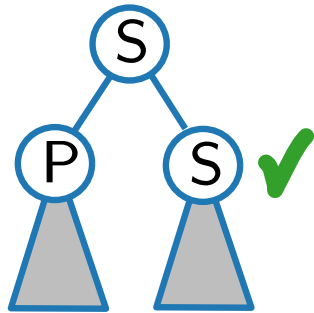
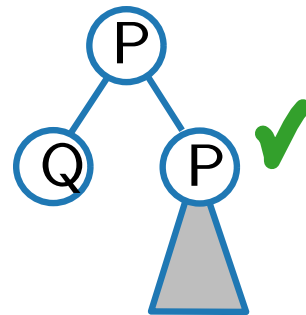
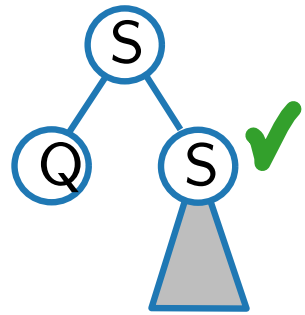
- if a node  $\mu$  and its parent  $\nu$  have the same type, then  $\mu$  is the **right** child of  $\nu$ .



# Series-parallel graphs – decomposition tree

We further require:

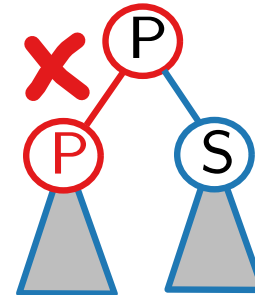
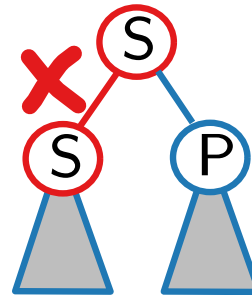
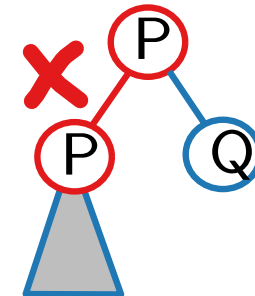
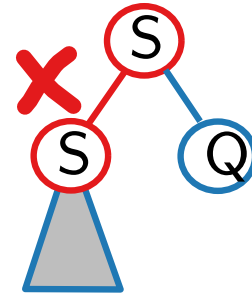
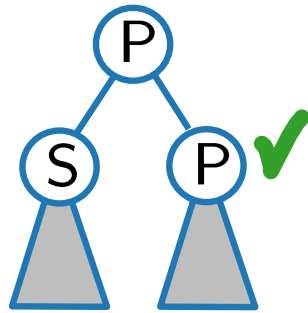
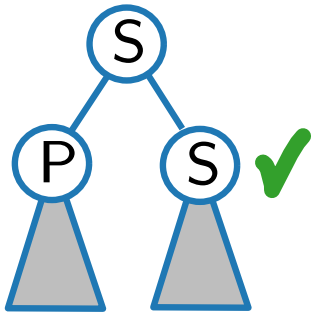
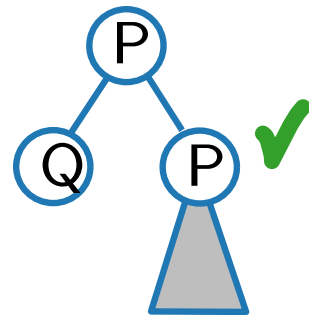
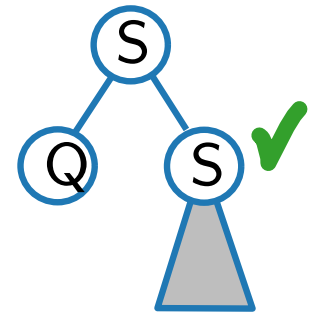
- if a node  $\mu$  and its parent  $\nu$  have the same type, then  $\mu$  is the **right** child of  $\nu$ .



# Series-parallel graphs – decomposition tree

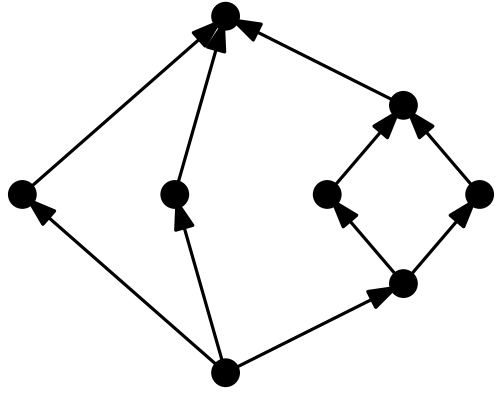
We further require:

- if a node  $\mu$  and its parent  $\nu$  have the same type, then  $\mu$  is the **right** child of  $\nu$ .

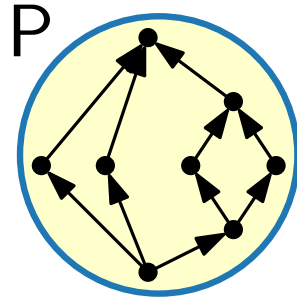
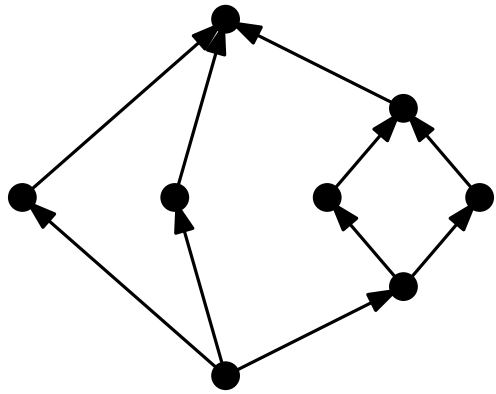


- Unique decomposition tree
- The order of the children (Q or S) define the graph embedding

# Series-parallel graphs – decomposition example

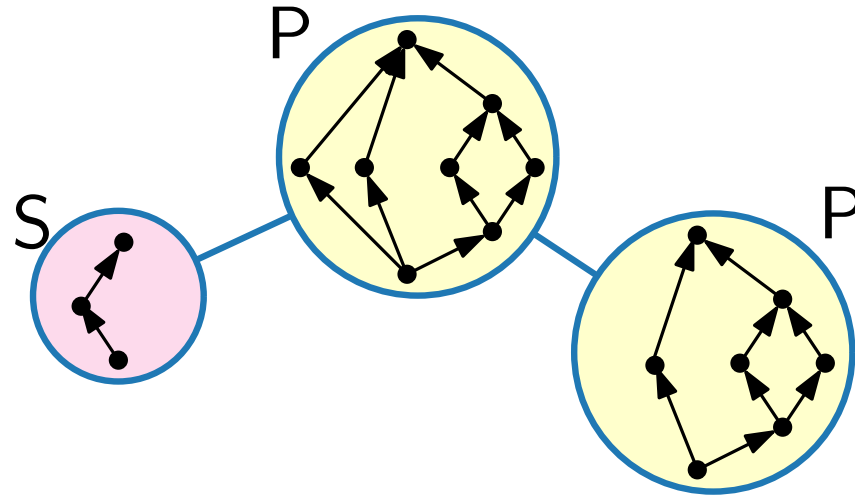
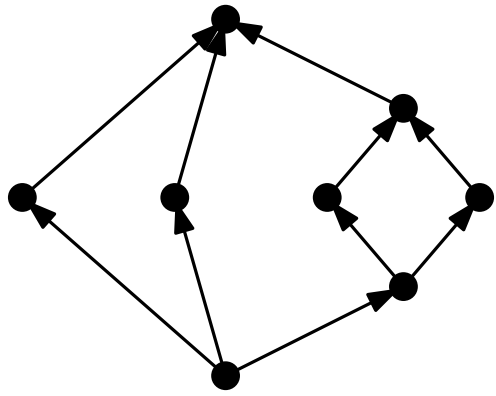


# Series-parallel graphs – decomposition example

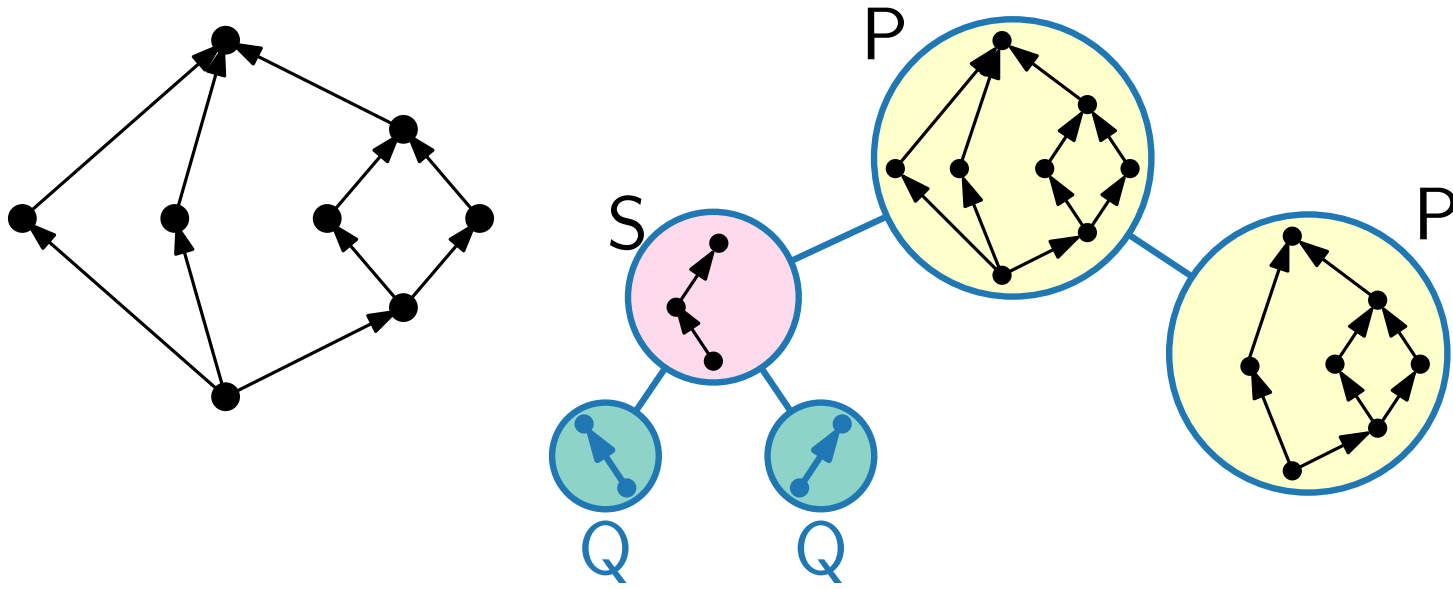




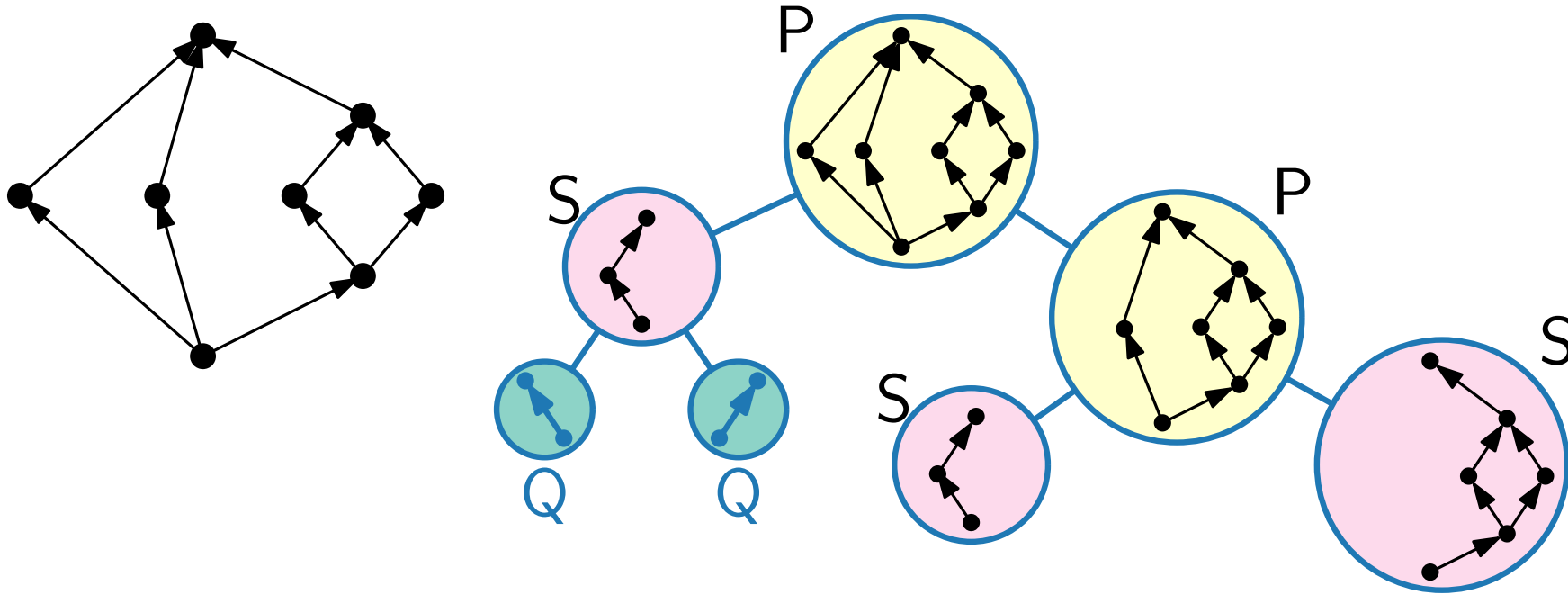
# Series-parallel graphs – decomposition example



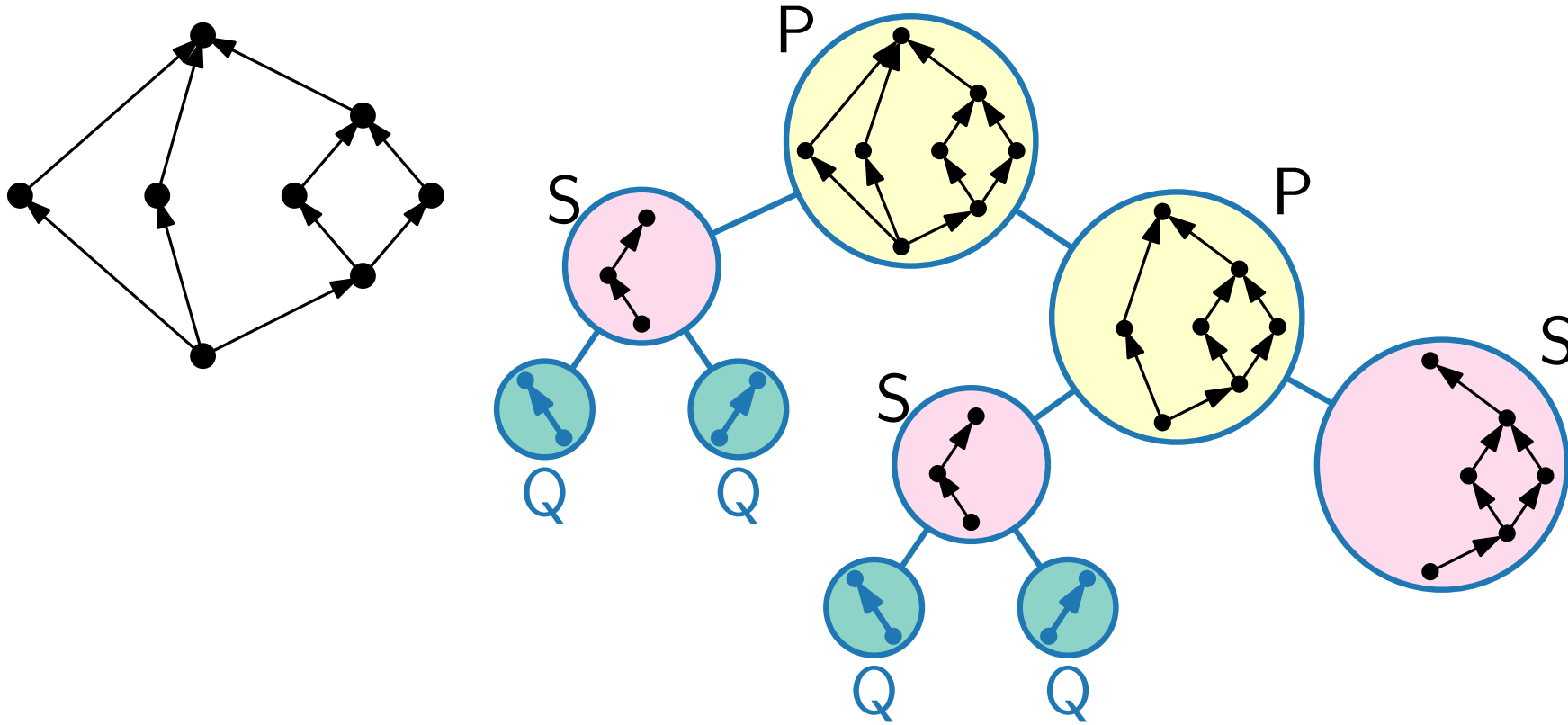
# Series-parallel graphs – decomposition example



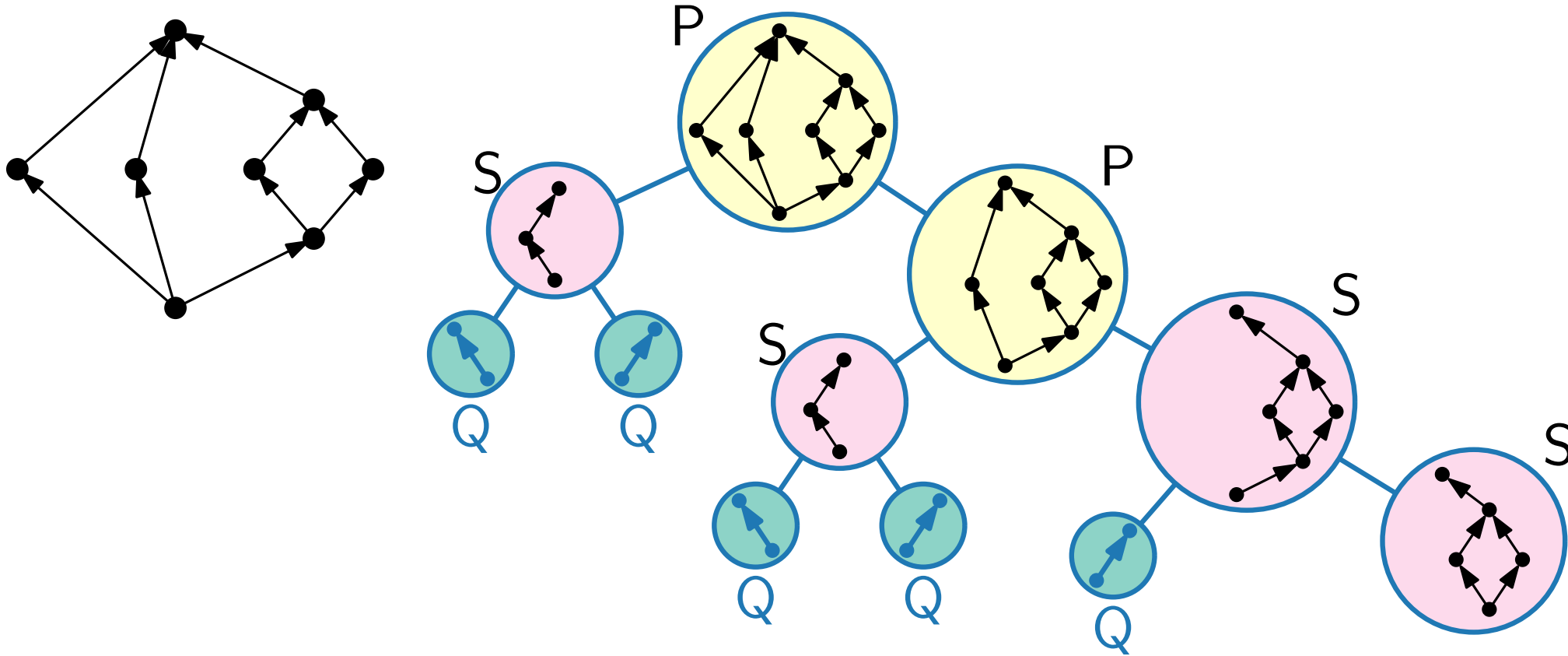
# Series-parallel graphs – decomposition example



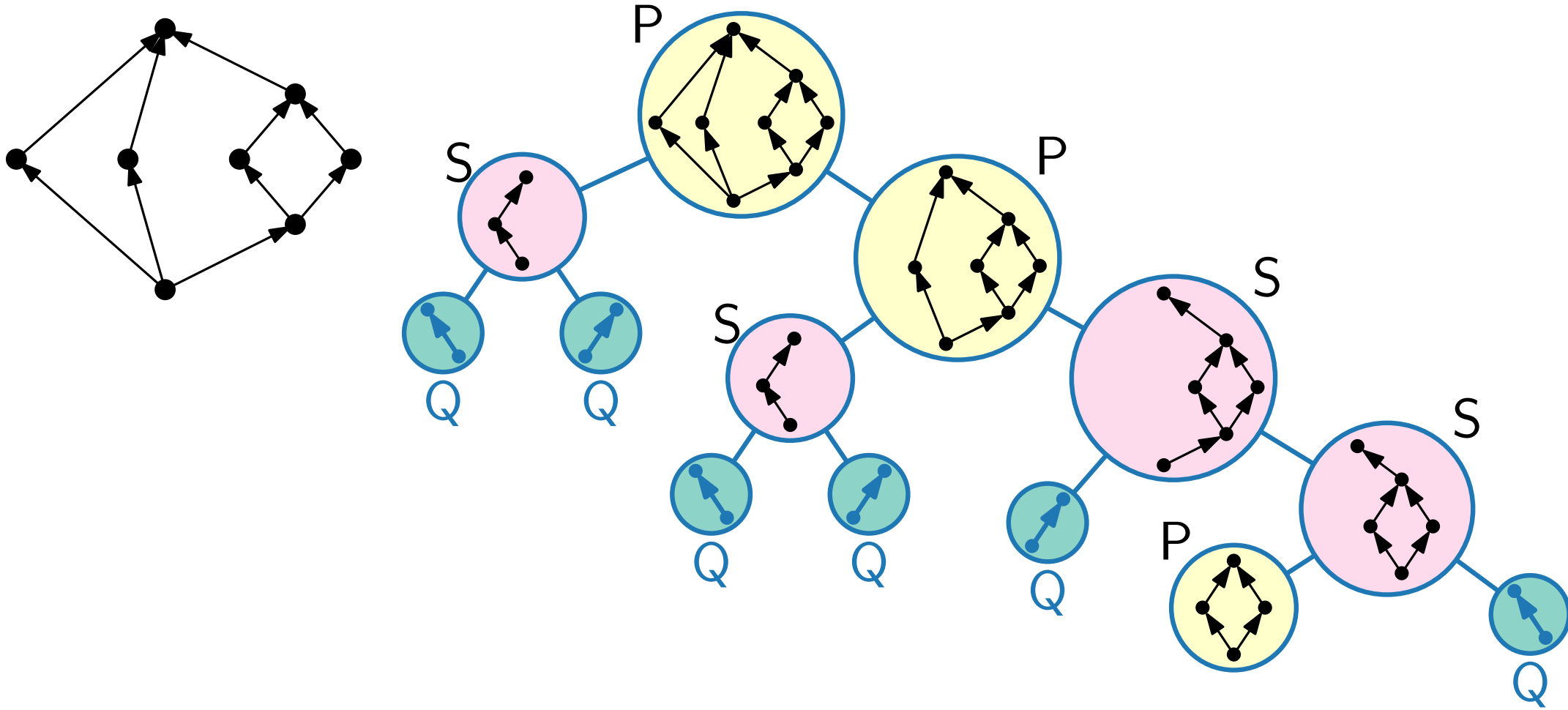
# Series-parallel graphs – decomposition example



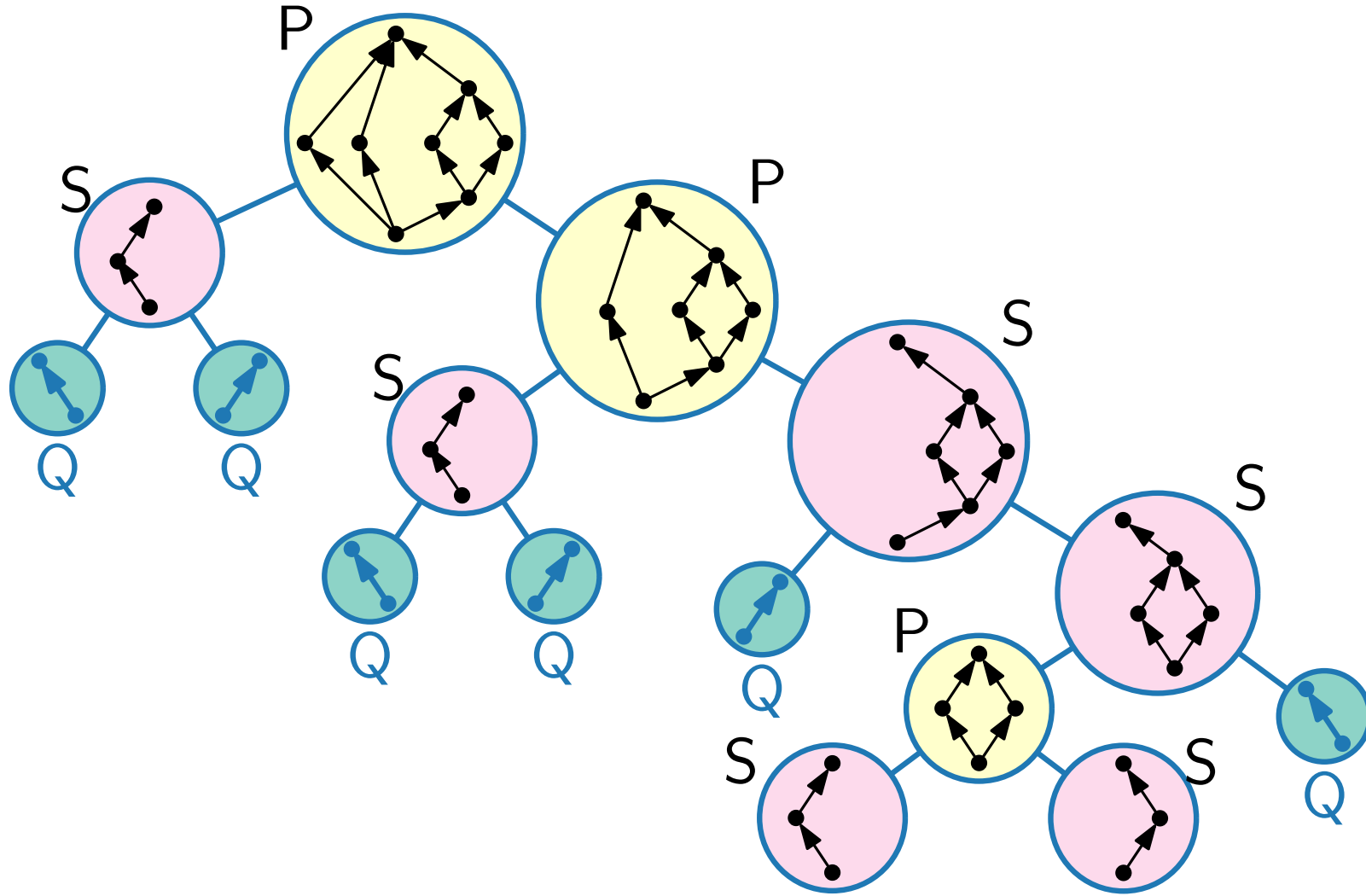
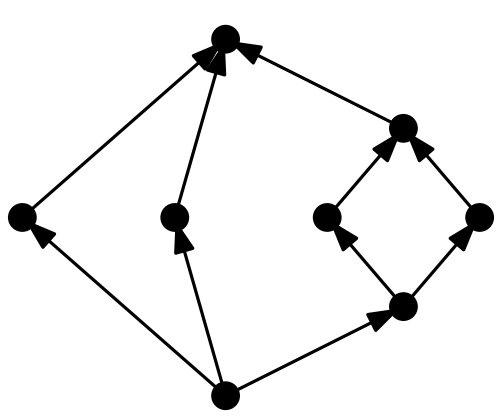
# Series-parallel graphs – decomposition example



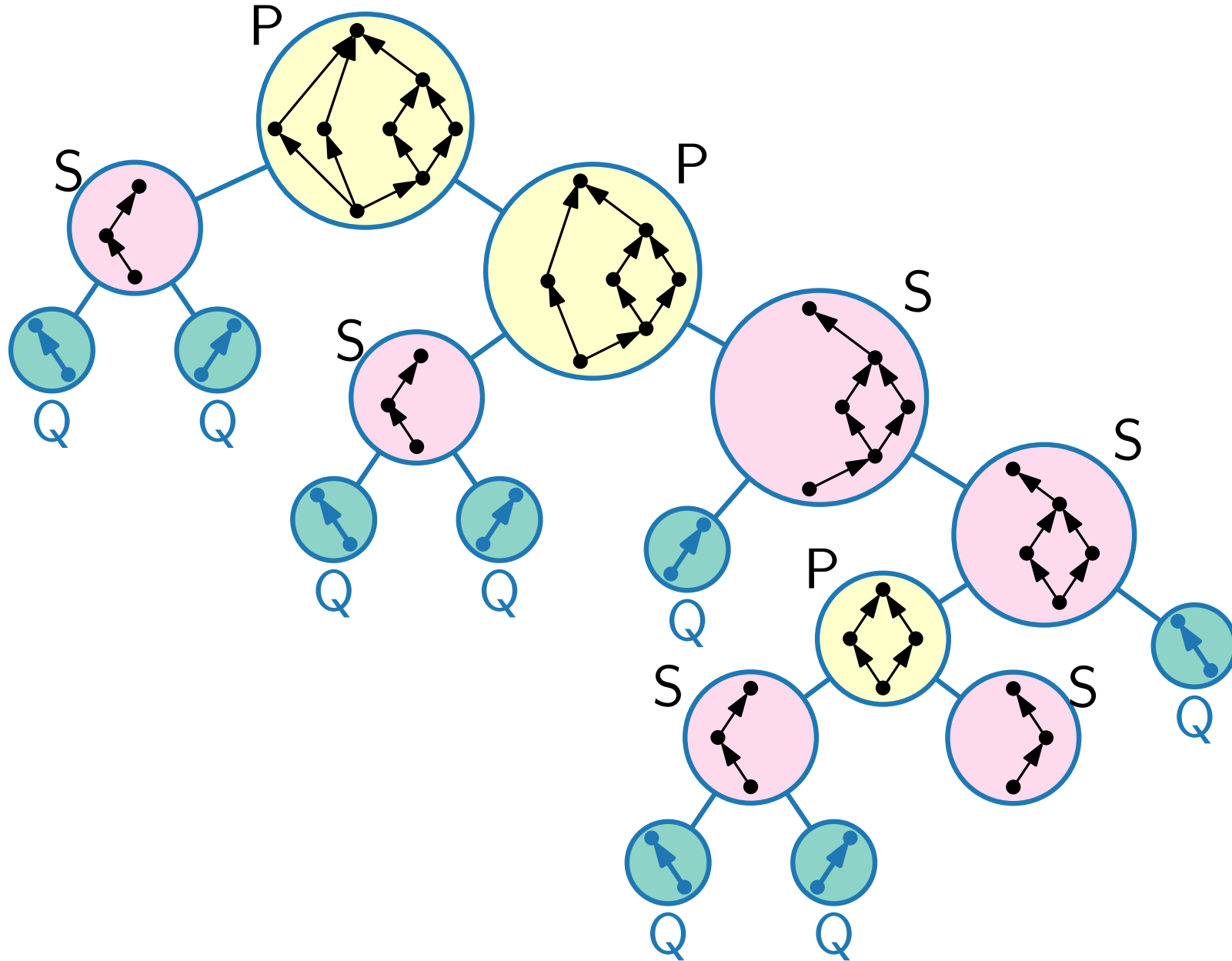
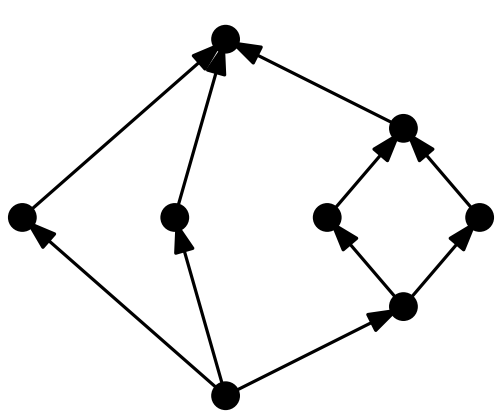
# Series-parallel graphs – decomposition example



# Series-parallel graphs – decomposition example

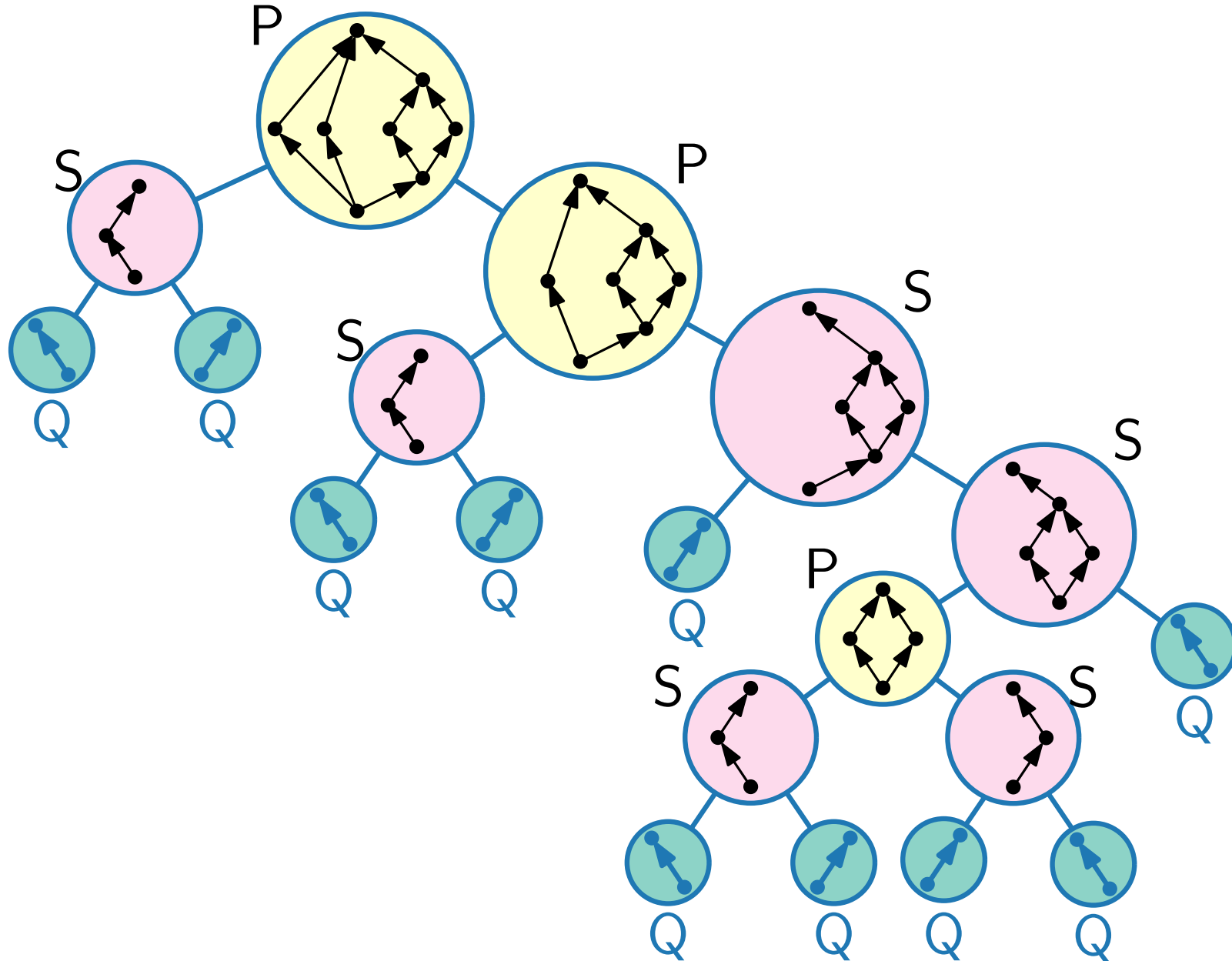
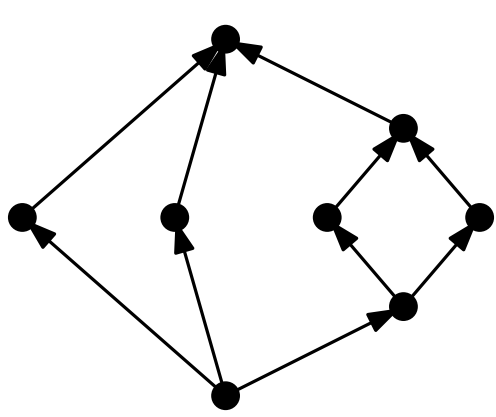


# Series-parallel graphs – decomposition example

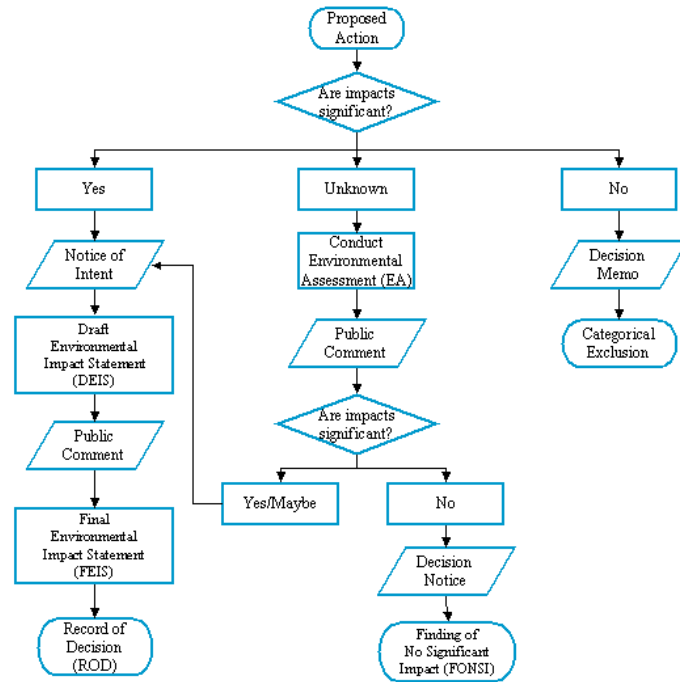




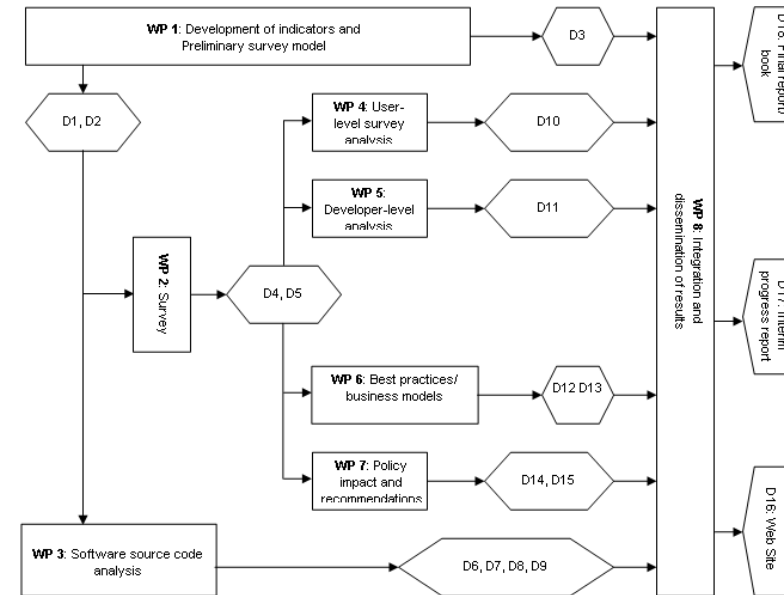
# Series-parallel graphs – decomposition example



# Series-parallel graphs – applications



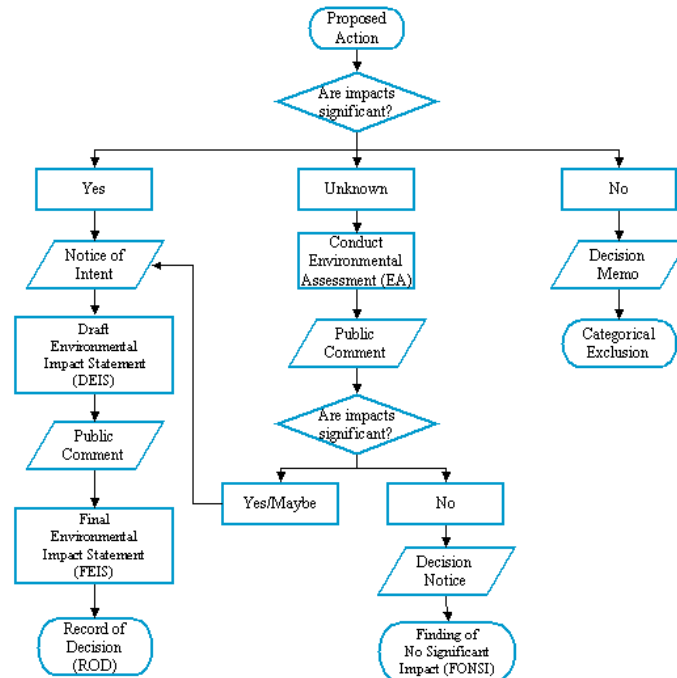
Flowcharts



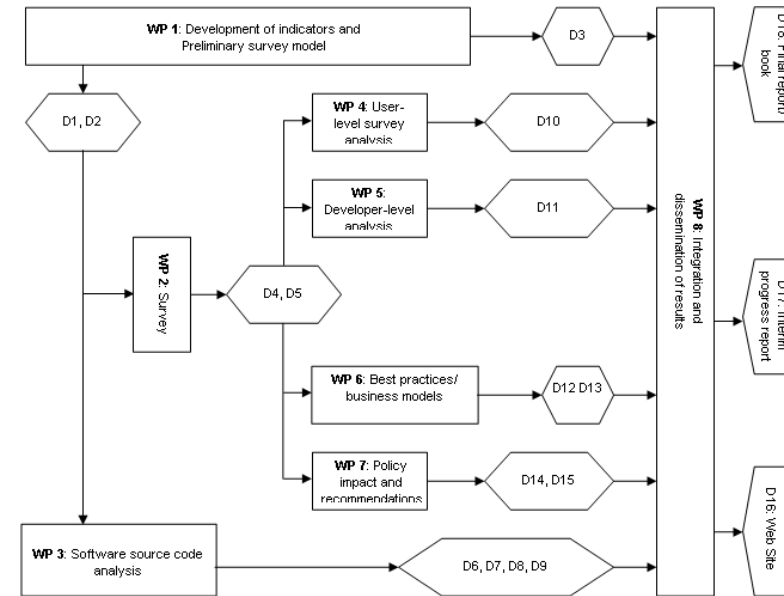
PERT-Diagrams

(Program Evaluation and Review Technique)

# Series-parallel graphs – applications



Flowcharts



PERT-Diagrams

(Program Evaluation and Review Technique)

## Computational complexity:

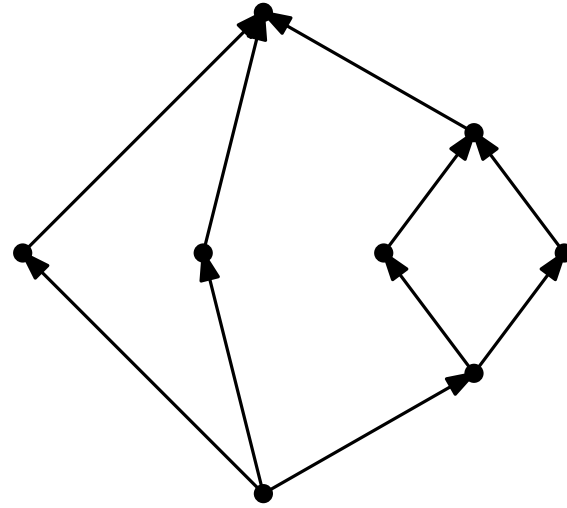
Linear time algorithms for  $\mathcal{NP}$ -hard problems

(e.g. Maximum Matching, MIS, Hamiltonian Completion)

# Series-parallel graphs – drawing style

**Drawing conventions**

**Drawing aesthetics**

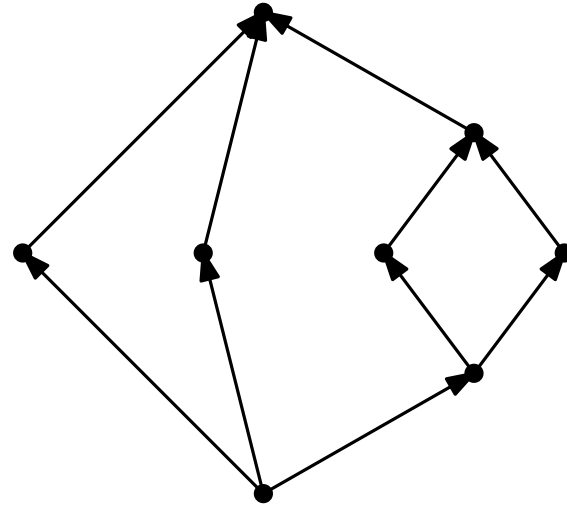


# Series-parallel graphs – drawing style

## Drawing conventions

- Planarity
- Straight-line edges
- Upward

## Drawing aesthetics



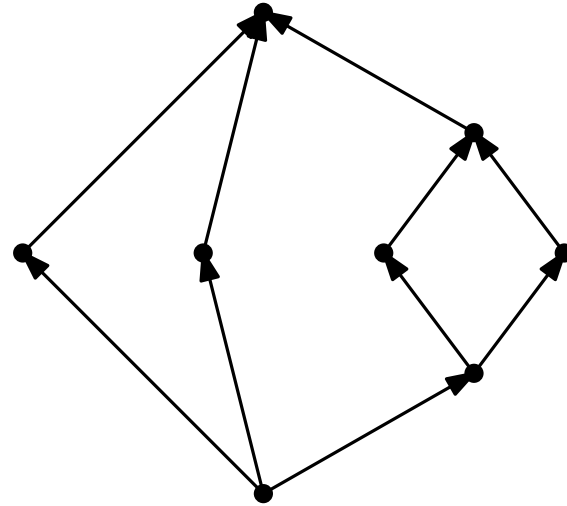
# Series-parallel graphs – drawing style

## Drawing conventions

- Planarity
- Straight-line edges
- Upward

## Drawing aesthetics

- Area
- Symmetry

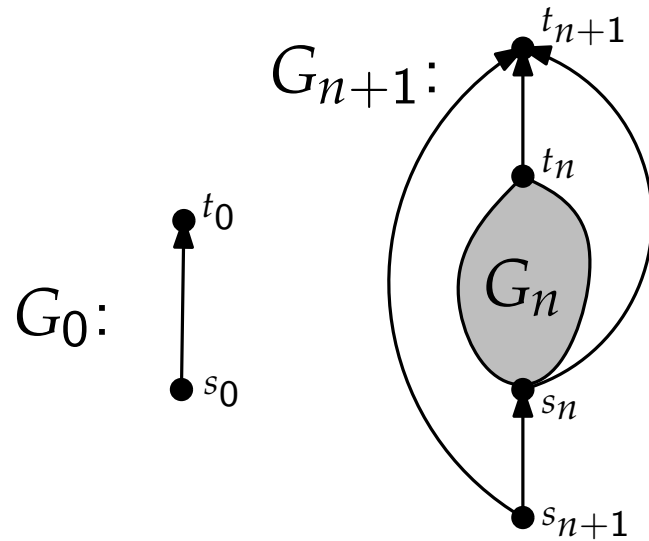


# Series-parallel graphs – An exponential area bound

- A class of graphs that requires exponential area for its upward drawing

# Series-parallel graphs – An exponential area bound

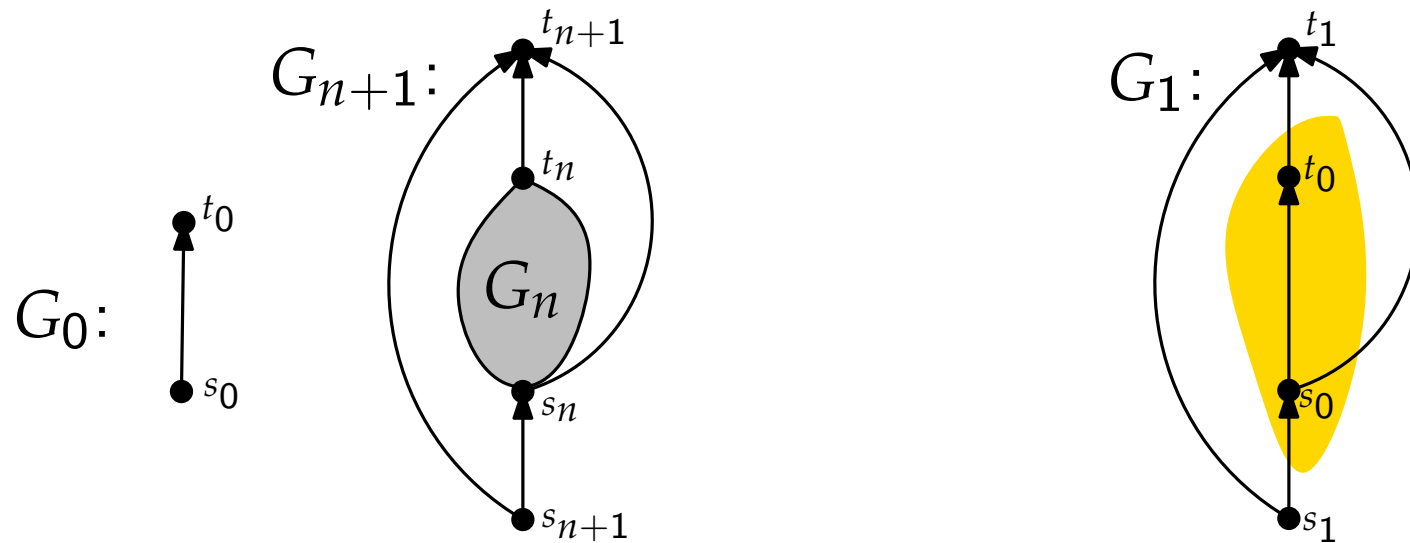
- A class of graphs that requires exponential area for its upward drawing





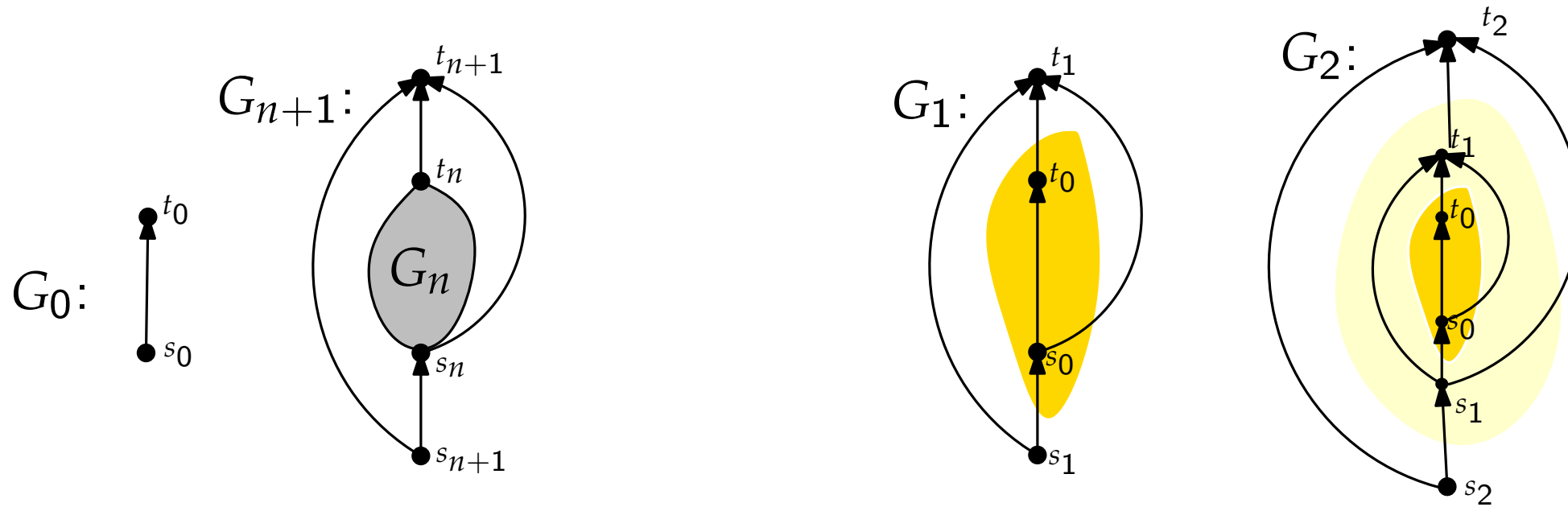
# Series-parallel graphs – An exponential area bound

- A class of graphs that requires exponential area for its upward drawing



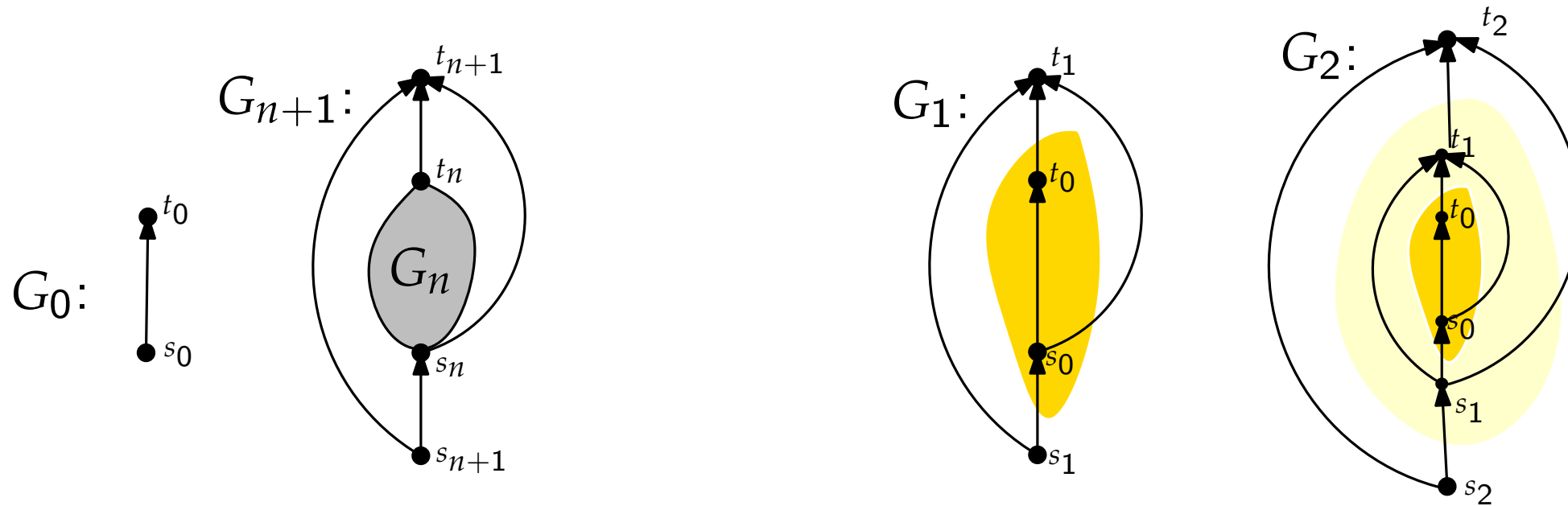
# Series-parallel graphs – An exponential area bound

- A class of graphs that requires exponential area for its upward drawing



# Series-parallel graphs – An exponential area bound

- A class of graphs that requires exponential area for its upward drawing

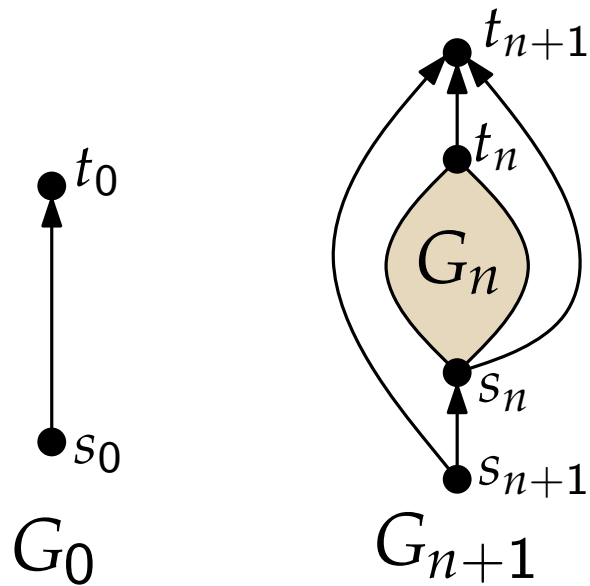


**Theorem** [Bertolazzi et al. 1994] Any upward drawing of the  $2n$ -vertex embedded graph  $G_n$  that **preserves the embedding** requires area  $\Omega(4^n)$ , under any resolution rule.

# Series-parallel graphs – fixed embedding

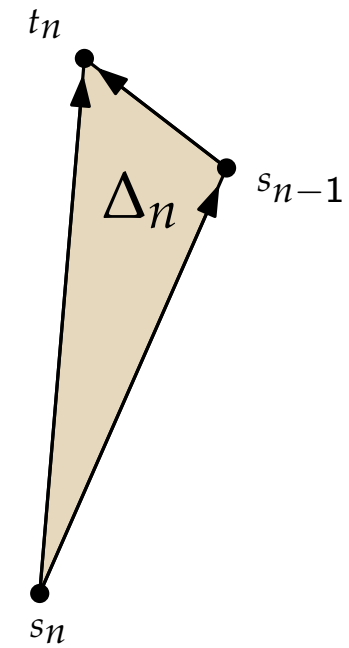
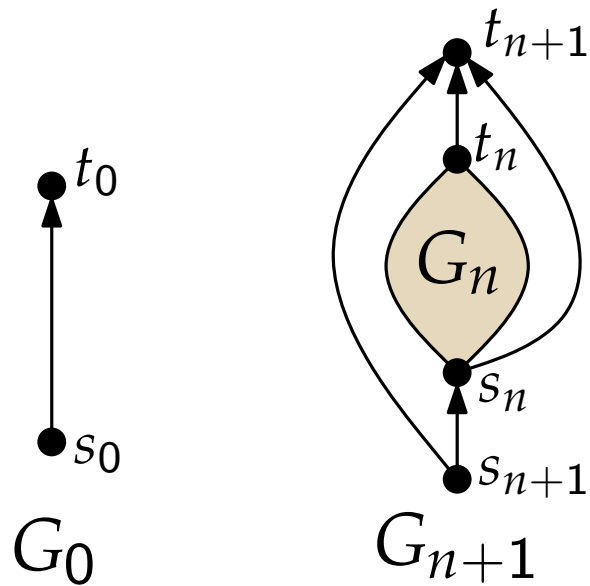
# Series-parallel graphs – fixed embedding

**Proof:**



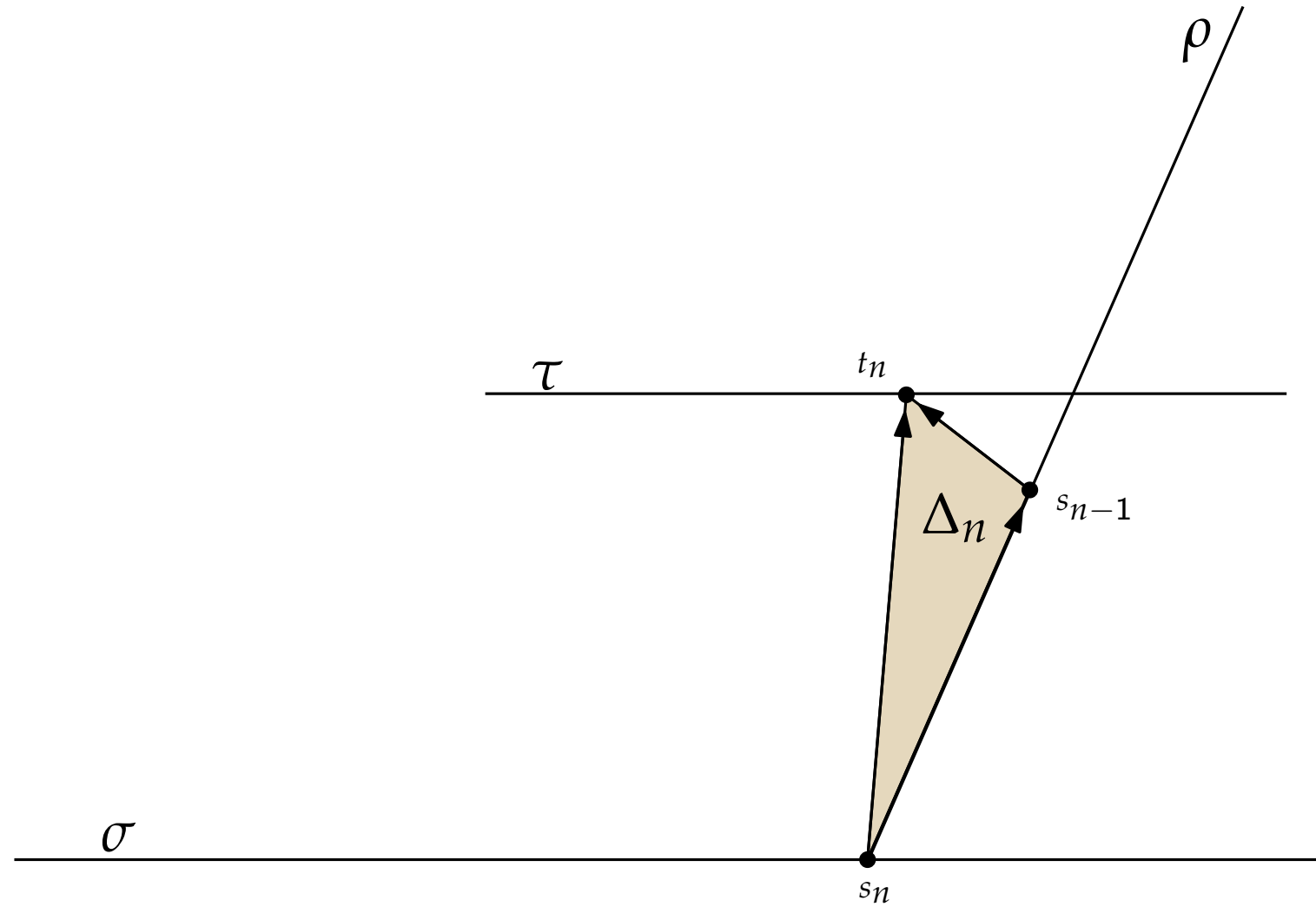
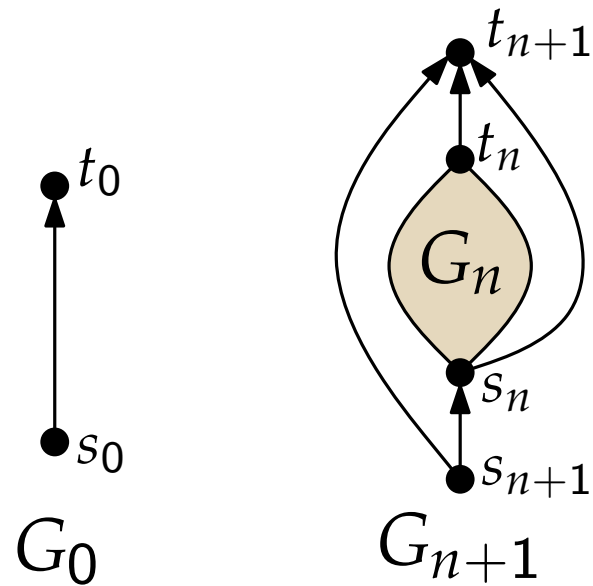
# Series-parallel graphs – fixed embedding

## Proof:



# Series-parallel graphs – fixed embedding

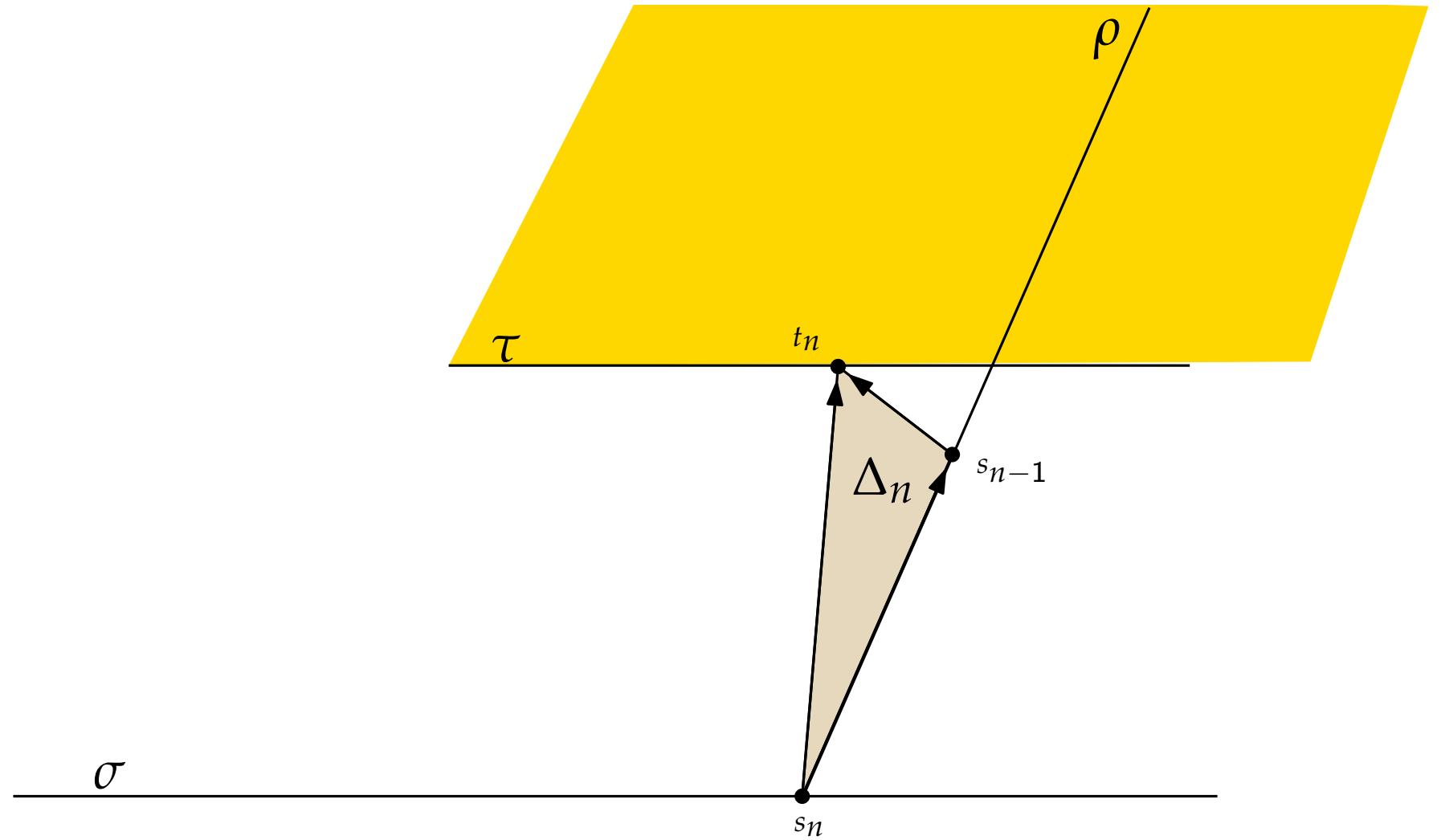
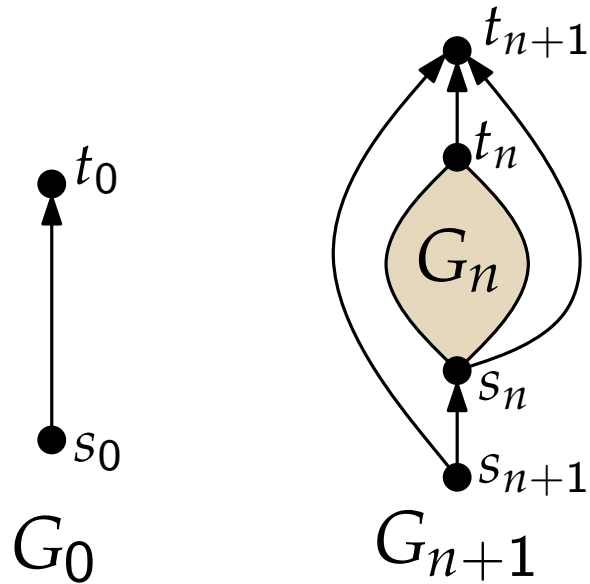
**Proof:**



# Series-parallel graphs – fixed embedding

**Proof:**

$t_{n+1}$ : – above  $\tau$

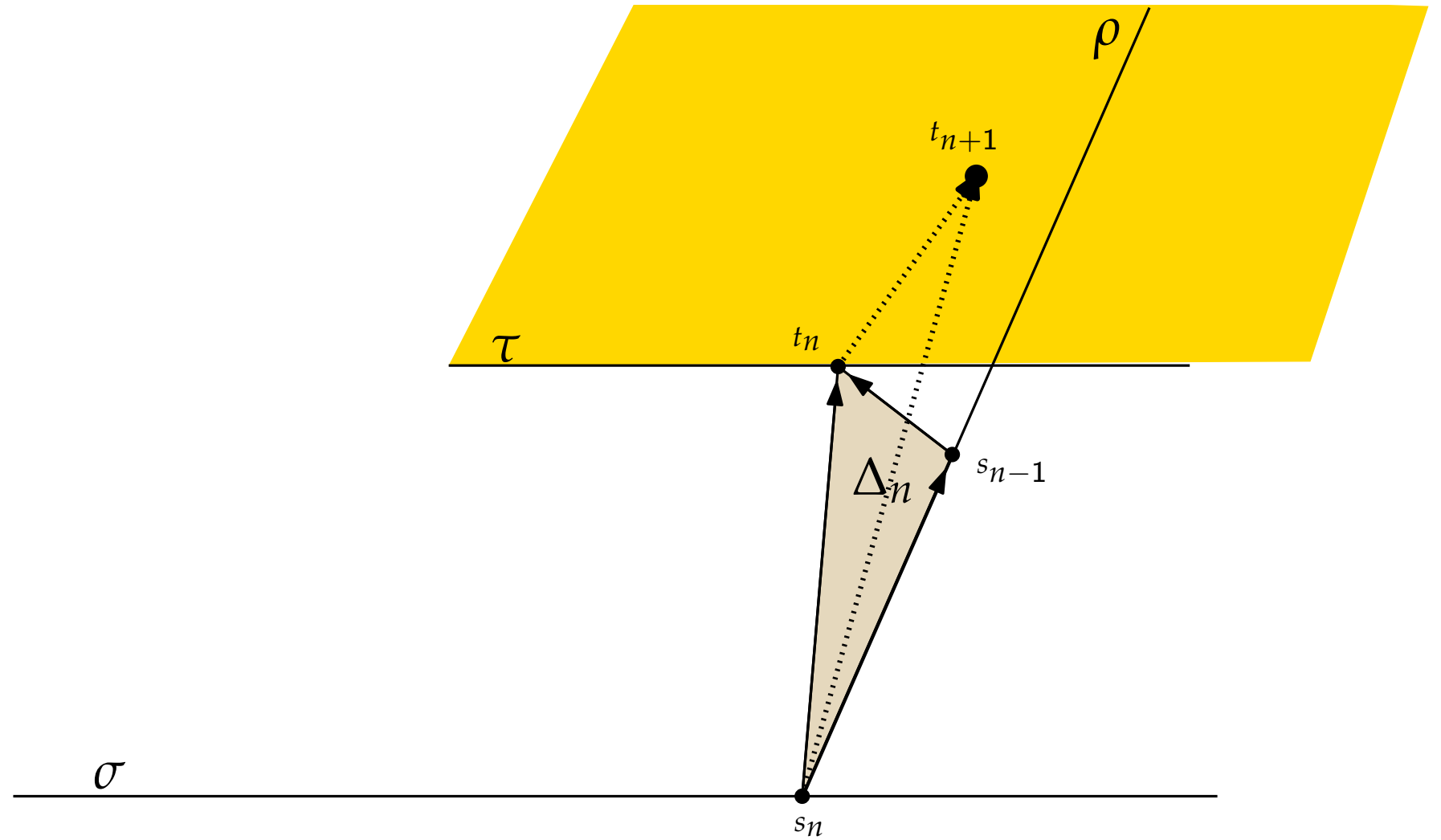
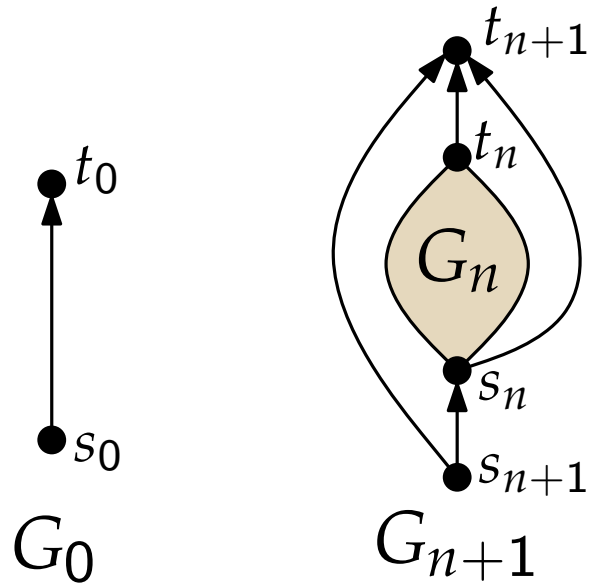




# Series-parallel graphs – fixed embedding

**Proof:**

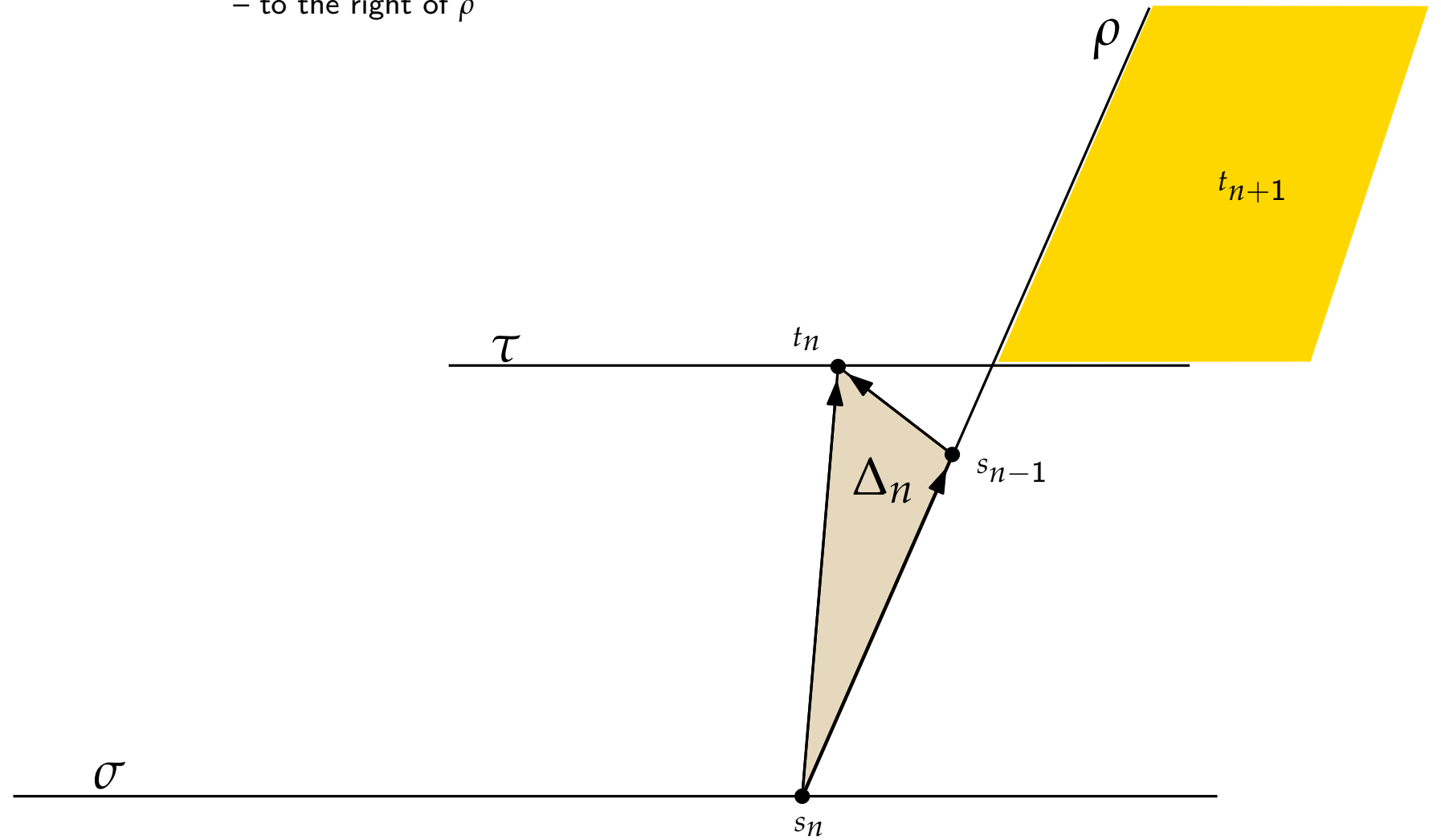
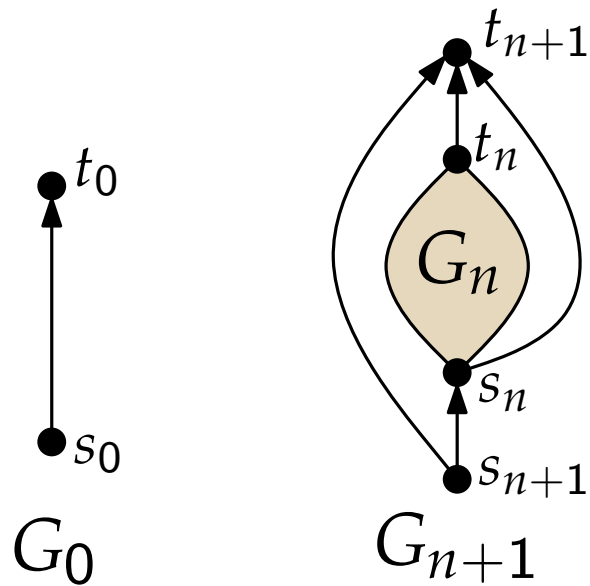
$t_{n+1}$ : – above  $\tau$



# Series-parallel graphs – fixed embedding

**Proof:**

$t_{n+1}$ :  
 – above  $\tau$   
 – to the right of  $\rho$

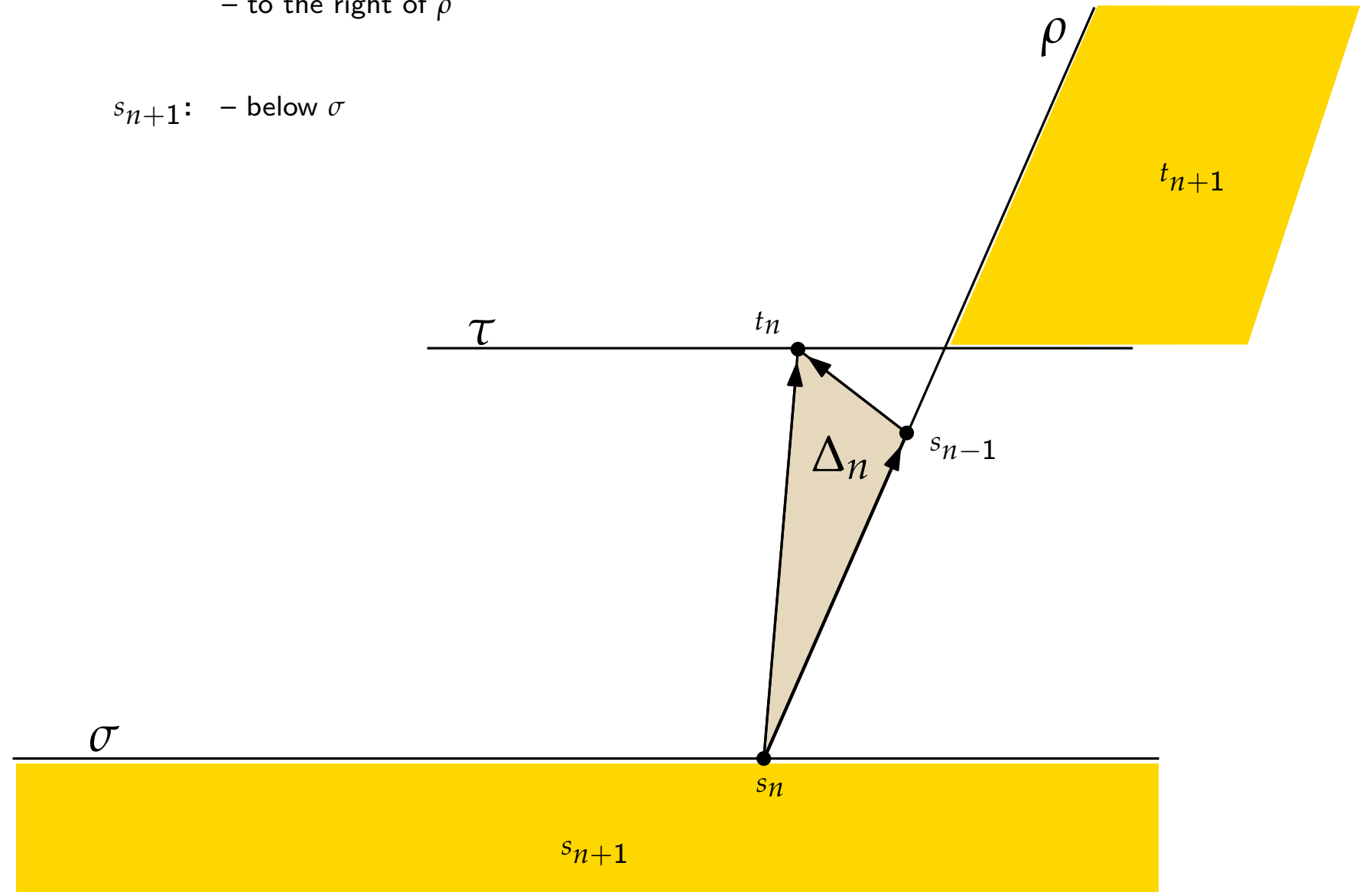
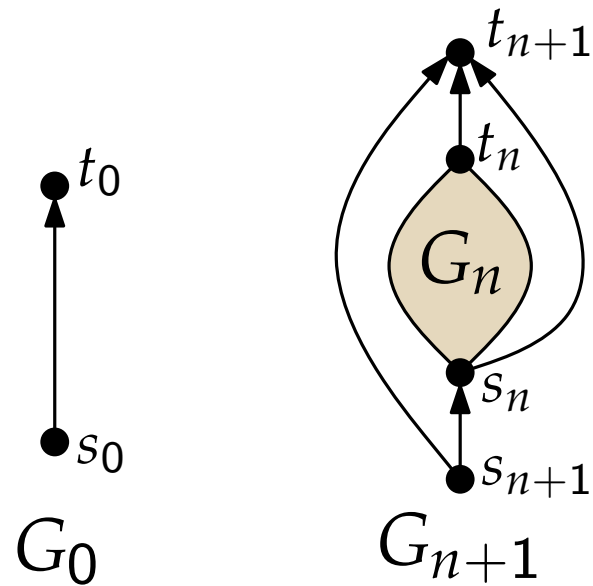


# Series-parallel graphs – fixed embedding

## Proof:

$t_{n+1}$ : – above  $\tau$   
– to the right of  $\rho$

$s_{n+1}$ : – below  $\sigma$

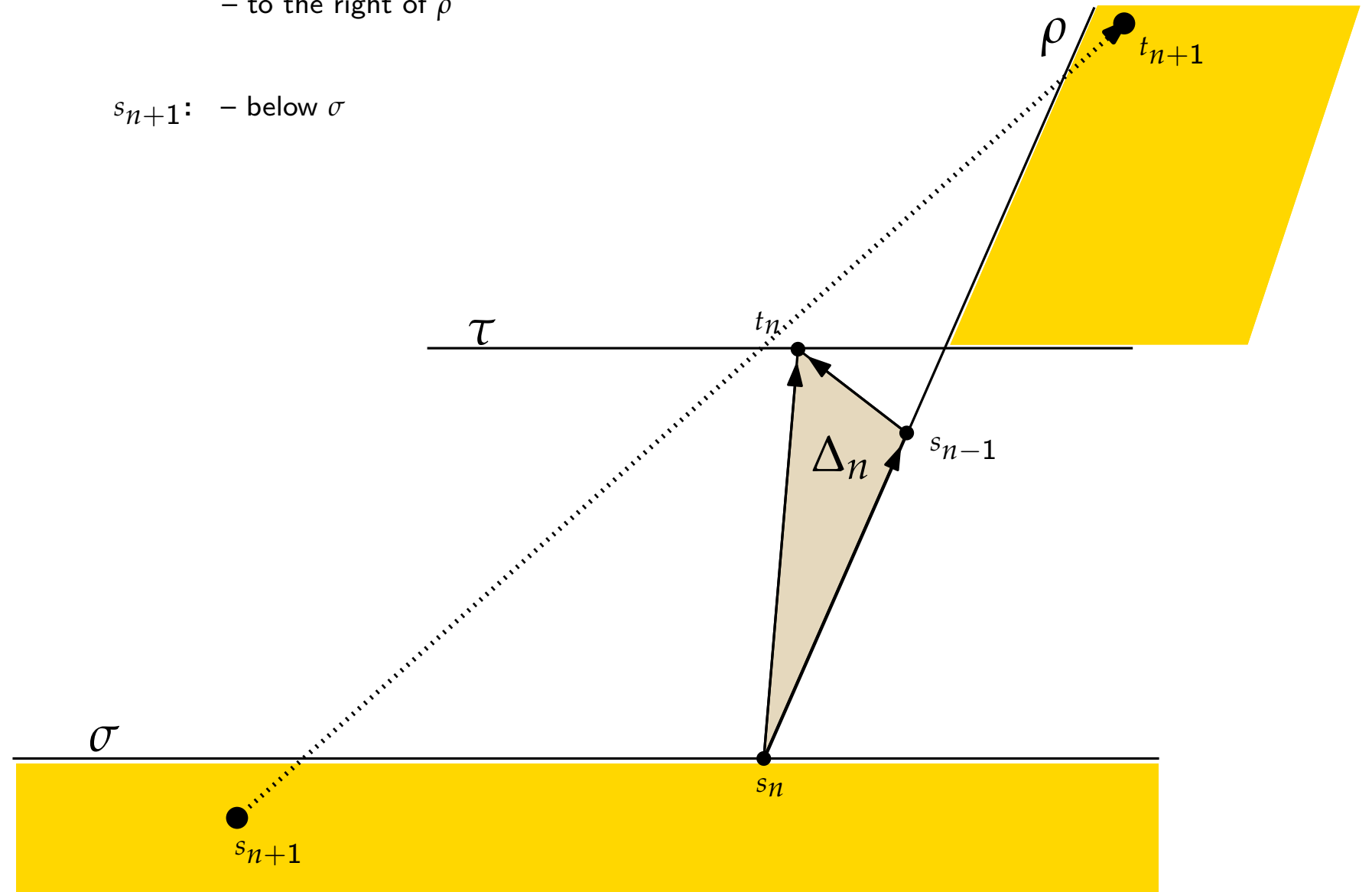
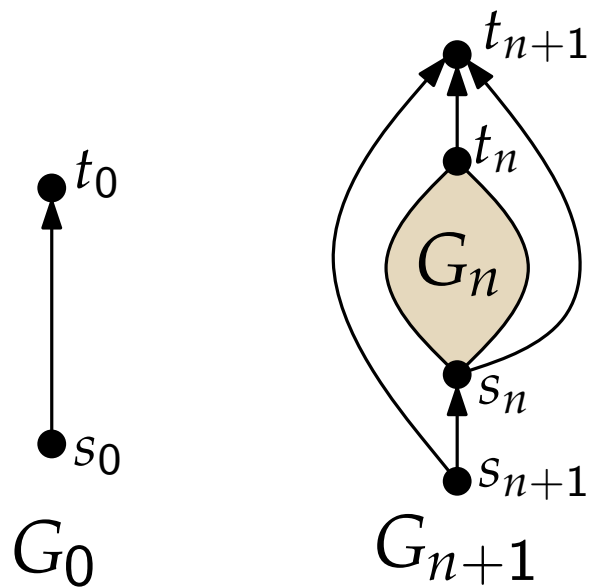


# Series-parallel graphs – fixed embedding

## Proof:

$t_{n+1}$ : – above  $\tau$   
– to the right of  $\rho$

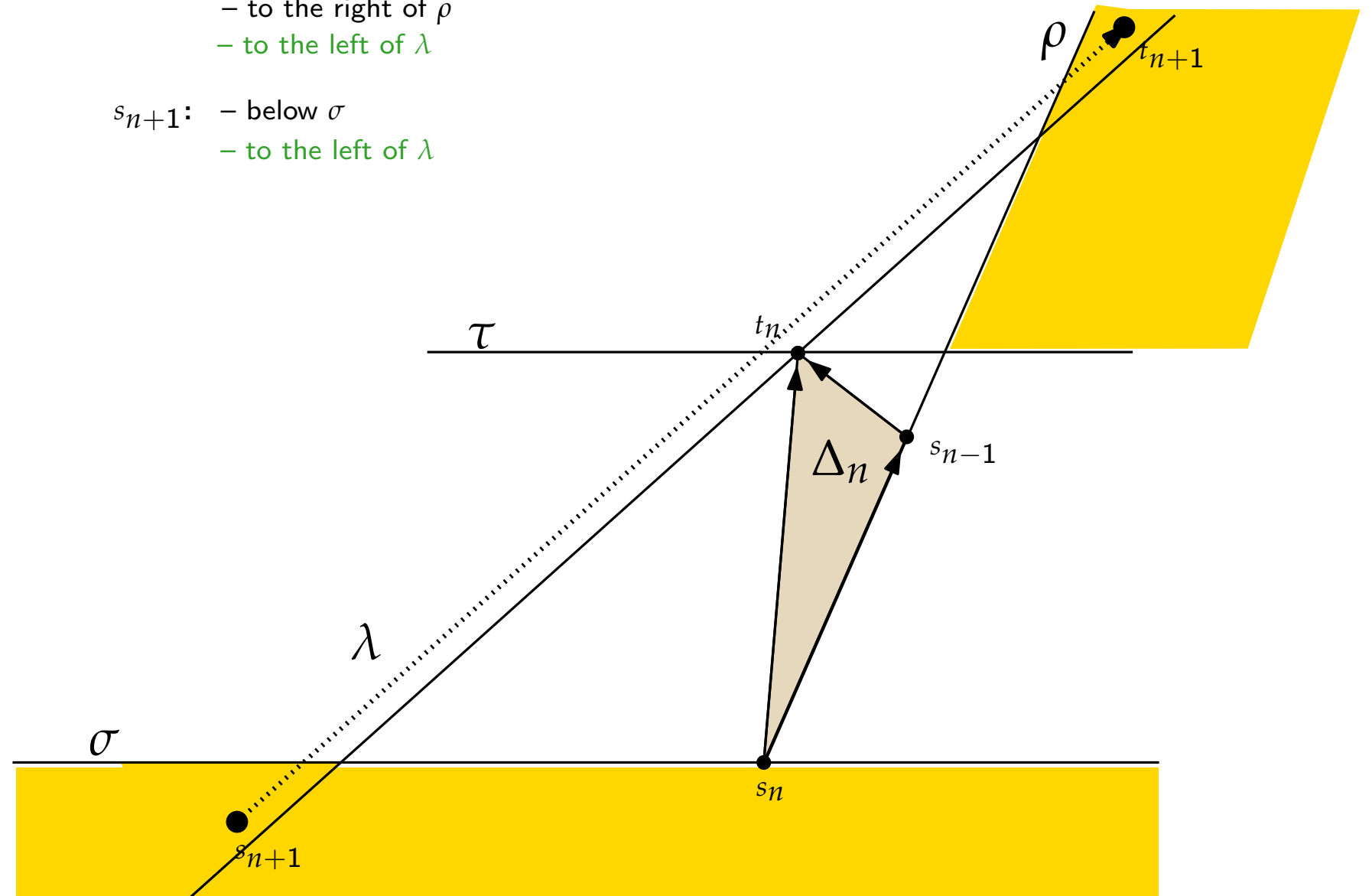
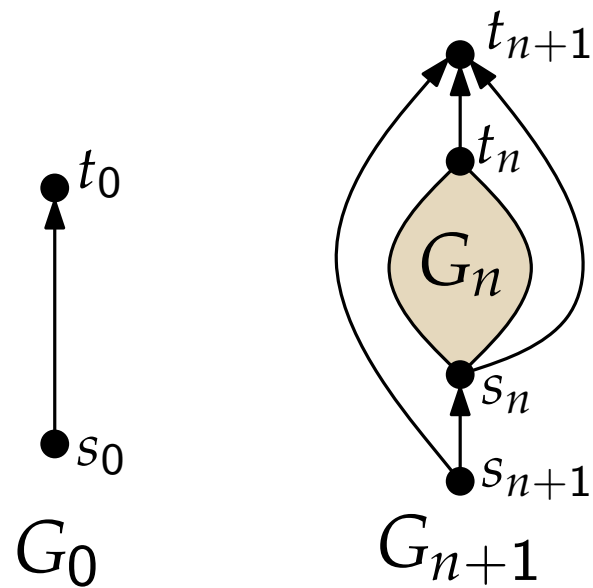
$s_{n+1}$ : – below  $\sigma$



# Series-parallel graphs – fixed embedding

## Proof:

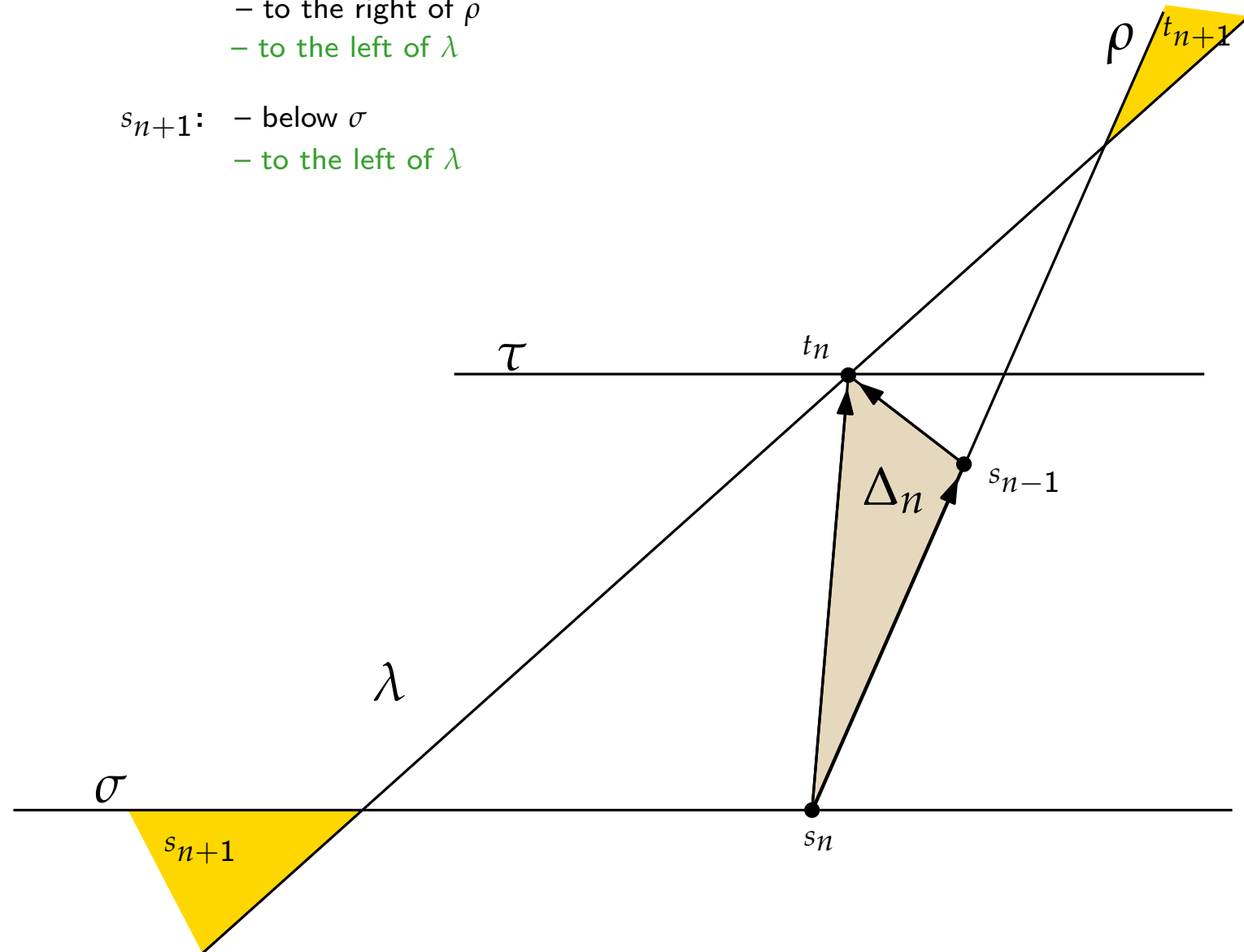
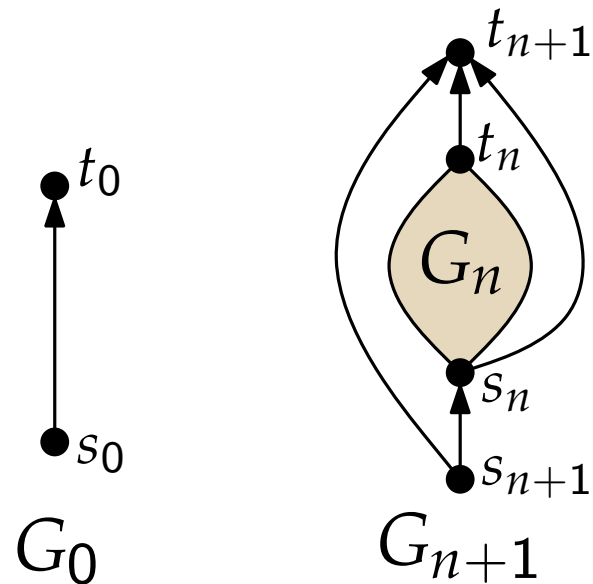
- $t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$
- $s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$



# Series-parallel graphs – fixed embedding

## Proof:

- $t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$
- $s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$



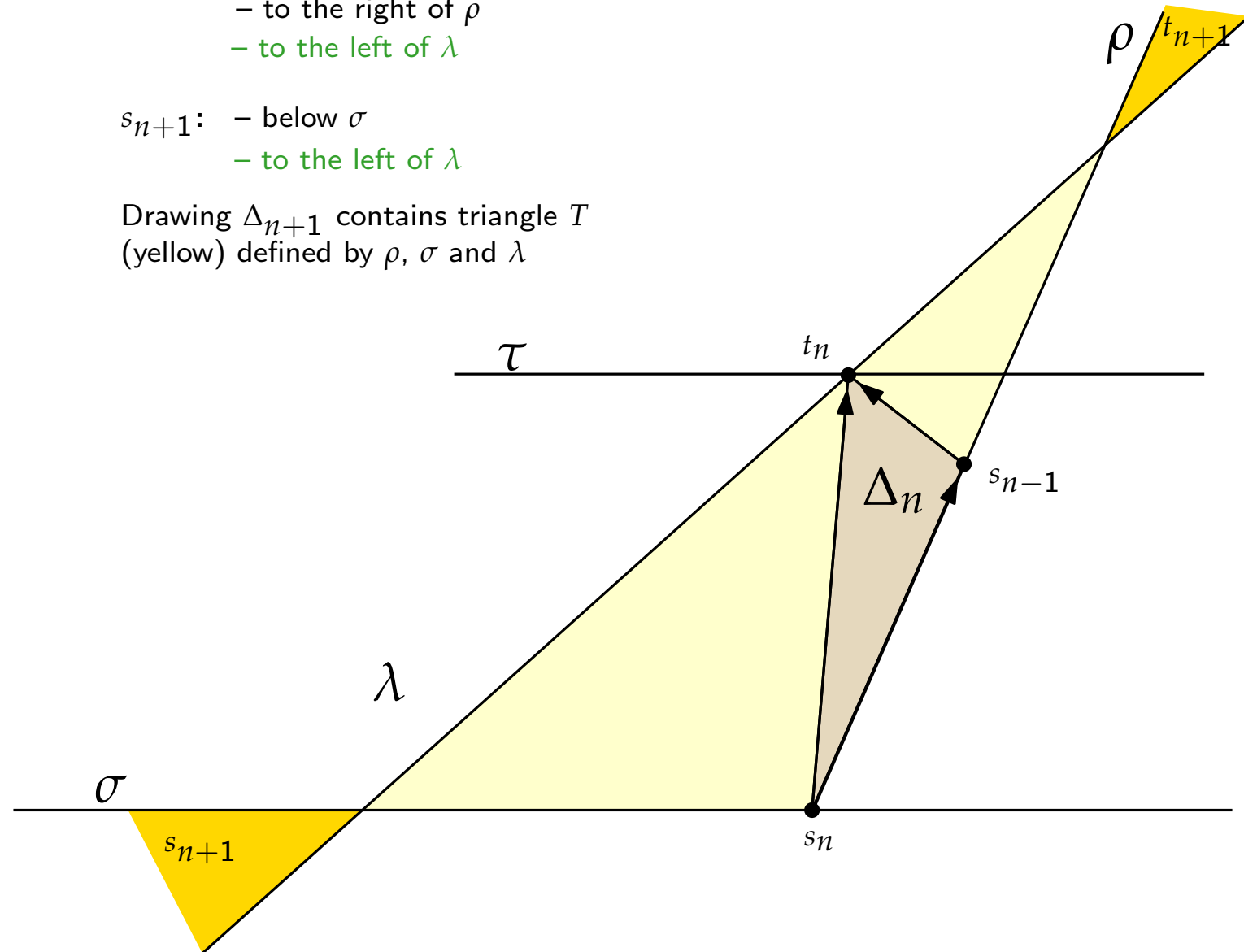
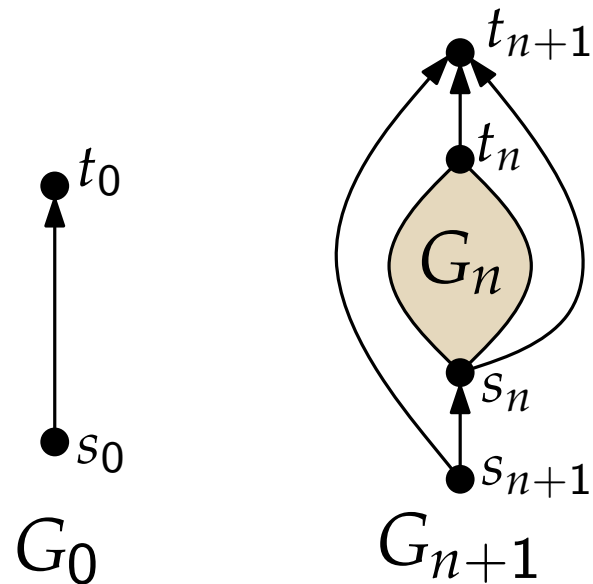
# Series-parallel graphs – fixed embedding

## Proof:

$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$   
 (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$



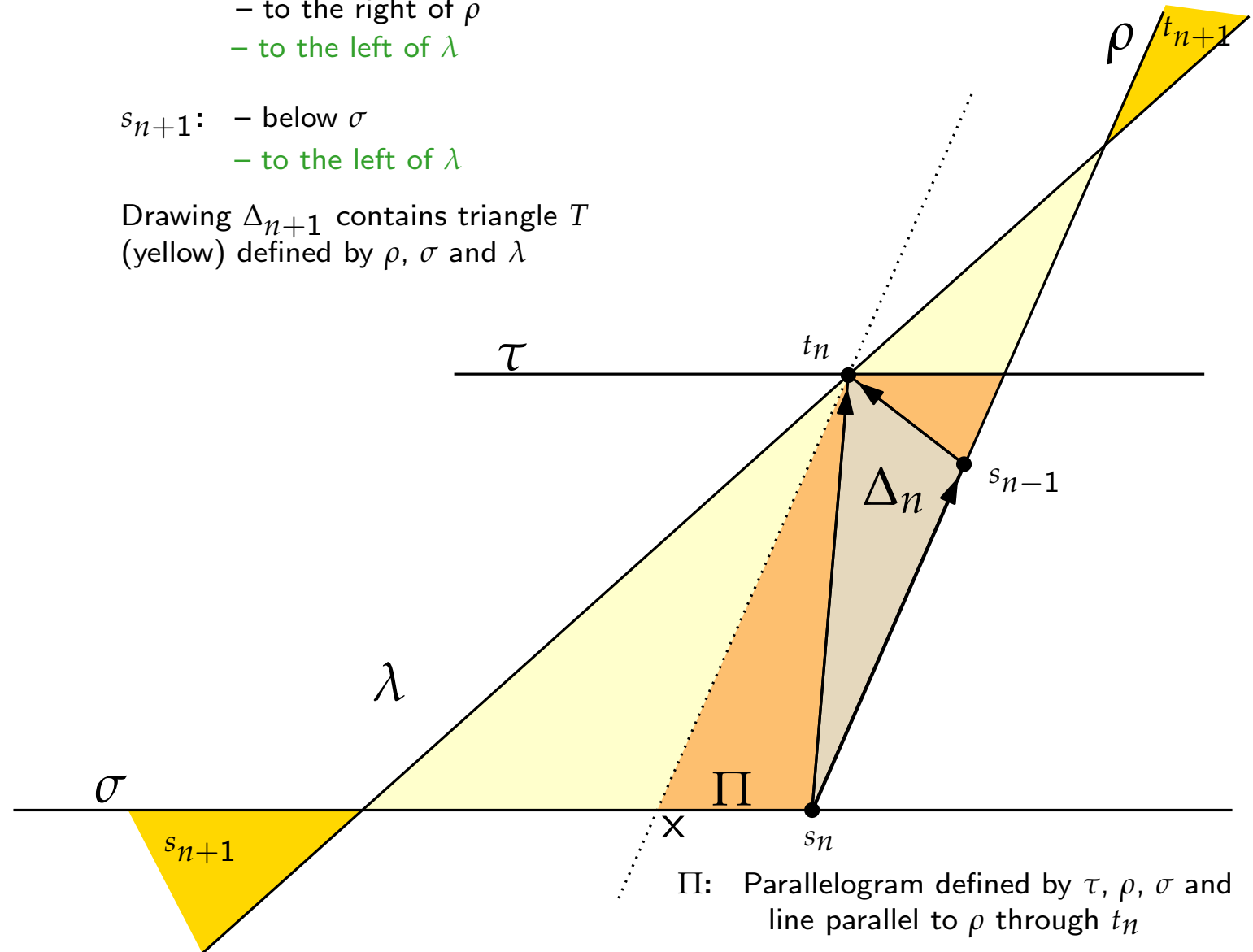
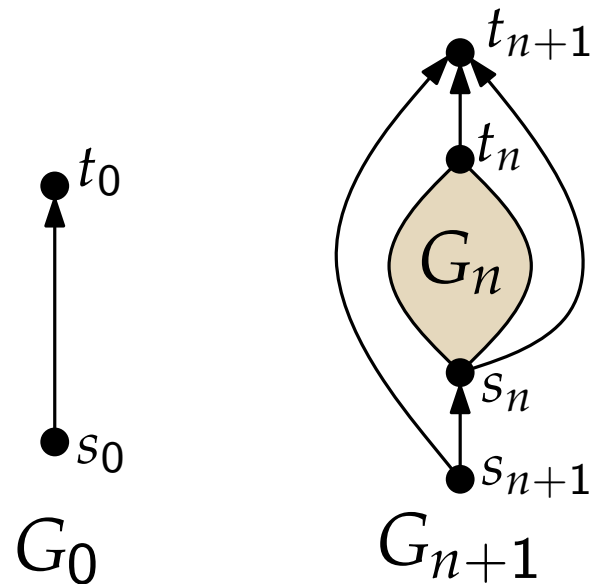
# Series-parallel graphs – fixed embedding

## Proof:

$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$   
 (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$





# Series-parallel graphs – fixed embedding

## Proof:

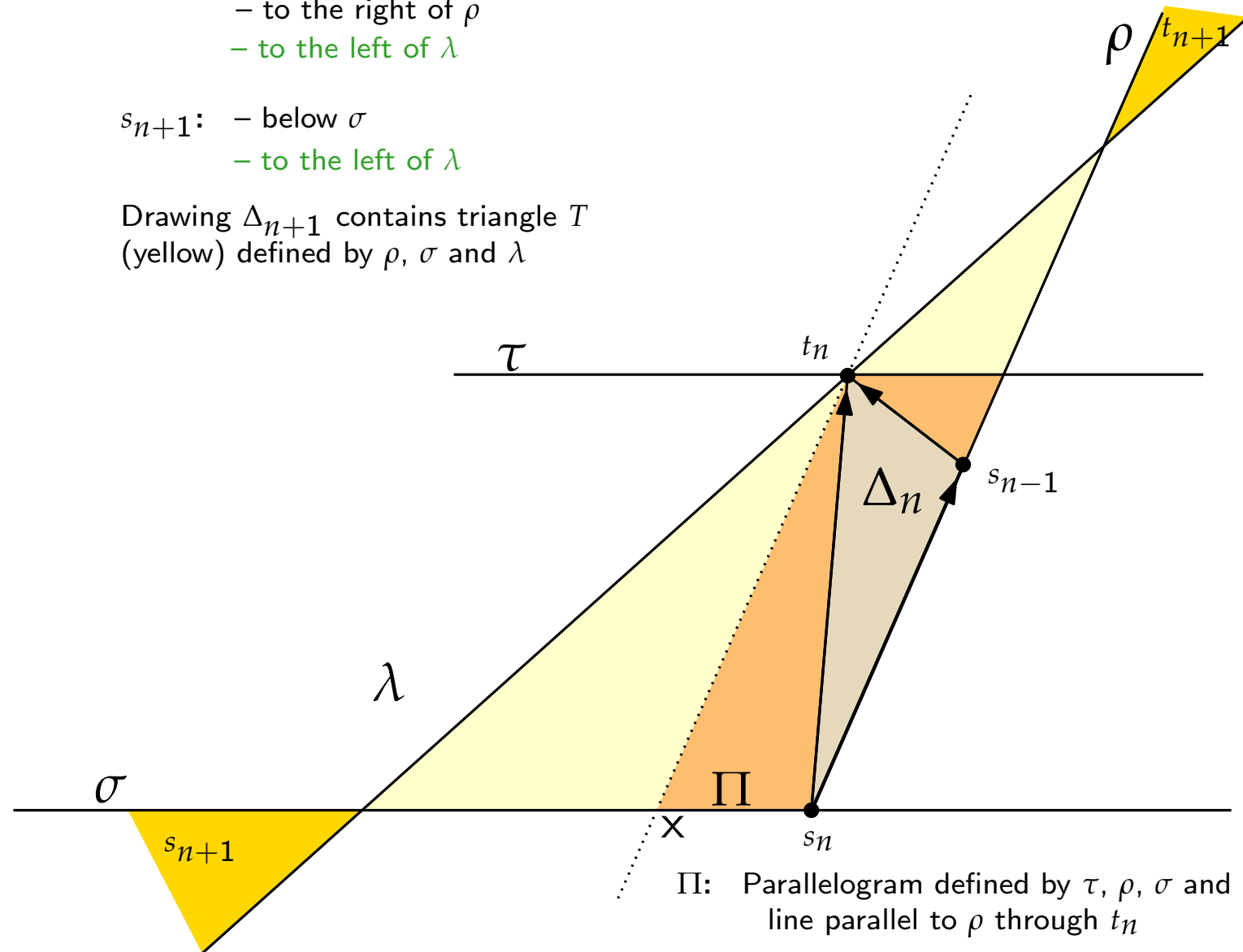
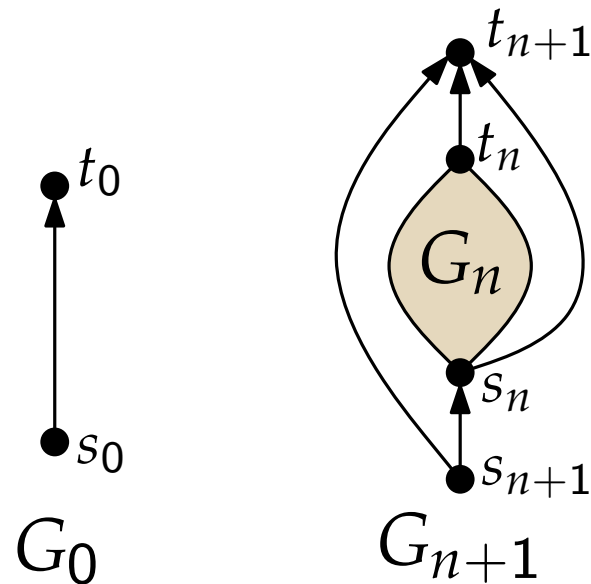
■  $2 \cdot \text{Area}(\Delta_n) < \text{Area}(\Pi)$

[  $\overline{s_n, t_n}$  is the diagonal of  $\Pi$  ]

$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$  (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$



# Series-parallel graphs – fixed embedding

## Proof:

■  $2 \cdot \text{Area}(\Delta_n) < \text{Area}(\Pi)$

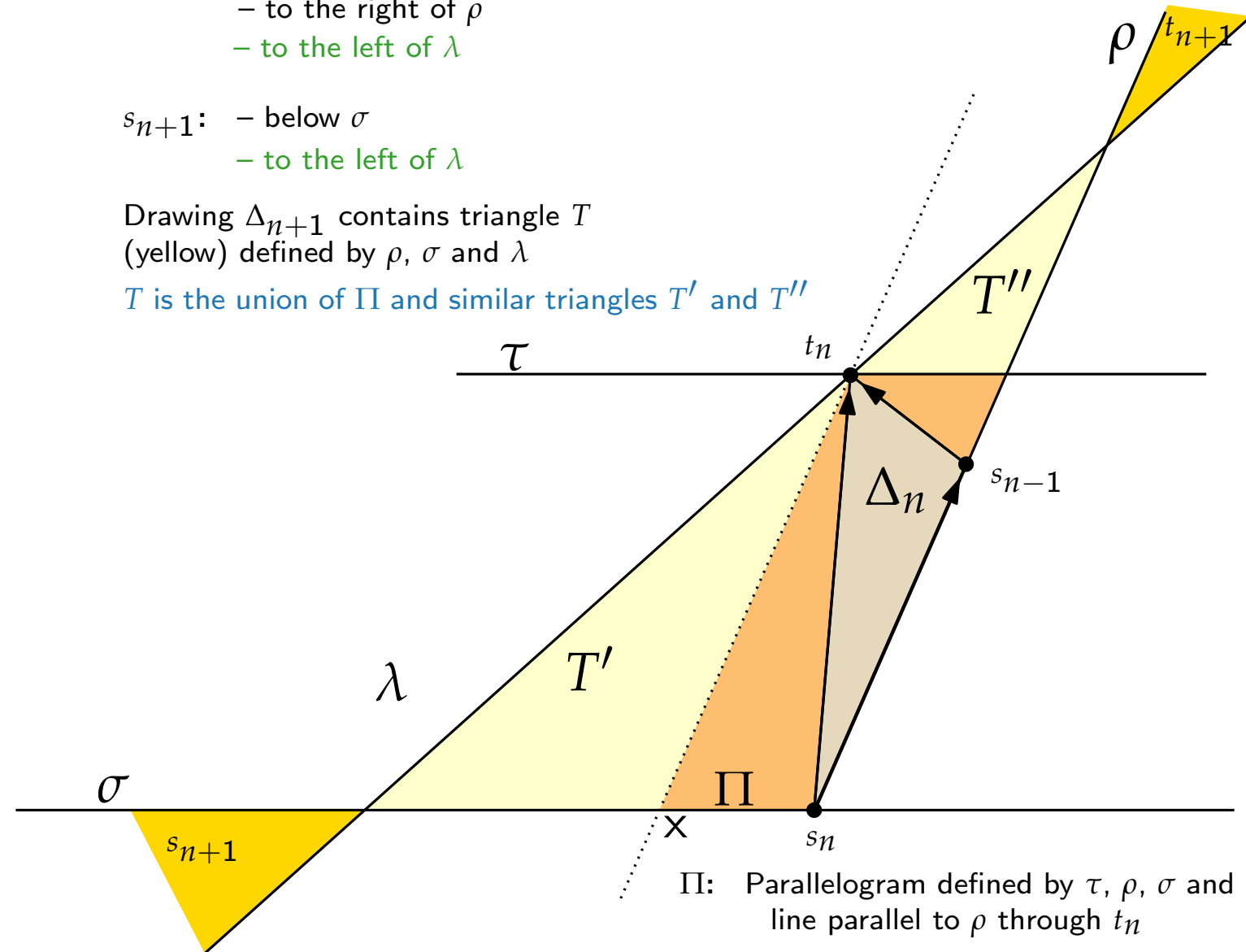
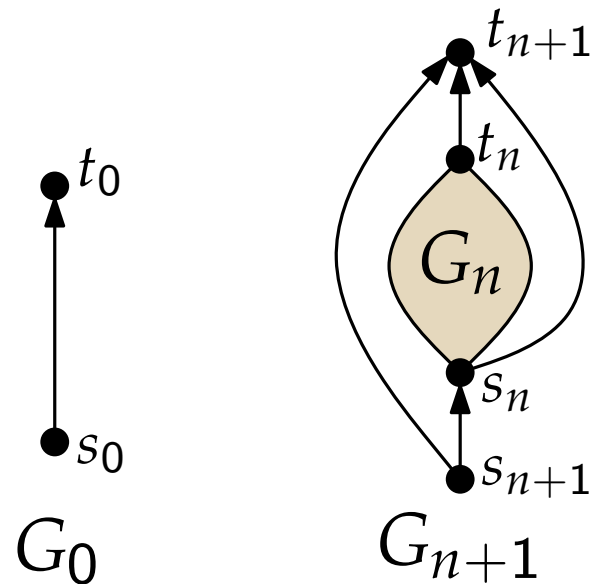
[  $\overline{s_n, t_n}$  is the diagonal of  $\Pi$  ]

$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$   
 (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$

$T$  is the union of  $\Pi$  and similar triangles  $T'$  and  $T''$



# Series-parallel graphs – fixed embedding

## Proof:

■  $2 \cdot \text{Area}(\Delta_n) < \text{Area}(\Pi)$

[  $\overline{s_n, t_n}$  is the diagonal of  $\Pi$  ]

$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

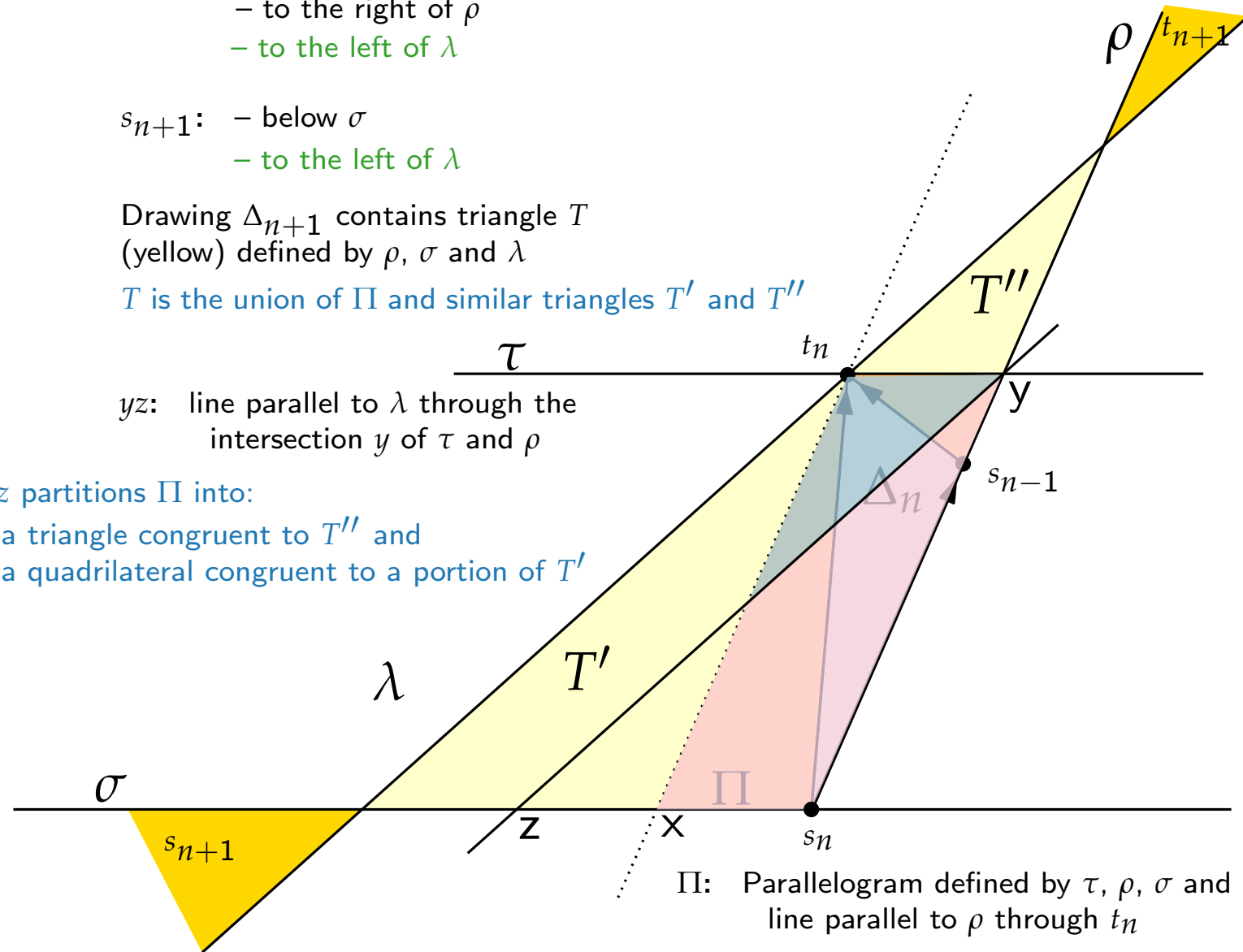
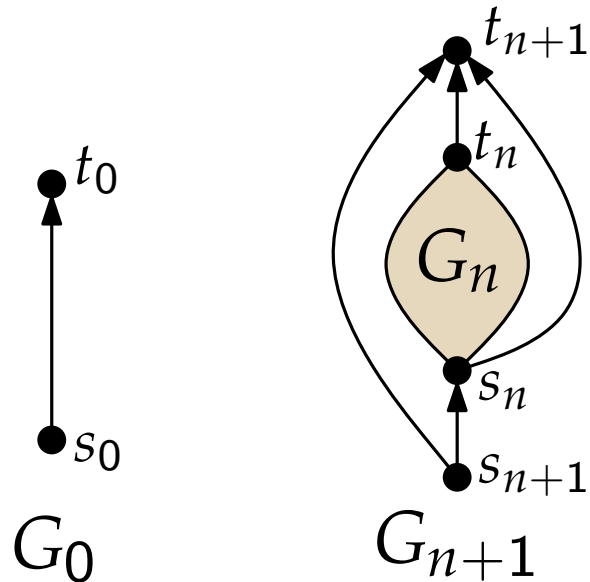
$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$  (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$

$T$  is the union of  $\Pi$  and similar triangles  $T'$  and  $T''$

$yz$ : line parallel to  $\lambda$  through the intersection  $y$  of  $\tau$  and  $\rho$

$yz$  partitions  $\Pi$  into:  
 a triangle congruent to  $T''$  and  
 a quadrilateral congruent to a portion of  $T'$



$\Pi$ : Parallelogram defined by  $\tau$ ,  $\rho$ ,  $\sigma$  and line parallel to  $\rho$  through  $t_n$

# Series-parallel graphs – fixed embedding

## Proof:

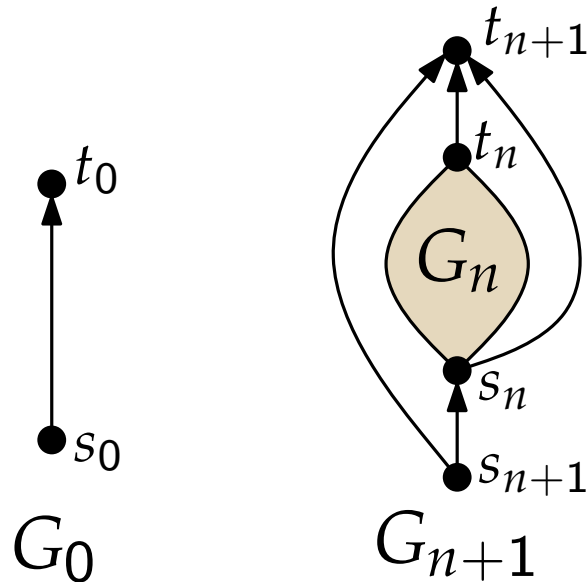
■  $2 \cdot \text{Area}(\Delta_n) < \text{Area}(\Pi)$

[  $\overline{s_n, t_n}$  is the diagonal of  $\Pi$  ]

■  $2 \cdot \text{Area}(\Pi) \leq \text{Area}(\Delta_{n+1})$

$\text{Area}(T) \leq \text{Area}(\Delta_{n+1})$

$\text{Area}(T) \geq 2 \cdot \text{Area}(\Pi)$



$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

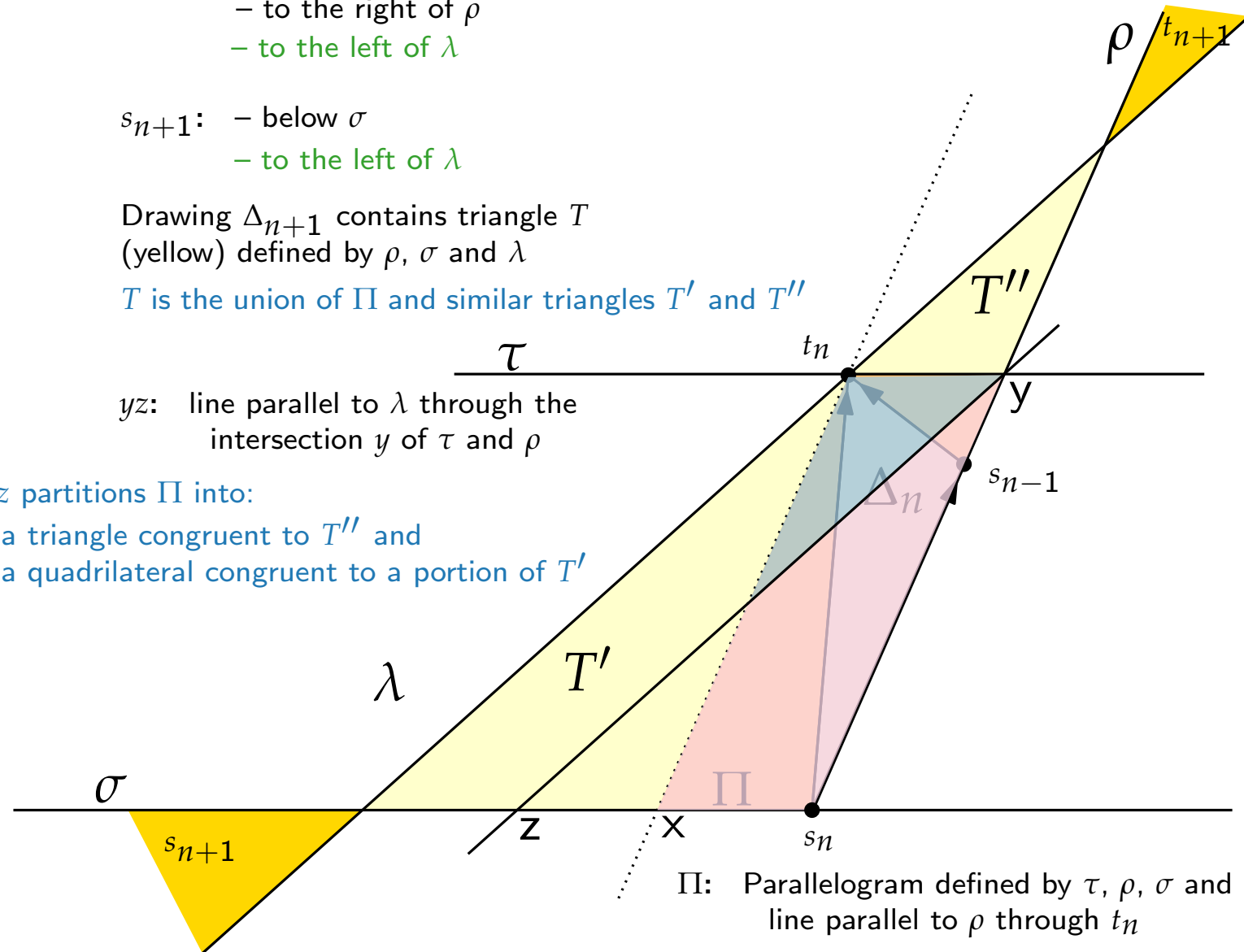
$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$  (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$

$T$  is the union of  $\Pi$  and similar triangles  $T'$  and  $T''$

$yz$ : line parallel to  $\lambda$  through the intersection  $y$  of  $\tau$  and  $\rho$

$yz$  partitions  $\Pi$  into:  
 a triangle congruent to  $T''$  and  
 a quadrilateral congruent to a portion of  $T'$



$\Pi$ : Parallelogram defined by  $\tau$ ,  $\rho$ ,  $\sigma$  and line parallel to  $\rho$  through  $t_n$

# Series-parallel graphs – fixed embedding

## Proof:

■  $2 \cdot \text{Area}(\Delta_n) < \text{Area}(\Pi)$

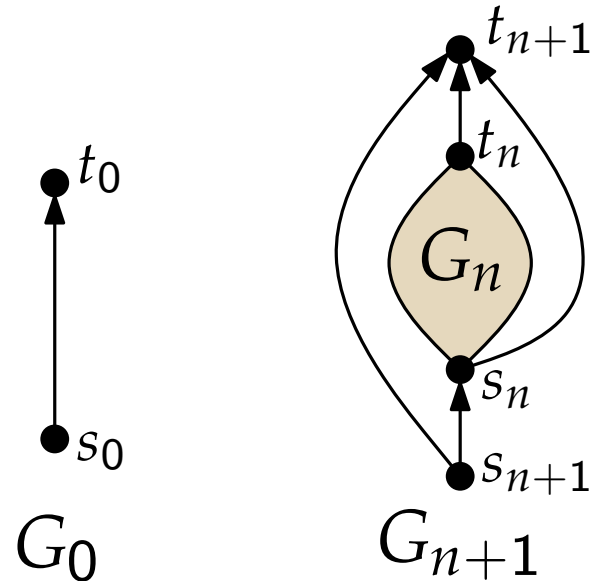
[  $\overline{s_n, t_n}$  is the diagonal of  $\Pi$  ]

■  $2 \cdot \text{Area}(\Pi) \leq \text{Area}(\Delta_{n+1})$

$\text{Area}(T) \leq \text{Area}(\Delta_{n+1})$

$\text{Area}(T) \geq 2 \cdot \text{Area}(\Pi)$

■  $4 \cdot \text{Area}(\Delta_n) \leq \text{Area}(\Delta_{n+1})$



$t_{n+1}$ : – above  $\tau$   
 – to the right of  $\rho$   
 – to the left of  $\lambda$

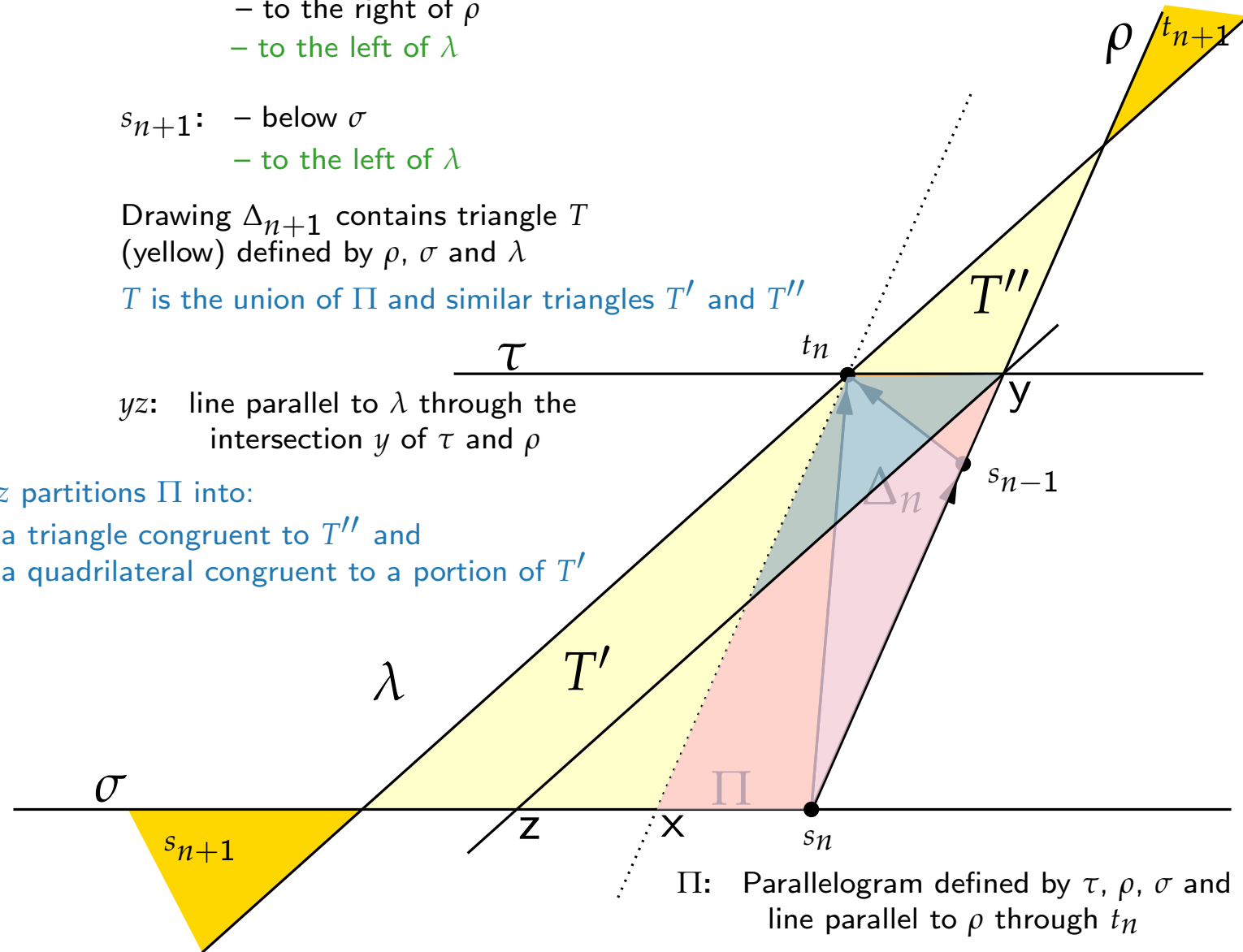
$s_{n+1}$ : – below  $\sigma$   
 – to the left of  $\lambda$

Drawing  $\Delta_{n+1}$  contains triangle  $T$  (yellow) defined by  $\rho$ ,  $\sigma$  and  $\lambda$

$T$  is the union of  $\Pi$  and similar triangles  $T'$  and  $T''$

$yz$ : line parallel to  $\lambda$  through the intersection  $y$  of  $\tau$  and  $\rho$

$yz$  partitions  $\Pi$  into:  
 a triangle congruent to  $T''$  and  
 a quadrilateral congruent to a portion of  $T'$



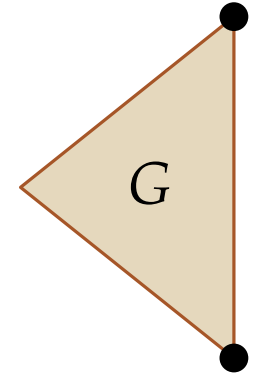
$\Pi$ : Parallelogram defined by  $\tau$ ,  $\rho$ ,  $\sigma$  and line parallel to  $\rho$  through  $t_n$



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

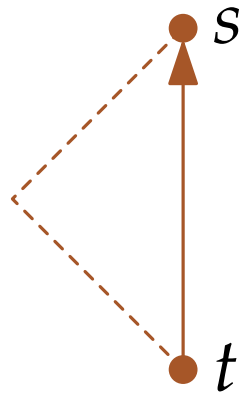
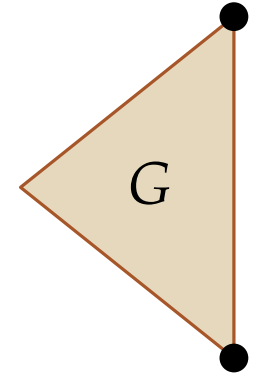


# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

**Base case:** Q-nodes



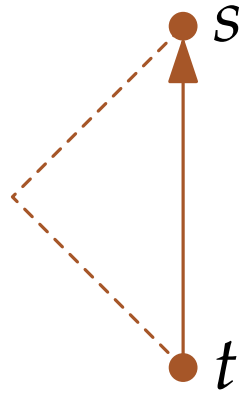
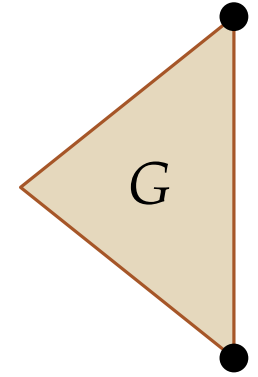
# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

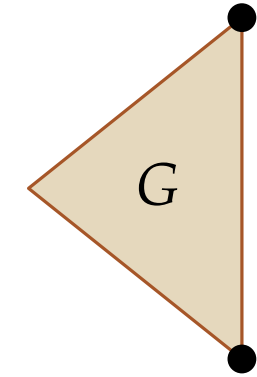




# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

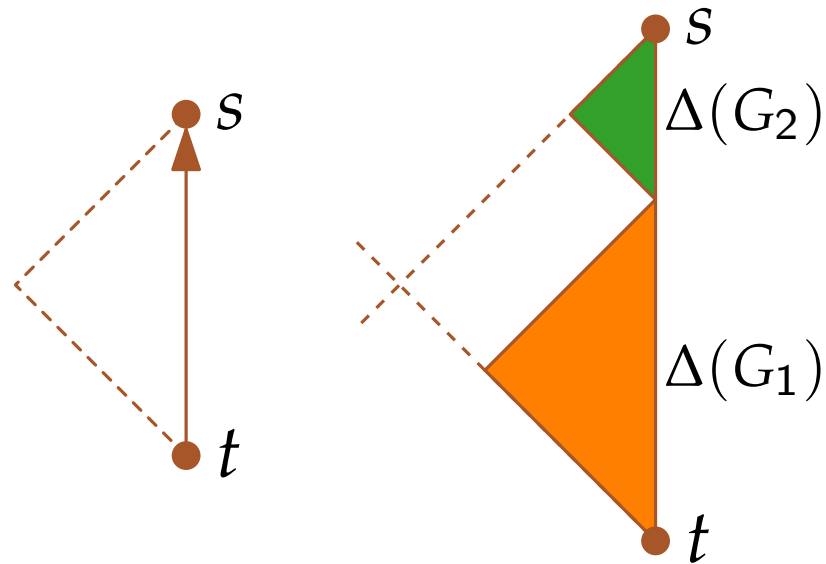


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

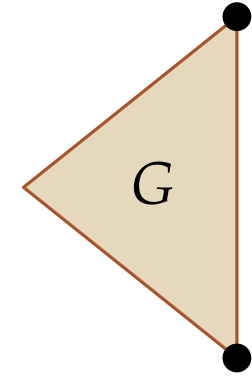
- S-nodes / series composition



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

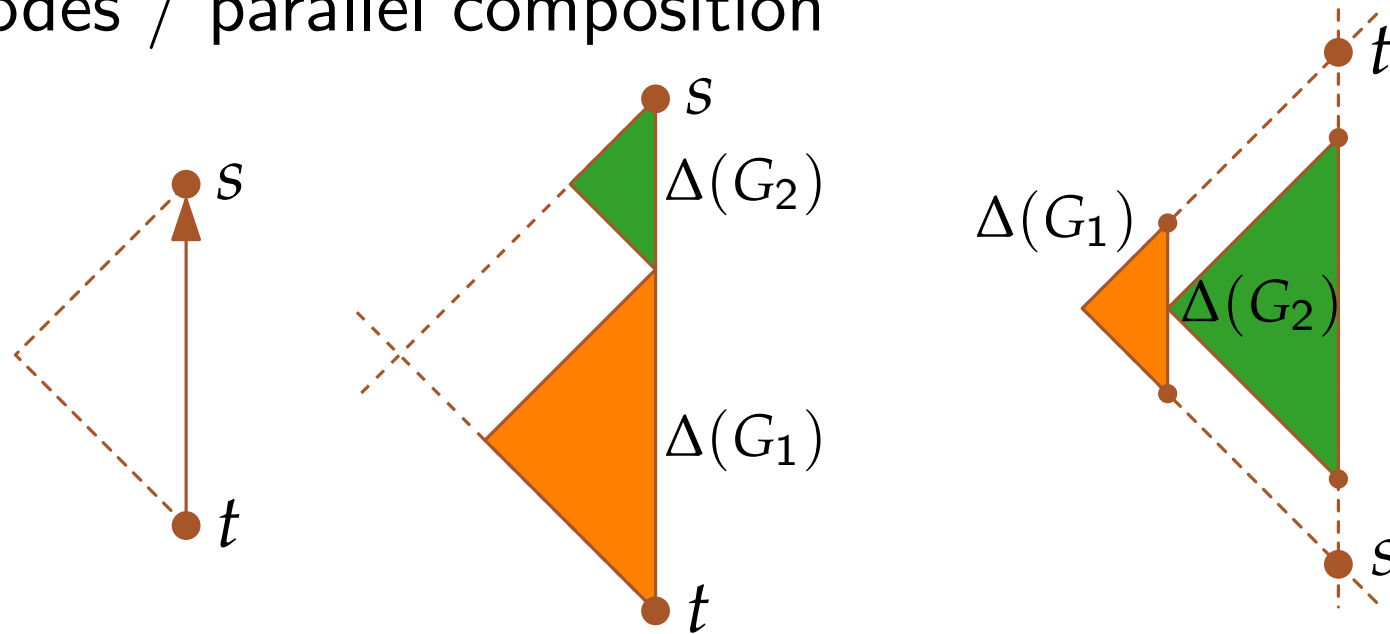


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

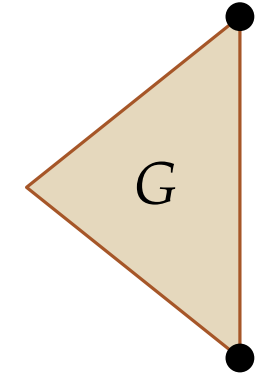
- S-nodes / series composition
- P-nodes / parallel composition



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

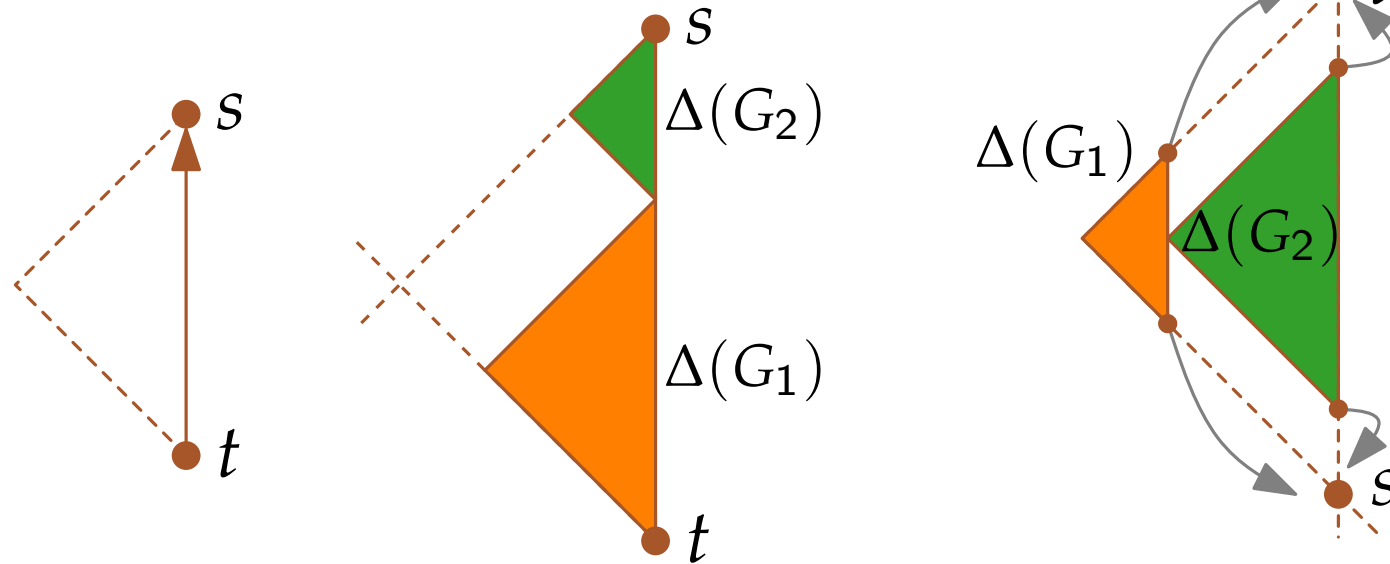


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

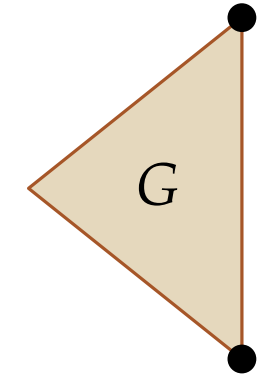
- S-nodes / series composition
- P-nodes / parallel composition



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

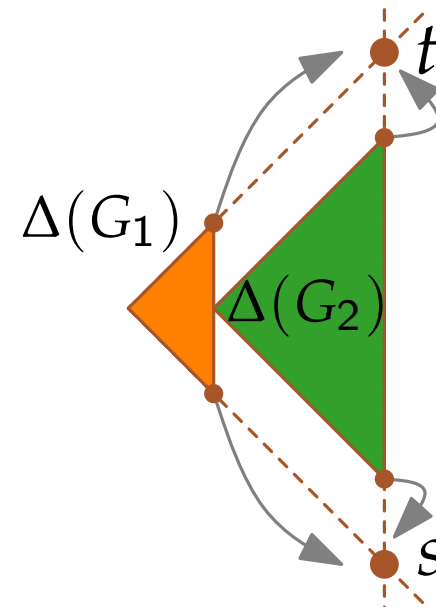
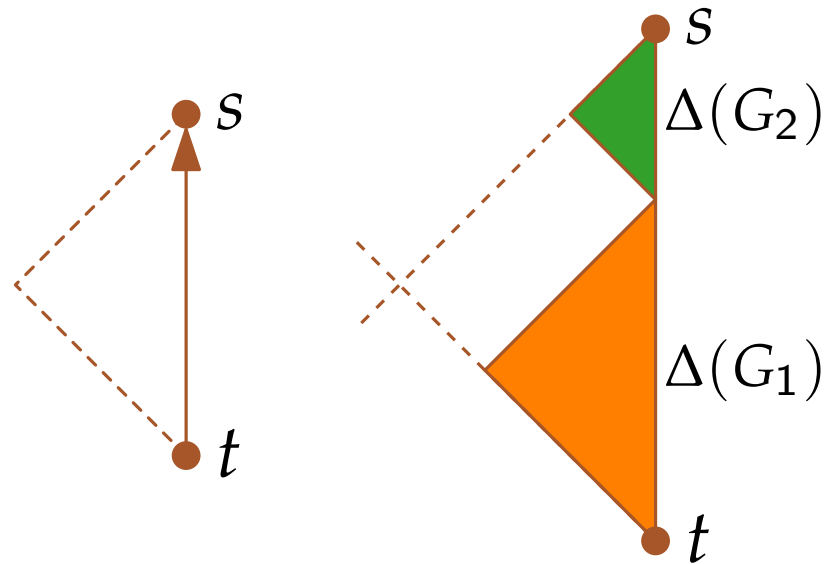


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

- S-nodes / series composition
- P-nodes / parallel composition

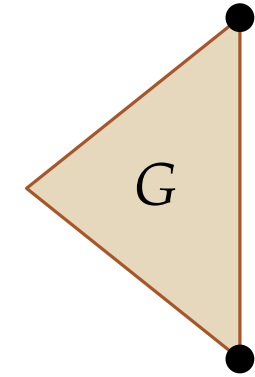


Do you see any problem?

# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

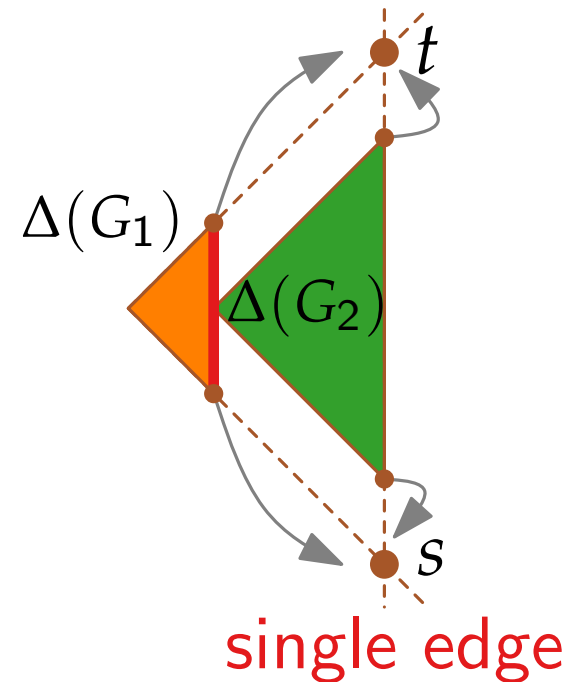
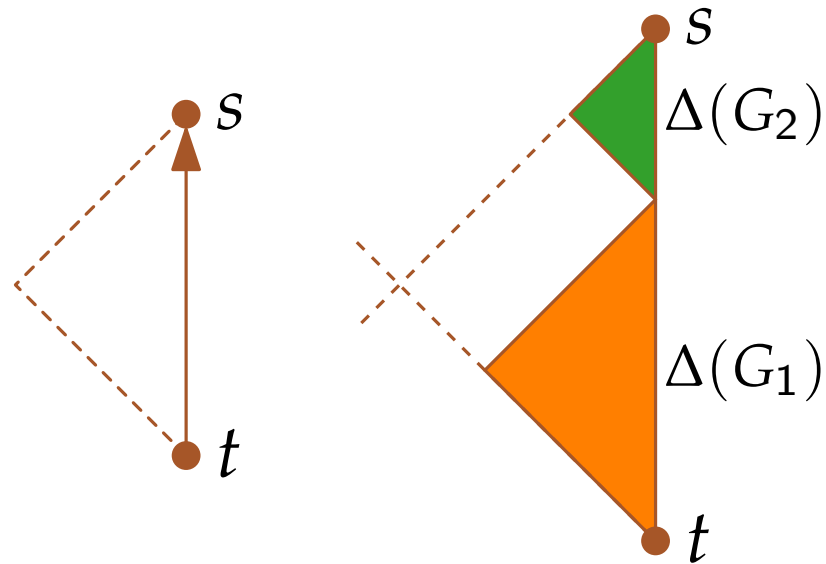


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

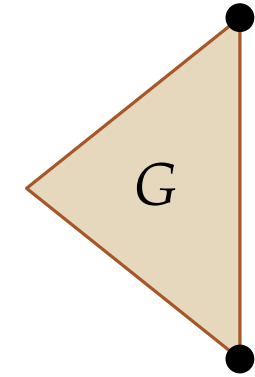
- S-nodes / series composition
- P-nodes / parallel composition



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

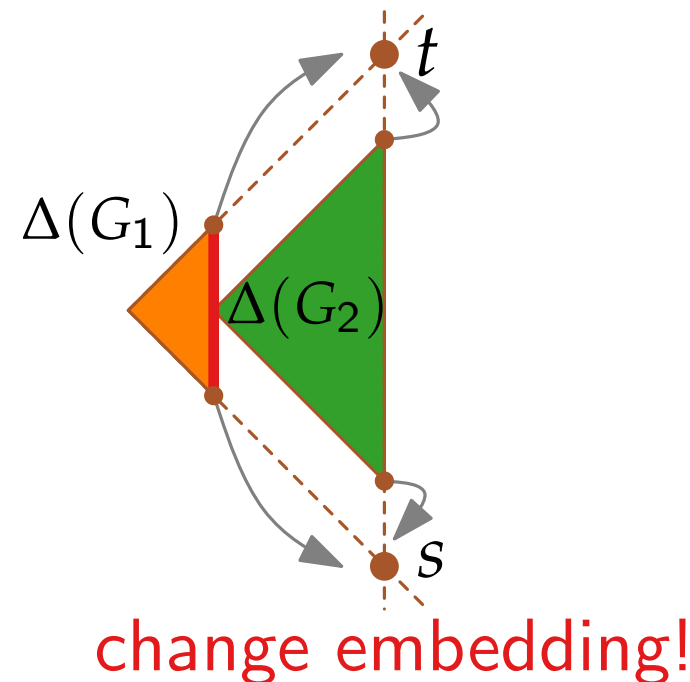
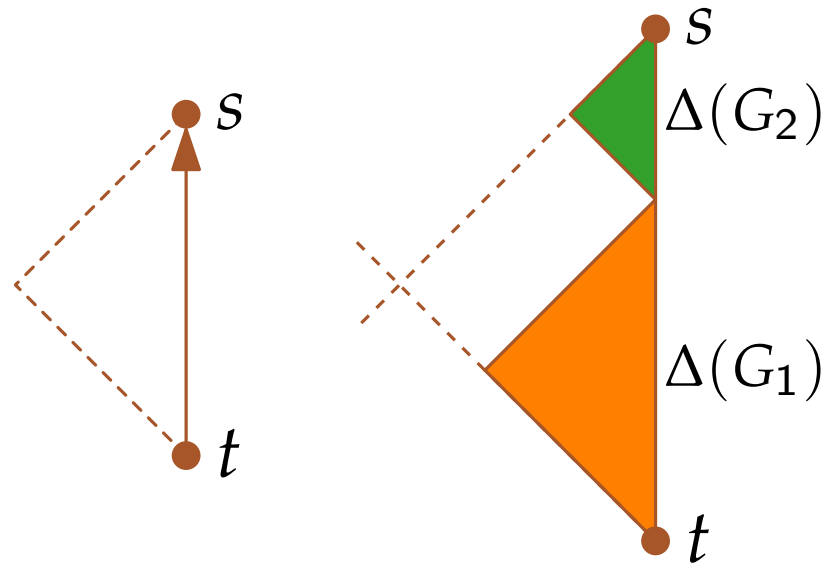


**Base case:** Q-nodes

**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

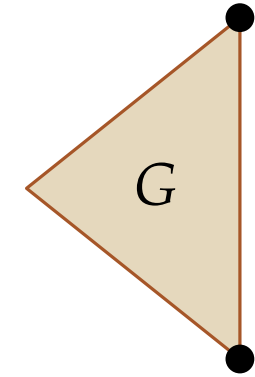
- S-nodes / series composition
- P-nodes / parallel composition



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

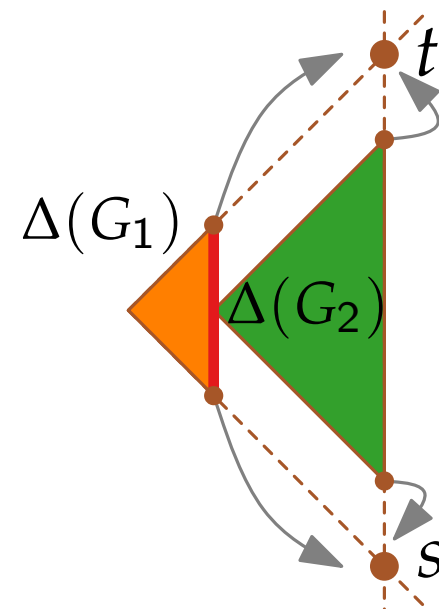
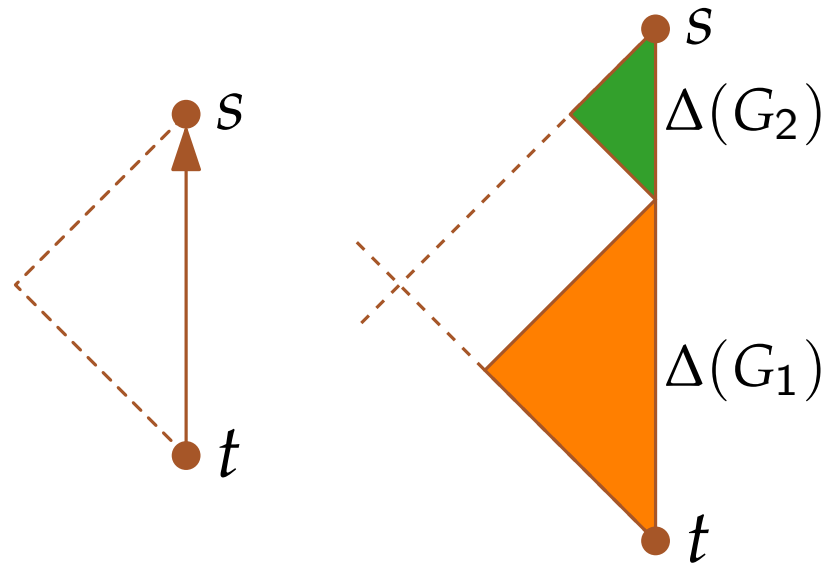


**Base case:** Q-nodes

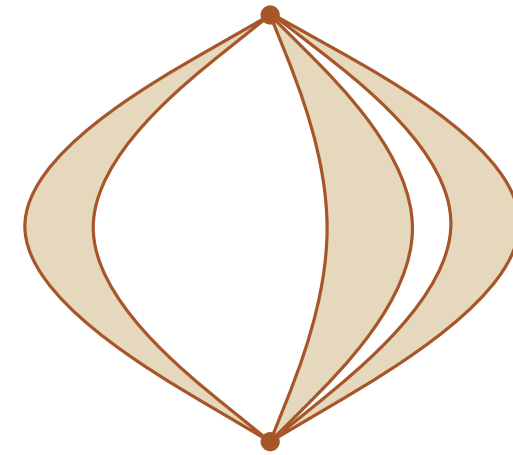
**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

- S-nodes / series composition
- P-nodes / parallel composition



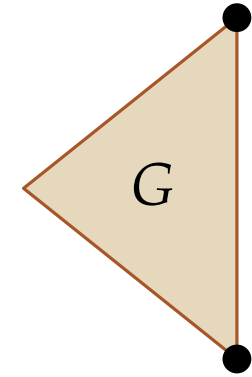
change embedding!



# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

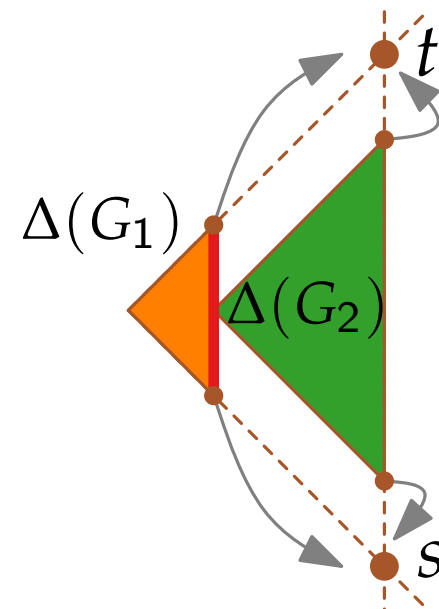
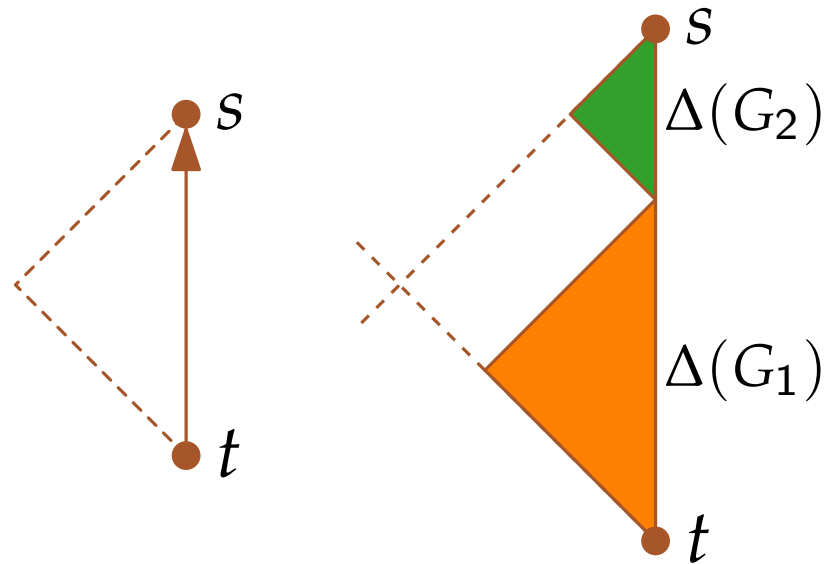


**Base case:** Q-nodes

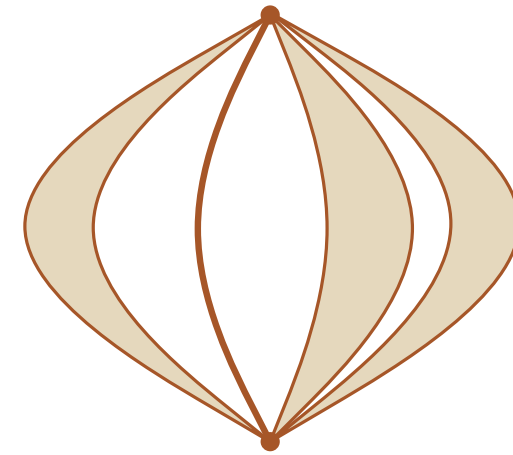
**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

- S-nodes / series composition
- P-nodes / parallel composition



change embedding!

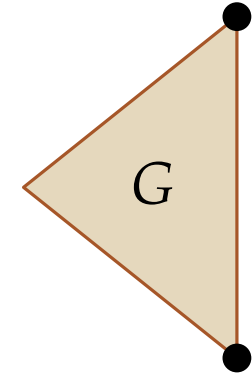




# Series-parallel graphs – straight-line drawings

## Divide & conquer algorithm using the decomposition tree

- Draw  $G$  inside a right-angled isosceles bounding triangle  $\Delta(G)$  with no vertex placed at its right corner

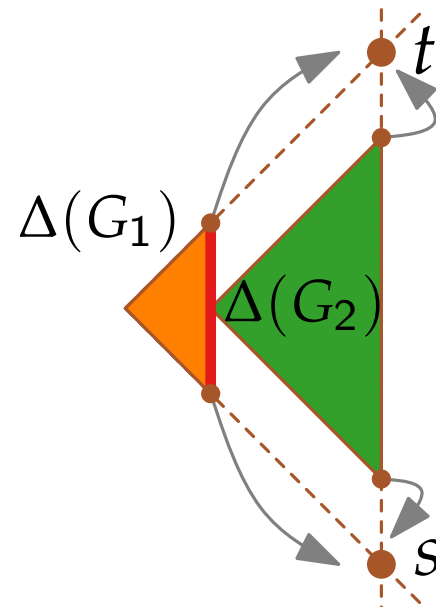
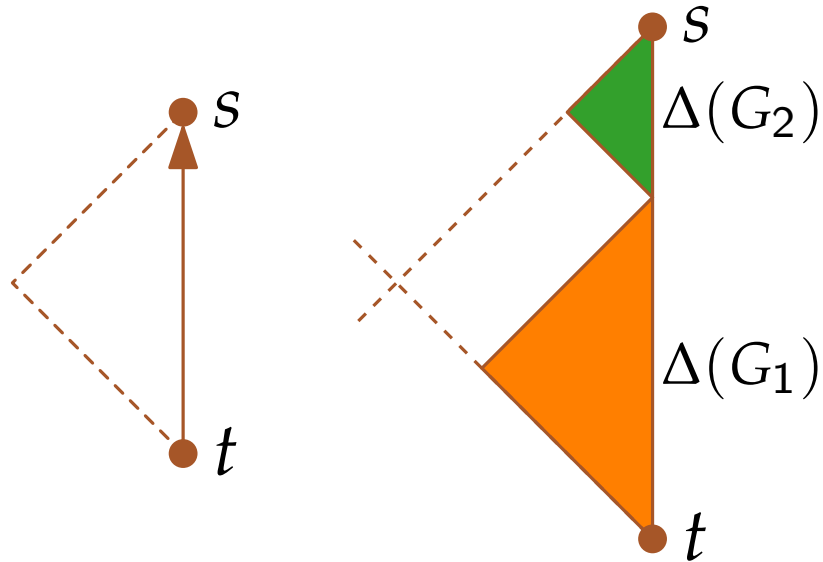


**Base case:** Q-nodes

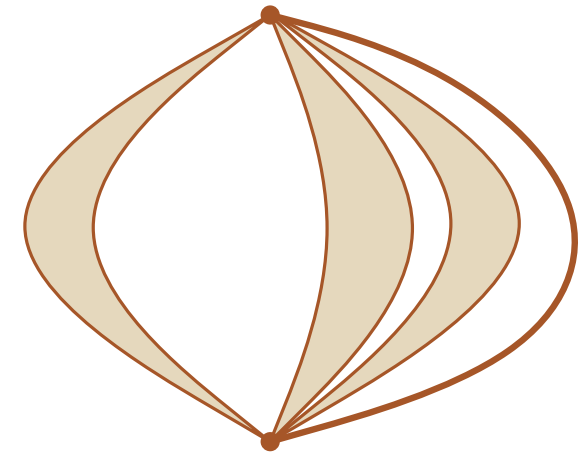
**Divide:** Draw  $G_1$  and  $G_2$  first

**Conquer:**

- S-nodes / series composition
- P-nodes / parallel composition

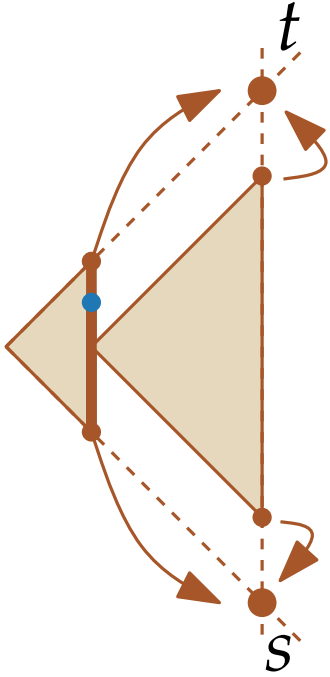


change embedding!



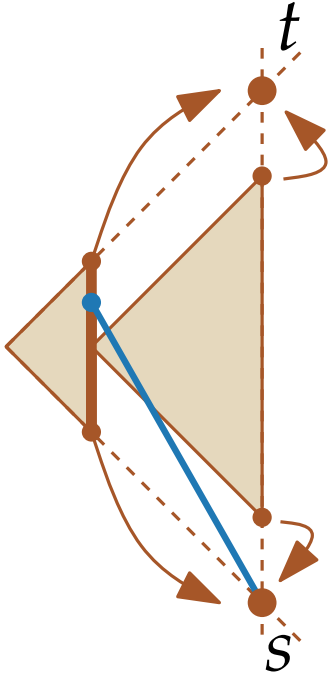
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



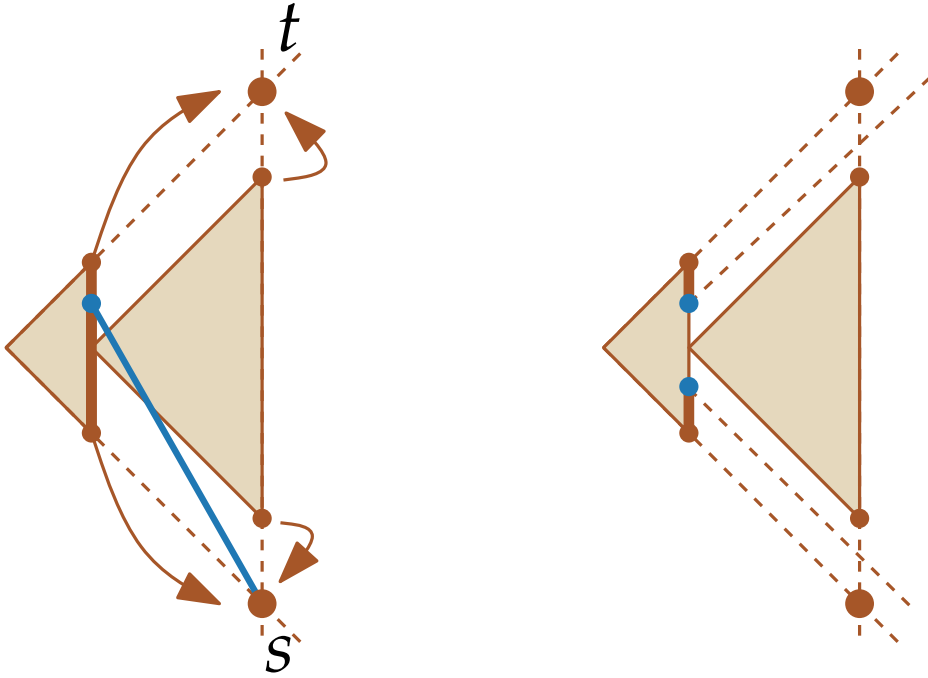
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



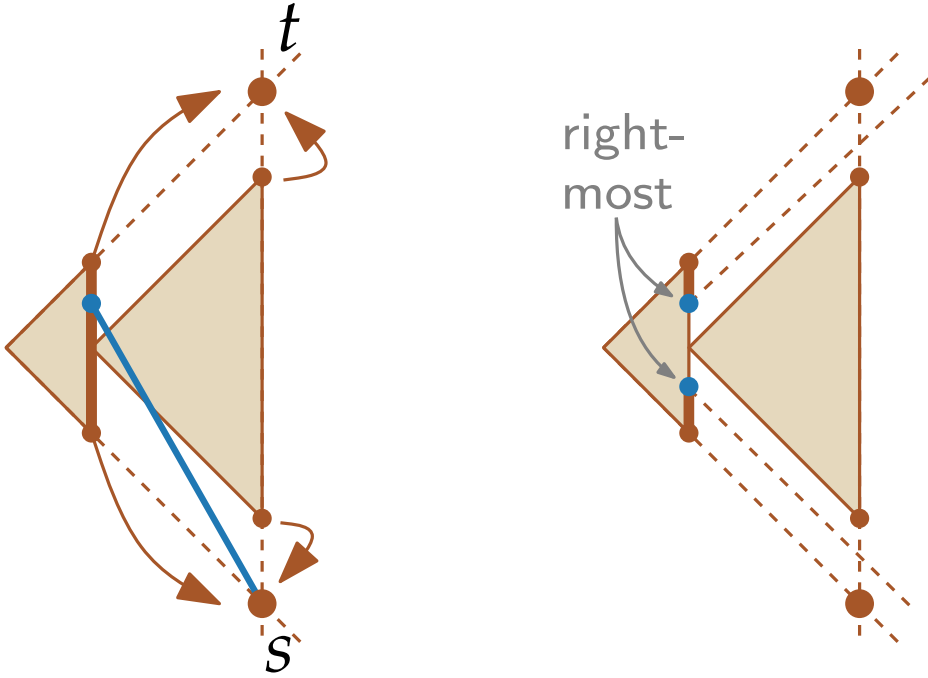
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



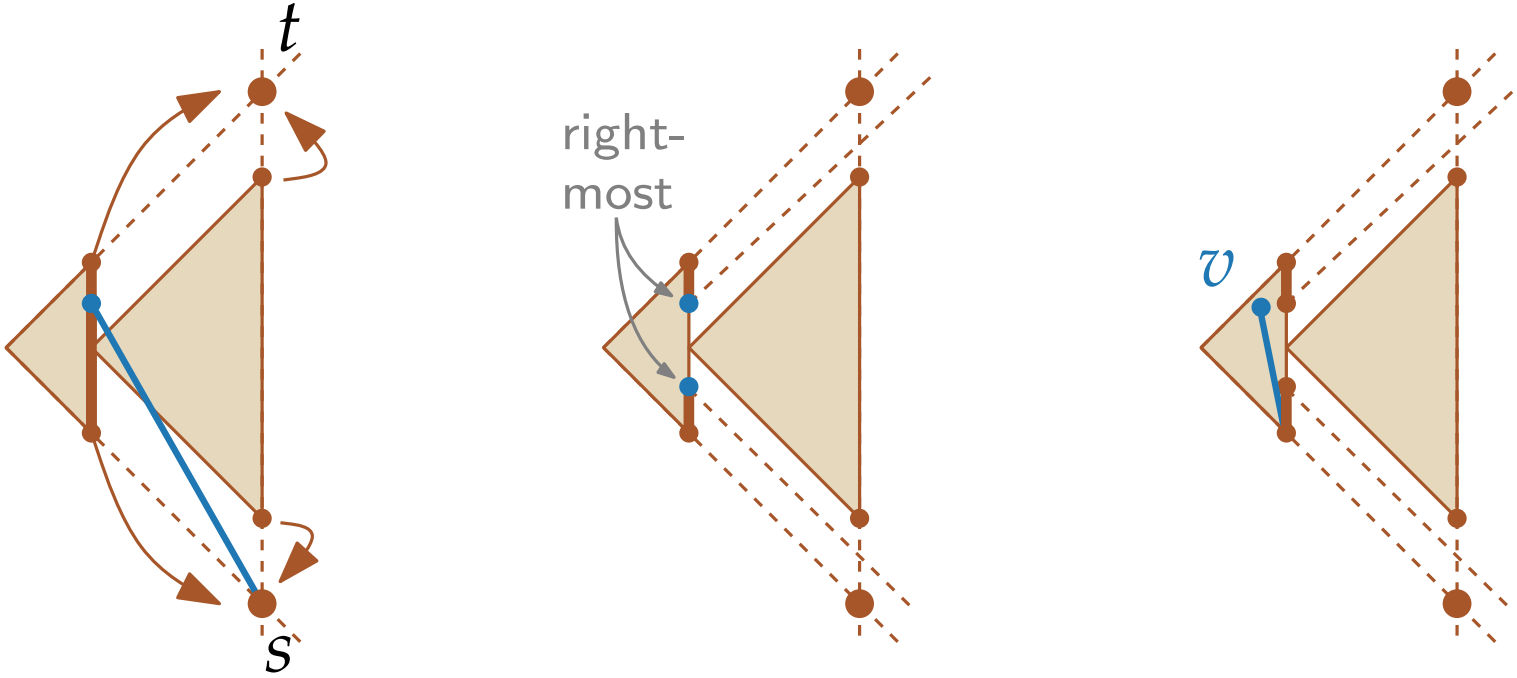
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



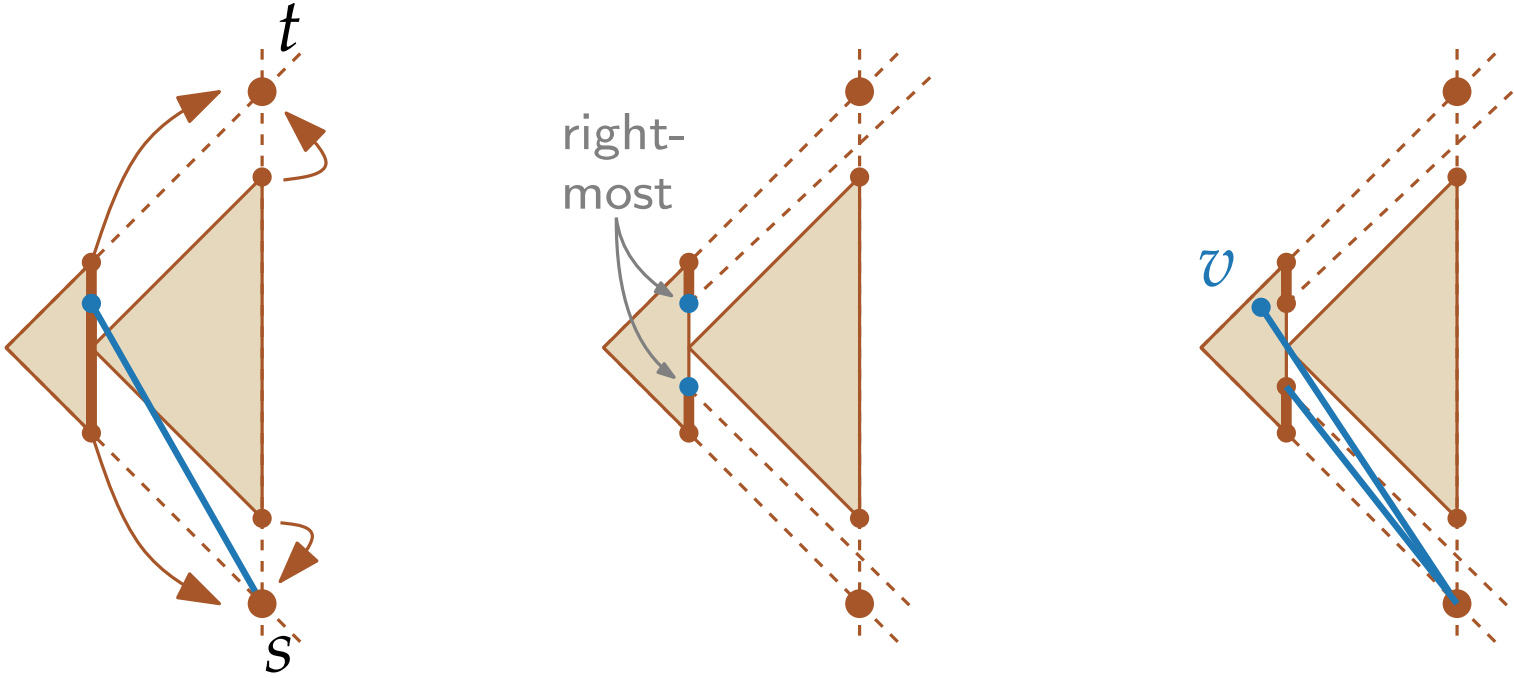
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



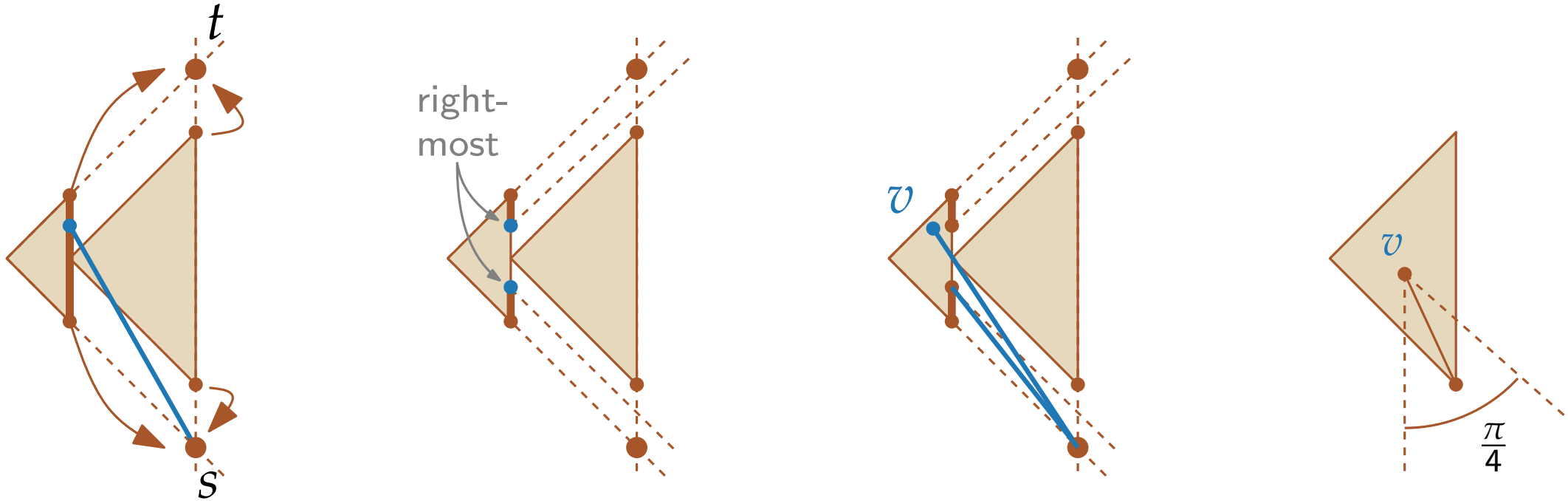
# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



# Series-parallel graphs – straight-line drawings

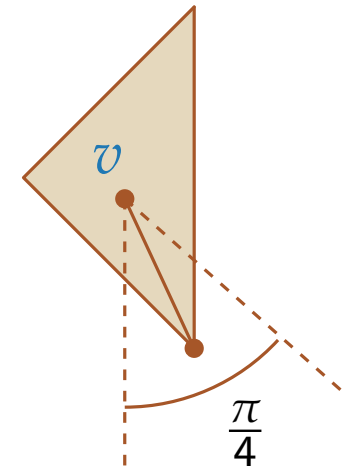
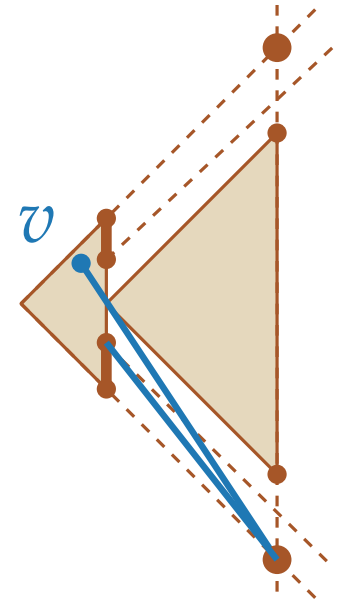
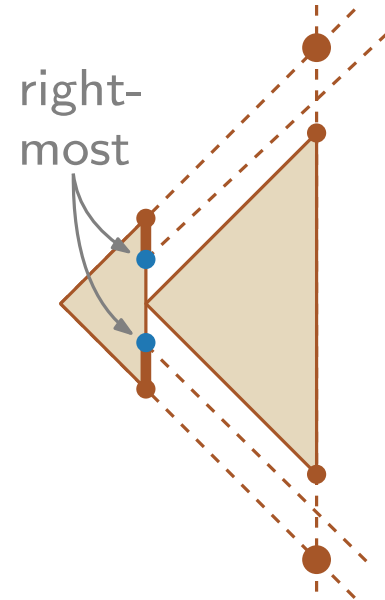
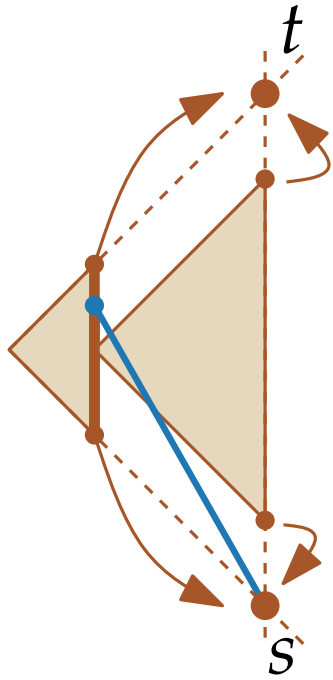
- What makes parallel composition possible without creating crossings?





# Series-parallel graphs – straight-line drawings

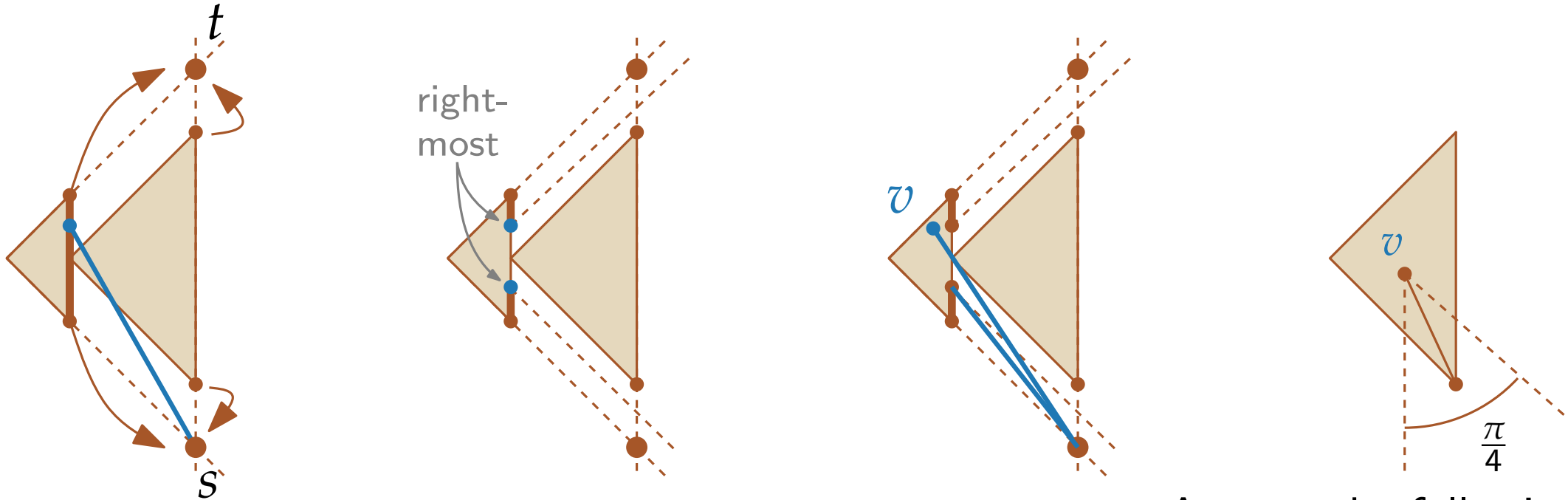
- What makes parallel composition possible without creating crossings?



Assume the following holds:  
the only vertex in  $\text{angle}(v)$  is  $s$

# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?

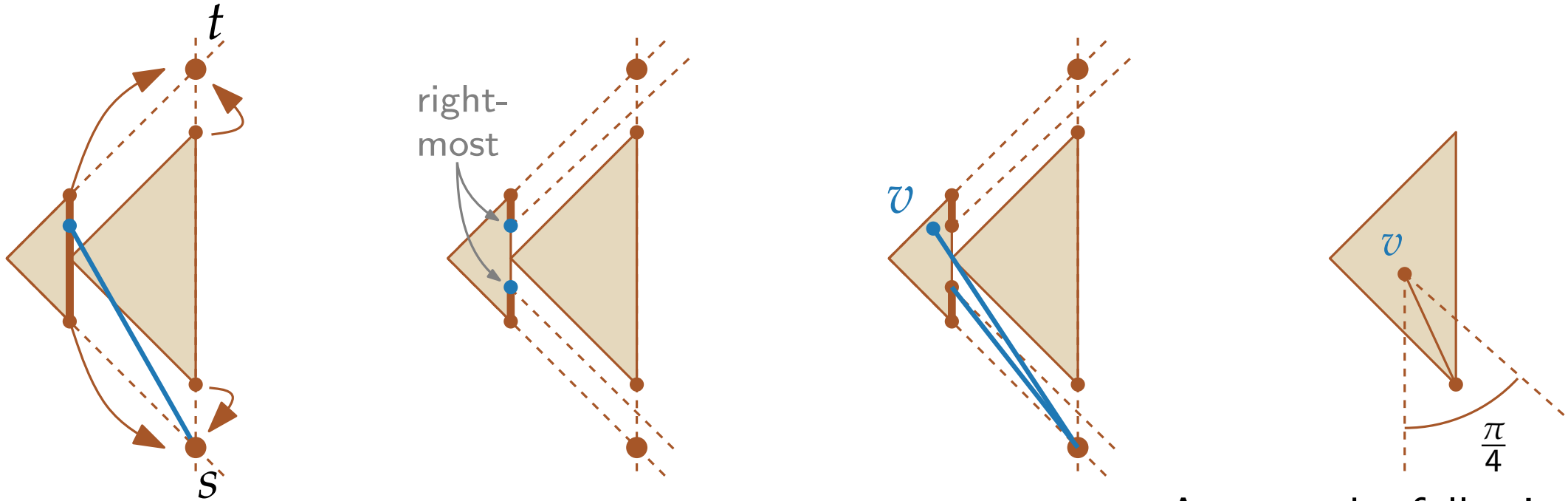


Assume the following holds:  
the only vertex in  $\text{angle}(v)$  is  $s$

- This condition is preserved during the induction step.

# Series-parallel graphs – straight-line drawings

- What makes parallel composition possible without creating crossings?



Assume the following holds:  
the only vertex in  $\text{angle}(v)$  is  $s$

- This condition is preserved during the induction step.

**Lemma.**

The drawing produced by the algorithm is planar.

# Series-parallel graphs – result

## Theorem.

Let  $G$  be a series-parallel graph. Then  $G$  (with **variable embedding**) admits a drawing  $\Gamma$  that

- is upward planar and
- a straight-line drawing
- with area in  $\mathcal{O}(n^2)$   
[ $m \times 2m$ , where  $m$  is the number of edges of  $G$ ]
- Isomorphic components of  $G$  have congruent drawings up to translation.

$\Gamma$  can be computed in  $\mathcal{O}(n)$  time.

# Literature

- [GD Ch. 3.2] for divide and conquer methods for series-parallel graphs.
- [BC+94] Bertolazzi, Cohen, Di Battista, Tamassia and Tollis, "How to draw a series-parallel digraph", Int. J. of Computational Geometry and Applications, Vol. 4, pp. 385-402, 1994.